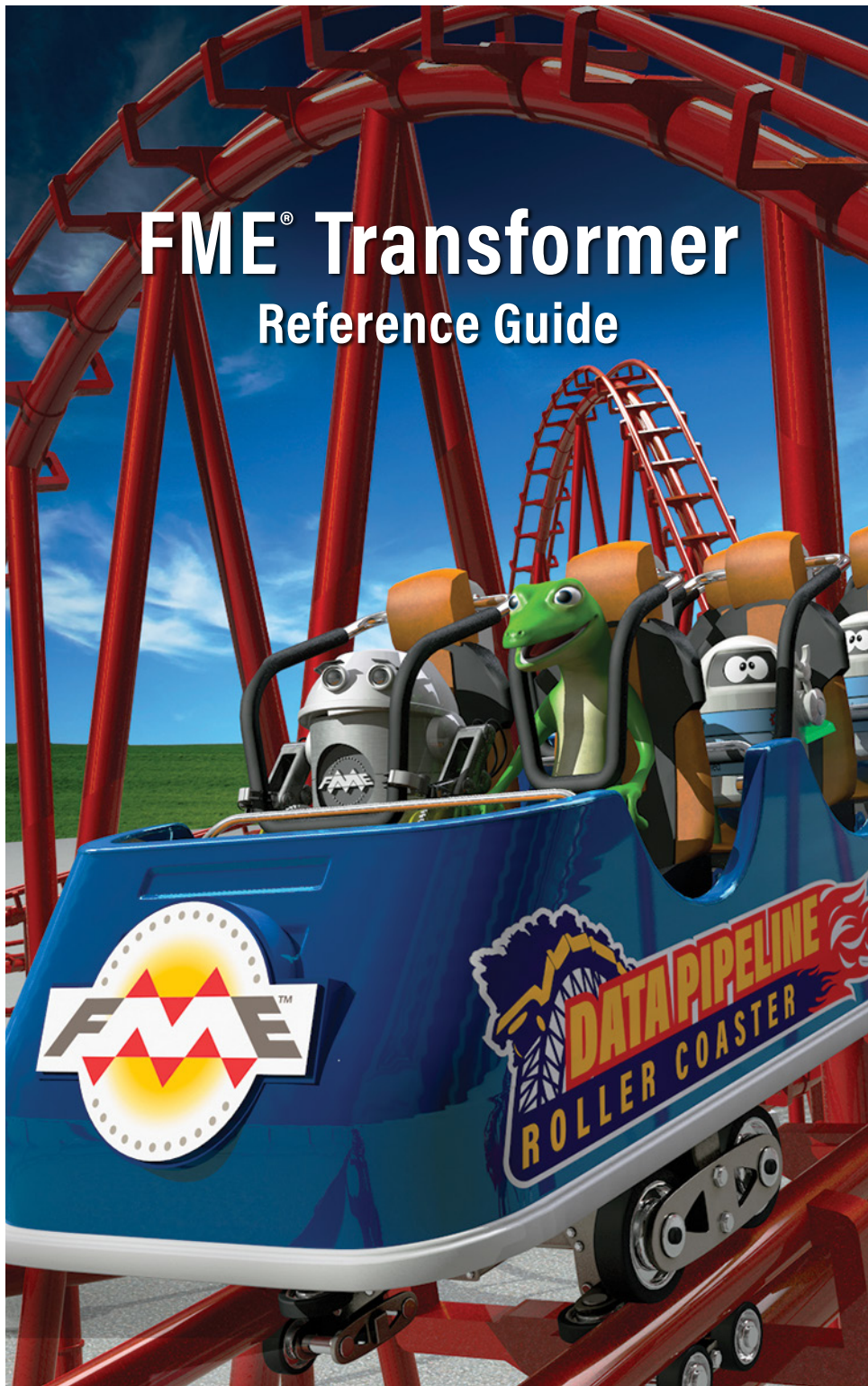


# FME® Transformer Reference Guide





# FME and Data Transformation

Moving data between different formats and applications often involves more than a format-to-format translation. Datasets can contain more complex components that may not fit the requirements of the destination system. To preserve key aspects of the data and load it seamlessly into the target application, you may need to adjust the data model, contents, descriptive elements, and/or the coordinate system. This is known as **data transformation** and it is one of FME's core capabilities.

FME® contains over 500 transformers that perform different types of data operations. In the FME Workbench interface, transformers are stored in the Transformer Gallery and grouped in categories based on their function. You can also search for transformers by keyword.

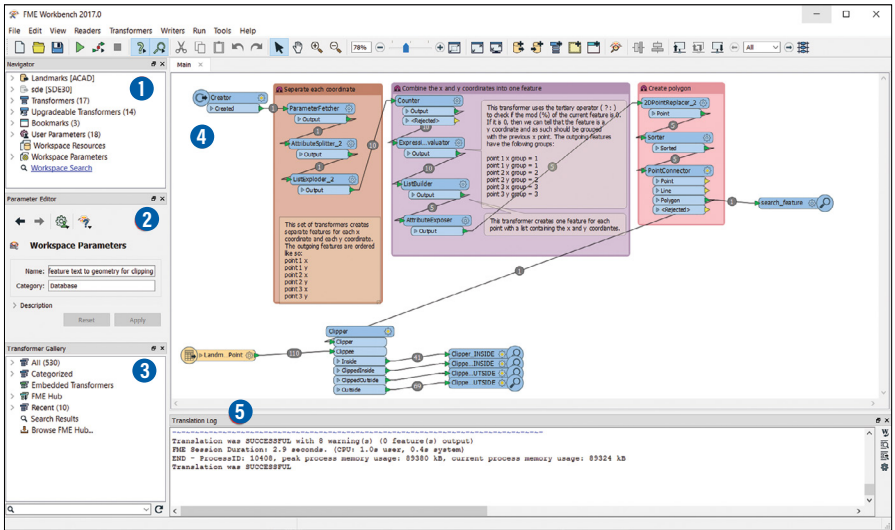


*This guide provides a high-level summary of FME Workbench, data inspection, and each transformer's functionality. For detailed information, select FME Transformers from the FME Workbench Help menu, select a transformer on the canvas and press F1, or visit [community.safe.com/s/documentation](http://community.safe.com/s/documentation).*

## FME Workbench Overview

FME Workbench is a powerful tool for data conversion, sharing, transformation, validation, and integration.

Workbench elements are represented graphically on the Workbench canvas, and saved as a **workspace**. By default, the workspace workflow reads from left to right: the **reader** (source data) is on the left, the transformers are in the center, and the **writer** (destination data) is on the right. Connections between each item represent the flow of data: connections can branch in different directions, and through different objects.

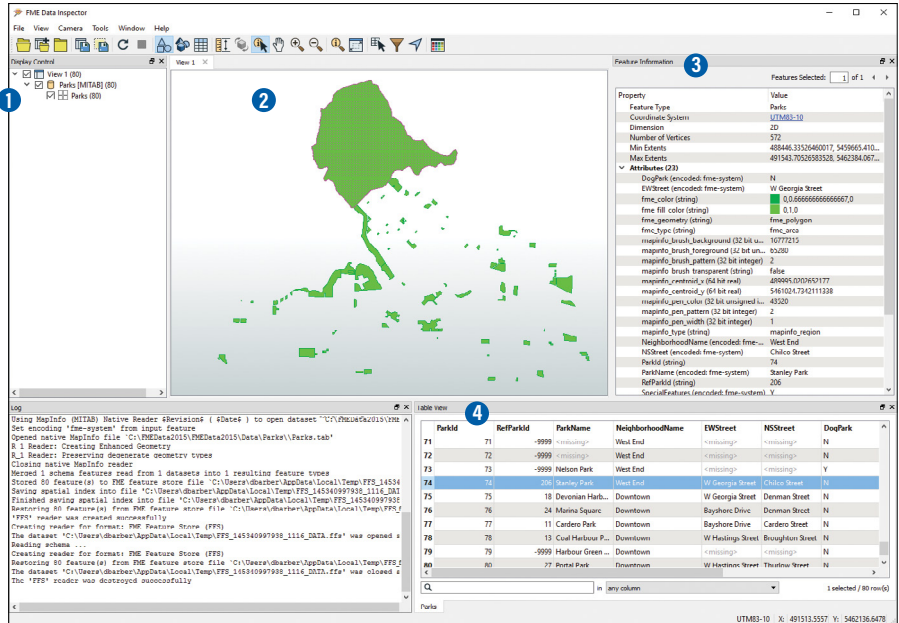


- 1 Navigator:** Shows a hierarchical view of workspace objects.
- 2 Parameter Editor:** Shows configurable settings for any object selected on the canvas.
- 3 Transformer Gallery:** Contains over 500 transformers to restructure features between source and destination data.
- 4 Canvas:** Displays a graphical workflow of the objects and connections that represent data and data transformation.
- 5 Translation Log:** Contains details about the workspace translation.

# FME Data Inspector Overview

The FME Data Inspector is used primarily to preview data before translation and verify data after translation, but it can also be used to check data at any point during translation.

One of FME's key abilities is the communication between Workbench and the Data Inspector – an Inspector transformer can start the Data Inspector at almost any point while a workspace is running, and inspection tools allow feature-by-feature analysis.



- 1 Display Control:** Shows a list of open datasets and their feature types.
- 2 View:** Displays a single dataset, or multiple datasets at the same time.
- 3 Feature Information:** Displays information about a queried feature, including feature type, attributes, and geometry details.
- 4 Table View:** Displays the Feature Information values that are exposed to the end user, in tabular format.

## Components of a Simple FME Workspace

In a workspace, translation components are represented in a visible, related hierarchy. Hierarchy is important because it affects how components are added to a translation and, more importantly, how they are controlled. Components consist of (but are not limited to):

- Readers (source format and data)
- Writers (destination format and output data location)
- Reader and Writer Feature Types (in FME, feature types represent a subset of records; for example, layer, table, or sheet)
- Attributes
- Transformers

This guide is primarily a transformer resource – but it's also important to see why transformers are key to FME's power and versatility. A very simple workspace example on page 4 shows how transformers work; and the rest of this guide describes what each transformer can do.

# The Basics: Placing and Editing Transformers

There are many ways to place a transformer on the Workbench canvas. To start, however, you can simply double-click a transformer name in the Transformer Gallery and it will appear in the workspace.

Every transformer has a Properties button. This button is color-coded to show the status of its parameters.



If the Properties button is the same color as the transformer, you can use the transformer with its existing parameters.



A yellow Properties button indicates that the transformer contains default settings, but you have not yet accepted them. You can use the transformer in this state, but your workspace might produce unexpected results.



A red Properties button means that there is at least one parameter for which FME cannot supply a default value. You must provide a value for all required fields before you can use the transformer in the workspace.

When you click a Properties button, the dialog that appears will usually have some of the common elements shown in this example. The content of this dialog depends on the transformer, and sometimes even on connections to the transformer. Most transformers have some common user interface elements, however, and those are described here.

The screenshot shows the 'Reprojector Parameters' dialog box. It has a title bar with a close button (X). The dialog is divided into sections: 'Transformer' with a text field for 'Transformer Name' containing 'Reprojector'; 'Coordinate Systems' with 'Source Coordinate System' set to 'Read from feature' and 'Destination Coordinate System' highlighted in red; and 'Raster Parameters' with 'Interpolation Type' set to 'Nearest Neighbor', 'Cell Size' set to 'Preserve Cells', and 'Tolerance (cells)' set to '0.0'. At the bottom are buttons for 'Help', 'Defaults' (with a dropdown arrow), 'OK', and 'Cancel'. Blue arrows point from text annotations to these UI elements.

You can edit the default transformer name.

Required parameters are highlighted.

Transformer parameter menu button.

The Defaults menu gives you options for using default values.

Click OK to accept changes and close the dialog. (This button is disabled if required parameters have not been populated.)

## Working with Transformer Parameters

Most transformer parameters can be integrated with other pieces of a workspace. This means that the parameters can be easily configured to work with elements of the source data as well as with other transformers. More advanced functions, such as text and arithmetic editors, are also available in some transformers.

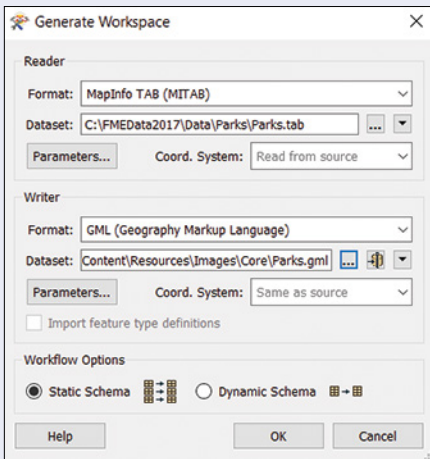
In most cases, you can use a transformer with its displayed default values.



For detailed information on transformer parameters, see the *FME Transformers help*, or select a transformer on the Workbench canvas and view the *Help* tab in the bottom pane.

## The Basics: Setting up and Running a Simple Workspace

This simple example shows how to set up a new workspace. The source data used for this example contains information about 80 city parks.

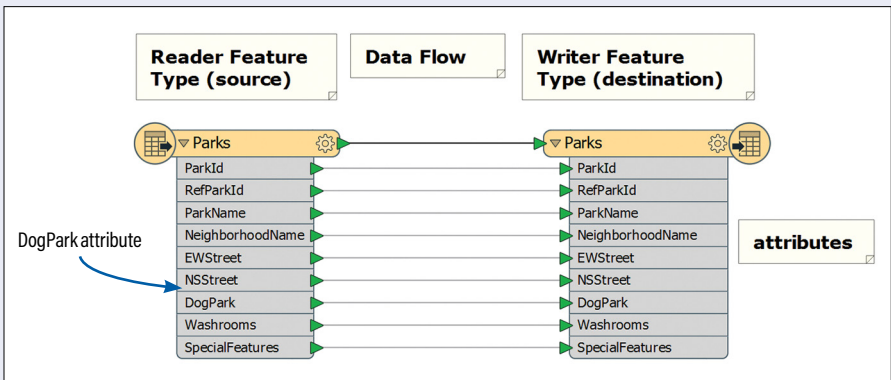


Set up a new workspace by clicking File > Generate Workspace. Then:

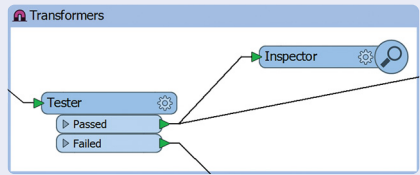
1. Select the format and location of the source data (the Reader),
2. Specify the format and location for the destination data (the Writer), and
3. Accept the defaults in the remaining dialog fields.

Click OK. Workbench reads the data, and generates the initial workspace.

The objects on the canvas represent the data and data flow. The **Reader Feature Type** shows that the data contains an **attribute** called *DogPark*.

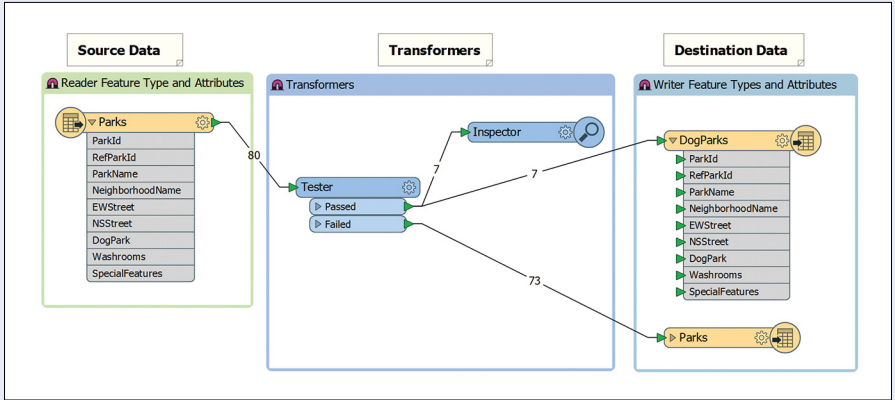


Because we want to determine which parks allow dogs, we add two transformers: a Tester transformer (to filter data) and an Inspector transformer (to view results). The Tester parameters are set to filter only parks that allow dogs, and the Inspector transformer opens the **Data Inspector** to show the results on a map.

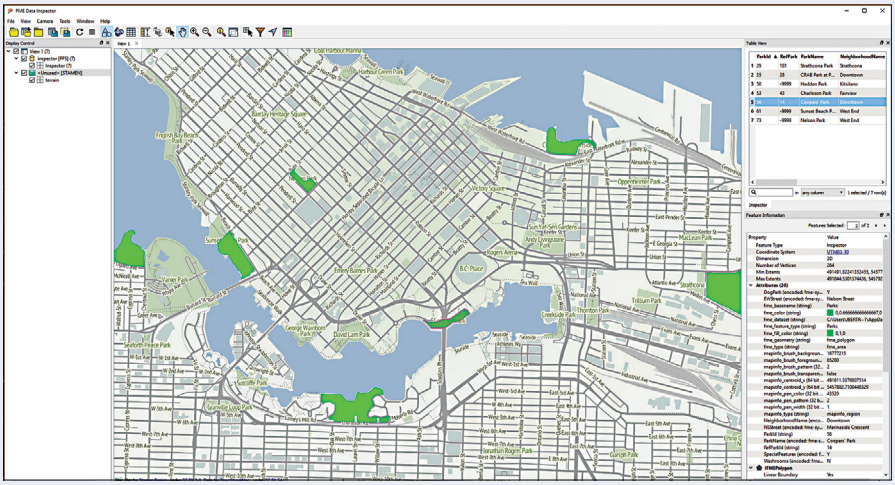


The resulting workspace shows that 7 parks allow dogs. These results are sent through the **Passed** port of the Tester transformer to a Writer Feature Type that we have added and named *DogParks*.

The workspace also shows that 73 parks do not allow dogs, and we have directed these results through the **Failed** port of the Tester transformer to the original Parks writer feature type.



Because we added an Inspector transformer to the Tester transformer's Passed port, the Data Inspector opens automatically. Here, the Background Map option allows us to view the exact locations of the 7 dog parks.



# Workbench Keyboard Shortcuts *for Windows and Mac*

General Viewing		
Task	Shortcut (PC)	Shortcut (Mac)
New (create a new workspace)	Ctrl+n	command ⌘+n
Generate workspace	Ctrl+g	Shift+command ⌘+n
Open (workspace)	Ctrl+o	command ⌘+o
Exit (workbench)	Ctrl+q	command ⌘+q
Close (workspace)	Ctrl+w	command ⌘+w
Change to next tab	Ctrl+Tab	
Change to previous tab	Ctrl+Shift+Tab	
Select tab number	Ctrl+number_key	
Close current tab	Ctrl+F4	command ⌘+w
Open containing folder (datasets)	Ctrl+o	command ⌘+o
Maximize canvas to current window size	Shift+F11	shift+F11
Maximize canvas to full screen	F11	F11
Zoom-in	Ctrl+	command ⌘+
Zoom-out	Ctrl-	command ⌘-
Zoom 100%	Ctrl+0	command ⌘+0
Zoom in and out	Ctrl+scroll wheel	command ⌘+scroll wheel
Zoom to next/previous bookmark	Space/Ctrl+Space <b>Note:</b> Show Bookmark Navigator must be enabled on the toolbar.	
Pan	Click scroll wheel (or middle mouse button) and drag cursor.	
Return cursor to action arrow	Right-click anywhere on the canvas.	Right-click anywhere on the canvas.
Search: - Workspace if the focus is in the workspace or the Navigator - Log if the focus is in the Log window	Ctrl+f F3	command ⌘+f
Connection Style	Ctrl+Shift+C	command⌘+Shift+C
Print	Ctrl+p	command ⌘+p
Help	Select an object, then F1	Select an object, then F1



<b>Viewing Data in Visual Preview</b>		
<b>Task</b>	<b>Shortcut (PC)</b>	<b>Shortcut (Mac)</b>
Toggle automatic inspect on selection	Ctrl+ Alt+A	option ⌘+command ⌘+A
Toggle Display Control	Ctrl+Alt+`	option ⌘+command ⌘+`
Toggle Table View	Ctrl+Alt+1	option ⌘+command ⌘+1
Toggle graphics View	Ctrl+Alt+2, Ctrl+Alt+3, Ctrl+Alt+4	option ⌘+command ⌘+2, option ⌘+command ⌘+3, option ⌘+command ⌘+4
Show/hide Feature Information window	Ctrl+Alt+F	option ⌘+command ⌘+F
Open in Data Inspector	Ctrl+Alt+D	command ⌘+Shift+D

<b>General Editing</b>		
Cut	Ctrl+x	command ⌘+x
Copy	Ctrl+c	command ⌘+c
Paste	Ctrl+v	command ⌘+v
Redo	Ctrl+y	shift+command ⌘+z
Save	Ctrl+s	command ⌘+s
Select All	Ctrl+a	command ⌘+a
Undo	Ctrl+z	command ⌘+z
Smart Delete (repair connections)	Delete key	delete key
Delete (without repair)	Shift+Delete key	Shift+delete key

<b>Readers, Writers, and Transformers</b>		
Add Reader	Ctrl+Alt+r	option ⌘+command ⌘+r
Add Writer	Ctrl+Alt+w	option ⌘+command ⌘+w
Show Parameters	Select an object, then Enter	Select an object, then Enter.
Connect Inspector	Select the object(s), then Ctrl+Shift+I	Select the object(s), then control+shift+i
Connect Logger	Select the object(s), then Ctrl+Shift+L	Select the object(s), then control+shift+l
Create custom transformer	Select one or more transformers, then Ctrl+t	Select one or more transformers, then command ⌘+t

Task	Shortcut (PC)	Shortcut (Mac)
Duplicate transformer	Ctrl+d <i>Using Quick Add:</i> If you add a transformer and want to add the same transformer again, press the slash "/" key. The Quick Add box will appear showing the last selected transformer. Press Return to include it, then press Return again to edit its parameters.	command ⌘+d
Rename	Select an object, then F2	Select the object, then F2
Search for a transformer by name	Slash "/" key.	Slash "/" key.
<b>Other Workspace Authoring</b>		
Add Bookmark	Ctrl+b	command ⌘+b
Attach annotation	Select the object(s), then Ctrl+k	Select the object(s), then command ⌘+k
Show summary annotation	Select the object(s), then Ctrl+Shift+K	Select the object(s), then shift+command ⌘+k
Insert Junction	Ctrl+Shift+J	shift+command ⌘+j
Enable/disable objects (including links and feature types)	Ctrl+e	command ⌘+e
<b>Running Workspaces</b>		
Run translation	F5	F5
Rerun entire workspace	Shift+F5	Shift+F5
Enable Prompt for User Parameters	Ctrl+Alt+F5	
Prompt and run	Ctrl+r	command ⌘+r
Enable feature caching	Ctrl+F5	command ⌘+F5
Run with feature caching + "Run From This"	F6	F6
Run with breakpoints	Ctrl+Shift+F5	command ⌘+Shift+F5
Toggle breakpoints	Select connection, then F9	

# Transformer Categories

## 3D

- 3DAffiner 15
- 3DArcReplacer 15
- 3DForcer 15
- 3DInterpolator 15
- 3DRotator 15
- AppearanceExtractor 16
- AppearanceMerger 16
- AppearanceRemover 16
- AppearanceSetter 16
- AppearanceStyler 16
- Bufferer 21
- CityEngineModelGenerator 23
- Creator 25
- CSGBuilder 25
- CSGEvaluator 25
- DEMDistanceCalculator 26
- DEMGenerator 26
- DimensionExtractor 26
- ElevationExtractor 28
- Extruder 28
- FaceReplacer 28
- GeometryInstantiator 31
- GeometryPartExtractor 31
- GeometryPropertyExtractor 31
- GeometryPropertyRemover 31
- GeometryPropertyRenamer 31
- GeometryPropertySetter 31
- IFCPropertySetDefinitionCreator 33
- IFCQuantitySetDefinitionCreator 33
- MeshMerger 39
- MeshSimplifier 39
- MRF3DCleaner 40
- Offsetter 42
- PipeReplacer 42
- PlanarityFilter 43
- PointCloudSurfaceBuilder 44
- RasterDEMGenerator 47
- RasterHillshader 48
- RasterSlopeCalculator 50
- Scaler 51
- SecondOrderConformer 51
- SharedItemAdder 51
- SharedItemIDExtractor 52
- SharedItemIDSetter 52
- SharedItemRetriever 52
- SolidBuilder 53
- SurfaceBuilder 55
- SurfaceDissolver 55
- SurfaceDraper 55
- SurfaceFootprintReplacer 56
- SurfaceModeller 56
- SurfaceOnSurfaceOverlayer 56
- SurfaceSplitter 56
- TINGenerator 57
- VolumeCalculator 59

## Attributes

- Aggregator 16
- AttributeCompressor 18
- AttributeCopier 18
- AttributeCreator 18
- AttributeDecompressor 18
- AttributeDereferencer 18
- AttributeExploder 19
- AttributeExposer 19
- AttributeFileReader 19
- AttributeFileWriter 19
- AttributeKeeper 19
- AttributeManager 19
- AttributeRemover 19
- AttributeRenamer 19
- AttributeSplitter 20
- BulkAttributeRemover 21
- BulkAttributeRenamer 21
- DatabaseJoiner 25
- Deaggregator 26
- ListBuilder 37
- ListConcatenator 37
- ListCopier 37
- ListExploder 38
- ListExpressionPopulator 38
- ListIndexer 38
- ListPopulator 38
- ListRenamer 38
- ListSorter 38
- NullAttributeMapper 41

## Calculated Values

- Aggregator 16
- AngleConverter 16
- AngularityCalculator 16
- ArcPropertyExtractor 17
- AreaCalculator 18
- AttributePivoter 19
- AttributeRounder 19
- BaseConverter 21
- BoundsExtractor 21
- CenterPointExtractor 22
- CircularityCalculator 23
- CoordinateConcatenator 24
- CoordinateExtractor 24
- Counter 25
- CRCCalculator 25
- DateTimeCalculator 26
- DateTimeConverter 26
- DateTimeStamper 26
- DecimalDegreesCalculator 26
- DEMDistanceCalculator 26
- DensityCalculator 26
- DimensionExtractor 26
- DMSCalculator 27
- ElevationExtractor 28

- EllipsePropertyExtractor 28
- ExpressionEvaluator 28
- GeometryExtractor 30
- GOIDGenerator 32
- H3HexagonalIndexer 32
- HoleCounter 32
- LeftRightSpatialCalculator 36
- LengthCalculator 36
- LengthToPointCalculator 36
- ListHistogrammer 38
- ListRangeExtractor 38
- MeasureExtractor 39
- MeasureGenerator 39
- ModuloCounter 39
- NetworkCostCalculator 41
- NetworkTopologyCalculator 41
- OrientationExtractor 42
- PartCounter 42
- PointCloudExpressionEvaluator 43
- PointCloudPropertyExtractor 44
- PointCloudStatisticsCalculator 44
- PointPropertyExtractor 45
- RandomNumberGenerator 45
- RasterAspectCalculator 45
- RasterBandMinMaxExtractor 46
- RasterBandPropertyExtractor 46
- RasterCellValueCalculator 47
- RasterExpressionEvaluator 47
- RasterPropertyExtractor 49
- RasterSingularCellValueCalculator 50
- RasterStatisticsCalculator 50
- ReprojectAngleCalculator 50
- ReprojectLengthCalculator 50
- StatisticsCalculator 54
- StreamOrderCalculator 54
- StreamPriorityCalculator 54
- StringLengthCalculator 55
- SubstringExtractor 55
- TempPathnameCreator 56
- TextLocationExtractor 57
- TextPropertyExtractor 57
- TextureCoordinateSetter 57
- UUIDGenerator 58
- VertexCounter 59
- VolumeCalculator 59

## Cartography and Reports

- AreaAmalgamator 17
- ChartGenerator 23
- CommonLocalReprojector 23
- Curvefitter® 25
- DGNStyler 26
- Displacer 27
- DWGStyler 28

- ExcelStyler 28
- FeatureColorSetter 28
- Generalizer 30
- GeometryColorSetter 30
- HTMLLayout 33
- HTMLReportGenerator 33
- ImageRasterizer 34
- KMLPropertySetter 35
- KMLRegionSetter 35
- KMLStyler 35
- KMLTimeSetter 35
- KMLTourBuilder 35
- KMLViewSetter 35
- Labeller 35
- LabelPointReplacer 36
- MapboxStyler 38
- MapInfoStyler 38
- MapnikRasterizer 39
- MapTextLabeller 39
- MapTextStyler 39
- MSWordStyler 40
- NumericRasterizer 41
- PDFPageFormmatter 42
- PDFStyler 42
- PowerPointStyler 45
- RasterHillshader 48
- SherbendGeneralizer 52
- TextAdder 57
- TextPropertySetter 57
- TextStroker 57
- WebMapTiler 59

## Coordinates

- 2DForcer 15
- 3DAffiner 15
- 3DForcer 15
- Affiner 15
- AttributeReprojector 19
- BMGRReprojector 21
- CenterPointExtractor 22
- CommonLocalReprojector 23
- CoordinateConcatenator 24
- CoordinateExtractor 24
- CoordinateRounder 24
- CoordinateSwapper 24
- CoordinateSystemDescription Converter 24
- CoordinateSystemExtractor 24
- CoordinateSystemRemover 24
- CoordinateSystemSetter 24
- CsmmapAttributeReprojector 25
- CsmmapReprojector 25
- DecimalDegreesCalculator 26
- DimensionExtractor 26
- DMSCalculator 27
- ElevationExtractor 28
- EsriReprojector 28
- GridInquestIIReprojector 32
- GridInquestReprojector 32
- GransAttributeReprojector 32

- GransReprojector 32
- LatLongToMGRSConverter 36
- LocalCoordinateSystemSetter 38
- MGRStoLatLongConverter 39
- PROJAttributeReprojector 45
- PROJReprojector 45
- RasterGCPExtractor 47
- RasterGCPSetter 47
- RasterGeoreferencer 48
- ReframeReprojector 50
- ReprojectAngleCalculator 50
- ReprojectLengthCalculator 50
- Reprojector 51
- RubberSheeter 51
- Scaler 51
- SecondOrderConformer 51
- TextureCoordinateSetter 57
- VertexCounter 59
- VertexRemover 59

## Data Quality

- AngularityCalculator 16
- AreaGapAndOverlapCleaner 18
- AttributeValidator 20
- ChangeDetector 22
- CircularityCalculator 23
- ClosedCurveFilter 23
- CommonSegmentFinder 24
- ConvexityFilter 24
- CRCCalculator 25
- DimensionExtractor 26
- DuplicateFilter 27
- ElevationExtractor 28
- FeatureTypeFilter 29
- GeometryFilter 30
- GeometryValidator 31
- HoleCounter 32
- Inspector 34
- JSONValidator 35
- ListDuplicateRemover 37
- ListElementCounter 38
- ListHistogrammer 38
- Matcher 39
- MRF2DCleaner 40
- MRF2DConflator 40
- MRF2DDangleRemover 40
- MRF2DDuplicateRemover 40
- MRF2DExtender 40
- MRF2DGeneralizer 40
- MRF2DIntersection 40
- MRF2DJoiner 40
- MRF2DShortGeometryRemover 40
- MRF3DCleaner 40
- NullAttributeMapper 41
- PartCounter 42
- PlanarityFilter 43
- Sampler 51
- Snapper 52
- Snipper 52
- SpatialFilter 53
- SpatialRelator 53
- SpikeRemover 53
- SummaryReporter 55
- Tester 56
- TestFilter 56
- VertexCounter 59

## Filters and Joins

- AggregateFilter 16
- Aggregator 16
- AreaOnAreaOverlayer 18
- AttributeFilter 19
- AttributePivoter 19
- AttributeRangeFilter 19
- ChangeDetector 22
- ClosedCurveFilter 23
- ConvexityFilter 24
- DatabaseJoiner 25
- Deaggregator 26
- DuplicateFilter 27
- FeatureJoiner 28
- FeatureMerger 29
- FeatureReader 29
- FeatureTypeFilter 29
- GeometryFilter 30
- LineOnAreaOverlayer 37
- LineOnLineOverlayer 37
- ListBasedFeatureMerger 37
- MultipleGeometryFilter 40
- NeighborhoodAggregator 41
- NLPClassifier 41
- NLPTrainer 41
- PlanarityFilter 43
- PointCloudFilter 43
- PointCloudMerger 43
- PointOnAreaOverlayer 44
- PointOnLineOverlayer 44
- PointOnPointOverlayer 44
- RasterMosaicker 48
- Sampler 51
- SpatialFilter 53
- SpatialRelator 53
- Tester 56
- TestFilter 56
- TraitMerger 58

## Format Specific

- AttributeFileReader 19
- AttributeFileWriter 19
- DatabaseDeleter 25
- DatabaseUpdater 26
- DGNStyler 26
- DWGStyler 28
- EsriReprojector 28
- ExcelStyler 28
- FeatureReader 29
- FeatureWriter 29
- GeometryExtractor 30
- GeometryReplacer 31
- GeoRSSFeatureComposer 31

GeoRSSFeatureReader 32  
GMLFeatureComposer 32  
HTMLLayouter 33  
HTMLReportGenerator 33  
HTMLToXHTMLConverter 33  
IFCPropertySetDefinitionCreator 33  
IFCQuantitySetDefinitionCreator 33  
JSONExtractor 34  
JSONFlattener 34  
JSONFormatter 34  
JSONFragmenter 34  
JSONTemplater 34  
JSONUpdater 35  
JSONValidator 35  
KMLPropertySetter 35  
KMLRegionSetter 35  
KMLStyler 35  
KMLTimeSetter 35  
KMLTourBuilder 35  
KMLViewSetter 35  
MapboxStyler 38  
MapInfoStyler 38  
MapTextLabeller 39  
MapTextStyler 39  
PDFPageFormatter 42  
PDFStyler 42  
RCaller 50  
WebMapTiler 59  
XMLAppender 59  
XMLFeatureMapper 59  
XMLFlattener 60  
XMLFormatter 60  
XMLFragmenter 60  
XMLNamespaceDeclarer 60  
XMLSampleGenerator 60  
XMLTemplater 60  
XMLUpdater 60  
XMLValidator 60  
XMLXQueryExploder 60  
XMLXQueryExtractor 60  
XMLXQueryUpdater 60  
XSLTProcessor 60

## Geometries

2DArcReplacer 15  
2DBoxReplacer 15  
2DEllipseReplacer 15  
2DForcer 15  
2DGridAccumulator 15  
2DGridCreator 15  
3DArcReplacer 15  
3DForcer 15  
3DInterpolator 15  
3DRotator 15  
AffineWarper 16  
AnchoredSnapper 16  
AngleConverter 16  
ArcEstimator 17  
ArcPropertySetter 17  
ArcStroker 17

AreaAmalgamator 17  
AreaBuilder 17  
AreaGapAndOverlapCleaner 18  
BoundingBoxReplacer 21  
CenterLineReplacer 22  
CenterPointReplacer 22  
Chopper 23  
CityEngineModelGenerator 23  
CoordinateRounder 24  
CoordinateSwapper 24  
CSGBuilder 25  
Curvefitter\* 25  
Densifier 26  
Displacer 27  
Dissolver 27  
DonutBridgeBuilder 27  
DonutBuilder 27  
DonutHoleExtractor 27  
EllipsePropertySetter 28  
FaceReplacer 28  
Generalizer 30  
GeometryCoercer 30  
GeometryExtractor 30  
GeometryRefiner 31  
GeometryRemover 31  
GeometryReplacer 31  
H3HexagonalIndexer 32  
HullReplacer 33  
Intersector 34  
LabelPointReplacer 36  
LineBuilder 36  
LineCloser 36  
LineCombiner 37  
LineExtender 37  
MeasureRemover 39  
MeasureSetter 39  
MeshMerger 39  
MeshSimplifier 39  
MinimumAreaForcer 39  
MinimumSpanningCircle  
Replacer 39  
MultipleGeometrySetter 40  
OffsetCurveGenerator 42  
Orientor 42  
PathBuilder 42  
PathSplitter 42  
PipeReplacer 42  
PointCloudSurfaceBuilder 44  
PointPropertySetter 45  
Rotator 51  
RubberSheeter 51  
Scaler 51  
SherbendGeneralizer 52  
Snapper 52  
Snippet 52  
SolidBuilder 53  
SpikeRemover 53  
SurfaceDissolver 55  
SurfaceFootprintReplacer 56  
SurfaceSplitter 56

TextAdder 57  
Tiler 57  
TINGenerator 57  
Triangulator 58  
VertexCreator 59  
VertexRemover 59

## Integrations

ArcGISOnlineConnector 17  
AutodeskA360Connector 20  
AutodeskBIM360Docs  
Connector 20  
AzureBlobStorageConnector 20  
AzureFileStorageConnector 20  
AzureQueueStorageConnector 20  
BMGReprojector 21  
BoxConnector 21  
CityEngineModelGenerator 23  
CKANConnector 23  
CsmmapAttributeReprojector 25  
CsmmapReprojector 25  
Curvefitter\* 25  
DatabaseDeleter 25  
DatabaseUpdater 26  
DirectTweeter 26  
DropboxConnector 27  
Emailer 28  
EsriReprojector 28  
EthereumConnector 28  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29  
FMEServerNotifier 29  
FMEServerResourceConnector 30  
FTPCaller 30  
Geocoder 30  
GoogleCloudStorageConnector 32  
GoogleDriveConnector 32  
GridInquestIIReprojector 32  
GridInquestReprojector 32  
GtransAttributeReprojector 32  
GtransReprojector 32  
HDFSConnector 32  
HTMLExtractor 33  
JMSReceiver 34  
JMSSender 34  
KinesisReceiver 35  
KinesisSender 35  
MRF2DCleaner 40  
MRF2DConflator 40  
MRF2DDangleRemover 40  
MRF2DDuplicateRemover 40  
MRF2DExtender 40  
MRF2DGeneralizer 40  
MRF2DIntersector 40  
MRF2DJoiner 40  
MRF2DShortGeometryRemover 40  
MRF3DCleaner 40  
OneDriveConnector 42  
PROJAttributeReprojector 45

ProjectWiseWSGConnector 45  
PROJReprojector 45  
RabbitMQConnector 45  
RCaller 50  
ReframeReprojector 50  
S3Connector 51  
SalesforceConnector 51  
SharePointOnlineConnector 52  
SlackConnector 52  
SNSSender 53  
TCIPReceiver 56  
TCIPSender 56  
TransporterReceiver 58  
TransporterSender 58  
TrelloConnector 58  
Tweeter 58  
TweetSearcher 58  
TweetStreamer 58  
TwitterStatusFetcher 58  
WhiteStarLeaseBuilder 59

## Point Clouds

DEMGenerator 26  
GeometryCoercer 30  
PointCloudCoercer 43  
PointCloudCombiner 43  
PointCloudComponentAdder 43  
PointCloudComponentCopier 43  
PointCloudComponentKeeper 43  
PointCloudComponentRemover 43  
PointCloudComponentRenamer 43  
PointCloudComponentTypeCoercer 43  
PointCloudConsumer 43  
PointCloudCreator 43  
PointCloudExpressionEvaluator 43  
PointCloudExtractor 43  
PointCloudFilter 43  
PointCloudMerger 43  
PointCloudOnRasterComponentSetter 44  
PointCloudPropertyExtractor 44  
PointCloudReplacer 44  
PointCloudSimplifier 44  
PointCloudSorter 44  
PointCloudSplitter 44  
PointCloudStatisticsCalculator 44  
PointCloudSurfaceBuilder 44  
PointCloudThinner 44  
PointCloudTransformationApplier 44  
SurfaceDraper 55  
SurfaceModeller 56

## Rasters

AppearanceExtractor 16  
AppearanceMerger 16  
AppearanceRemover 16  
AppearanceSetter 16  
AppearanceStyler 16

ChartGenerator 23  
DEMDistanceCalculator 26  
GoogleVisionConnector 32  
ImageFetcher 34  
ImageRasterizer 34  
MapnikRasterizer 39  
NumericRasterizer 41  
PointCloudOnRasterComponentSetter 44  
PointOnRasterValueExtractor 45  
RasterAspectCalculator 45  
RasterBandAdder 45  
RasterBandCombiner 45  
RasterBandInterpretationCoercer 45  
RasterBandKeeper 46  
RasterBandMinMaxExtractor 46  
RasterBandNameSetter 46  
RasterBandNodataRemover 46  
RasterBandNodataSetter 46  
RasterBandOrderer 46  
RasterBandPropertyExtractor 46  
RasterBandRemover 46  
RasterBandSeparator 46  
RasterCellCoercer 46  
RasterCellOriginSetter 46  
RasterCellValueCalculator 47  
RasterCellValueReplacer 47  
RasterCellValueRounder 47  
RasterCheckpointter 47  
RasterConsumer 47  
RasterConvolver 47  
RasterDEMGenerator 47  
RasterExpressionEvaluator 47  
RasterExtentsCoercer 47  
RasterExtractor 47  
RasterGCPExtractor 47  
RasterGCPSetter 47  
RasterGeoreferencer 48  
RasterHillshader 48  
RasterInterpretationCoercer 48  
RasterMosaicker 48  
RasterNumericCreator 48  
RasterObjectDetectionModelTrainer 48  
RasterObjectDetector 48  
RasterObjectDetectorSampleGenerator 48  
RasterObjectDetectorSamplePreparer 49  
RasterPaletteAdder 49  
RasterPaletteExtractor 49  
RasterPaletteGenerator 49  
RasterPaletteInterpretationCoercer 49  
RasterPaletteNodataSetter 49  
RasterPaletteRemover 49  
RasterPaletteResolver 49  
RasterPropertyExtractor 49  
RasterPyramider 49

RasterRegisterer 49  
RasterReplacer 49  
RasterResampler 49  
RasterRGBCreator 49  
RasterRotationApplier 49  
RasterSegmenter 49  
RasterSelector 49  
RasterSharpenner 50  
RasterSingularCellValueCalculator 50  
RasterSlopeCalculator 50  
RasterStatisticsCalculator 50  
RasterSubsetter 50  
RasterTiler 50  
RasterToPolygonCoercer 50  
RCaller 50  
TextStroker 57  
VectorOnRasterOverlayer 59  
WebMapTiler 59

## Spatial Analysis

AffineWarper 16  
AnchoredSnapper 16  
AreaAmalgamator 17  
AreaBuilder 17  
AreaOnAreaOverlayer 18  
BoundingBoxAccumulator 21  
Bufferer 21  
CenterLineReplacer 22  
CenterPointReplacer 22  
Clipper 23  
ContourGenerator 24  
DEMDistanceCalculator 26  
Displacer 27  
Dissolver 27  
DonutBridgeBuilder 27  
FeatureReader 29  
HullAccumulator 33  
Intersector 34  
NeighborFinder 41  
NeighborhoodAggregator 41  
NeighborPairFinder 41  
NetworkCostCalculator 41  
NetworkFlowOrientor 41  
NetworkTopologyCalculator 41  
Offsetter 42  
PointOnAreaOverlayer 44  
PointOnLineOverlayer 44  
PointOnPointOverlayer 44  
PointOnRasterValueExtractor 45  
SectorGenerator 51  
ShortestPathFinder 52  
Snapper 52  
SpatialFilter 53  
SpatialRelator 53  
SpatialSorter 53  
SurfaceBuilder 55  
SurfaceDissolver 55  
SurfaceDraper 55

SurfaceOnSurfaceOverlayer 56  
TopferIndexCalculator 58  
TopologyBuilder 58  
VectorOnRasterOverlayer 59  
VoronoiCellGenerator 59  
VoronoiDiagrammer 59

## Strings

AngleConverter 16  
AttributeCompressor 18  
AttributeDecompressor 18  
AttributeEncoder 18  
AttributeExploder 19  
AttributePivoter 19  
AttributeRangeMapper 19  
AttributeReprojector 19  
AttributeRounder 19  
AttributeSplitter 20  
AttributeTrimmer 20  
AttributeValidator 20  
AttributeValueMapper 20  
BaseConverter 21  
BinaryDecoder 21  
BinaryEncoder 21  
CharacterCodeExtractor 22  
CharacterCodeReplacer 22  
CoordinateConcatenator 24  
CoordinateSystemDescription  
  Converer 24  
DateTimeConverter 26  
DimensionExtractor 26  
ElevationExtractor 28  
ExpressionEvaluator 28  
FilenamePartExtractor 29  
HTMLExtractor 33  
HTMLToXHTMLConverter 33  
ListDuplicateRemover 37  
ListSearcher 38  
ListSummer 38  
NLPClassifier 41  
NLPTrainer 41  
NullAttributeMapper 41  
RandomNumberGenerator 45  
StringCaseChanger 54  
StringConcatenator 54  
StringFormatter 54  
StringLengthCalculator 55  
StringPadder 55  
StringPairReplacer 55  
StringReplacer 55  
StringSearcher 55  
SubstringExtractor 55  
TextDecoder 57  
TextEncoder 57

## Web

AmazonAthenaConnector 16  
ArcGISOnlineConnector 17  
AttributeEncoder 18  
AutodeskA360Connector 20

AutodeskBIM360Docs  
  Connector 20  
AWSIoTConnector 20  
AzureBlobStorageConnector 20  
AzureComputerVision  
  Connector 20  
AzureFileStorageConnector 20  
AzureIoTConnector 20  
AzureQueueStorageConnector 20  
AzureTextAnalyticsConnector 20  
BoxConnector 21  
CesiumIonConnector 22  
ChartGenerator 23  
CKANConnector 23  
ComprehendConnector 24  
Decelerator 26  
DirectTweeter 26  
DropboxConnector 27  
Emailer 28  
EthereumConnector 28  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29  
FMEServerNotifier 29  
FMEServerResourceConnector 30  
FTPCaller 30  
Generalizer 30  
Geocoder 30  
GeoRSSFeatureComposer 31  
GeoRSSFeatureReader 32  
GoogleBigQueryConnector 32  
GoogleCloudPubSubConnector 32  
GoogleCloudStorageConnector 32  
GoogleDriveConnector 32  
GoogleIoTConnector 32  
GoogleLanguageConnector 32  
GoogleVisionConnector 32  
HDFSCConnector 32  
HTMLExtractor 33  
HTMLLayouter 33  
HTMLReportGenerator 33  
HTMLToXHTMLConverter 33  
HTTPCaller 33  
IBMIoTConnector 33  
JMSReceiver 34  
JMSSender 34  
JSONExtractor 34  
JSONFlattener 34  
JSONFormatter 34  
JSONFragmenter 34  
JSONTemplater 34  
JSONUpdater 35  
JSONValidator 35  
KafkaConnector 35  
MQTTConnector 39  
OneDriveConnector 42  
ParameterFetcher 42  
ProjectWiseWSGConnector 45  
RabbitMQConnector 45  
RasterPyramider 49

RecognitionConnector 50  
S3Connector 51  
SalesforceConnector 51  
SharePointOnlineConnector 52  
SlackConnector 52  
SNSSender 53  
SQSConnector 54  
TCPIPReceiver 56  
TCPIPSender 56  
TrelloConnector 58  
Tweeter 58  
TweetSearcher 58  
TweetStreamer 58  
TwitterStatusFetcher 58  
WebMapTiler 59  
WebSocketReceiver 59  
WebSocketSender 59  
XMLAppender 59  
XMLFeatureMapper 59  
XMLFlattener 60  
XMLFormatter 60  
XMLFragmenter 60  
XMLNamespaceDeclarer 60  
XMLSampleGenerator 60  
XMLTemplater 60  
XMLUpdater 60  
XMLValidator 60  
XMLQueryExploder 60  
XMLQueryExtractor 60  
XMLQueryUpdater 60  
XSLTProcessor 60

## Workflows

ArcGISOnlineConnector 17  
AttributeFileReader 19  
AttributeFileWriter 19  
AutodeskA360Connector 20  
AutodeskBIM360Docs  
  Connector 20  
AzureBlobStorageConnector 20  
AzureFileStorageConnector 20  
AzureQueueStorageConnector 20  
BoxConnector 21  
CKANConnector 23  
Cloner 23  
Creator 25  
DatabaseDelete 25  
DatabaseUpdater 26  
Decelerator 26  
DropboxConnector 27  
EnvironmentVariableFetcher 28  
EthereumConnector 28  
FeatureHolder 28  
FeatureReader 29  
FeatureTypeExtractor 29  
FeatureWriter 29  
FMEFunctionCaller 29  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29

FMEServerNotifier 29	TimeWindower 57
FMEServerResourceConnector 30	TransporterReceiver 58
FTPCaller 30	TransporterSender 58
GeometryExtractor 30	TrelloConnector 58
GeometryReplacer 31	VariableRetriever 58
GoogleCloudStorageConnector 32	VariableSetter 58
GoogleDriveConnector 32	WebSocketReceiver 59
HDFSCConnector 32	WebSocketSender 59
HTMLExtractor 33	WorkspaceRunner 59
HTTPCaller 33	XSLTProcessor 60
ImageFetcher 34	
InlineQuerier 34	
Inspector 34	
LicenseChecker 36	
Logger 38	
LogMessageStreamer 38	
OneDriveConnector 42	
ParameterFetcher 42	
Player 43	
ProjectWiseWSGConnector 45	
PythonCaller 45	
PythonCreator 45	
RabbitMQConnector 45	
RasterCheckpoint 47	
Recorder 50	
S3Connector 51	
SalesforceConnector 51	
Sampler 51	
SchemaMapper 51	
SharePointOnlineConnector 52	
SlackConnector 52	
Sorter 53	
SpatialSorter 53	
SQLCreator 54	
SQLExecutor 54	
SummaryReporter 55	
SystemCaller 56	
TclCaller 56	
TCPReceiver 56	
TCPISender 56	
TempPathnameCreator 56	
Terminator 56	

#### Symbol Reference



Transformers with this symbol are available at extra cost. Please contact Safe Software for more information.




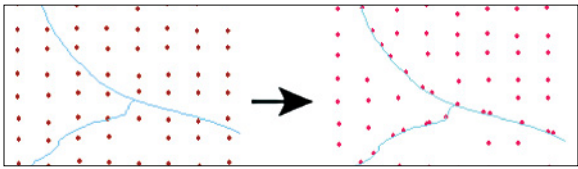
Transformers with this symbol are downloadable from FME Hub.



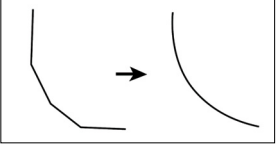
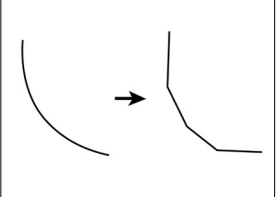

Transformers with this symbol are new in this version of FME.

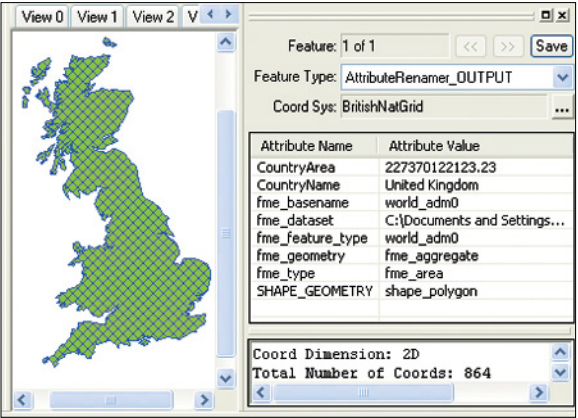
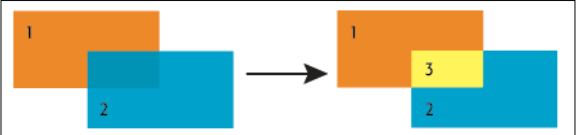


2D		
<b>2DArcReplacer</b>	Replaces the geometry of the feature with a two-dimensional arc whose shape is set by the parameters, which can be either constant floating point values or the values of existing attributes. <i>(Geometries category)</i>	 A diagram enclosed in a rectangular box. On the left, there is a small black dot representing a point. An arrow points from this dot to the right, where a curved line representing an arc is shown.
<b>2DBoxReplacer</b>	Replaces the geometry of the feature with a two-dimensional box whose minimums and maximums are fixed values or are taken from attributes in the original feature. <i>(Geometries category)</i>	
<b>2DEllipseReplacer</b>	Replaces the feature's geometry with a two-dimensional ellipse whose shape is set by the parameters, values, or the values of existing attributes. <i>(Geometries category)</i>	
<b>2DForcer</b>	Removes any elevation (Z) coordinates which may (or may not) have been present on the original feature. <i>(Coordinates, Geometries categories)</i>	
<b>2DGridAccumulator</b>	Replaces the input features with a grid of two-dimensional point or polygon features that have the specified spacing and which cover (at least) the bounding box area of all features that enter the transformer. <i>(Geometries category)</i>	
<b>2DGridCreator</b>	Creates a grid of two-dimensional point or polygon features, at the origin and uses the offsets specified. Each created feature has a row and column attribute that indicates its position in the grid. <i>(Geometries category)</i>	
3D		
<b>3DAffiner</b>	Performs 3D affine transformation on the coordinates of the feature. An affine transformation preserves parallelism of lines and planes in geometry. Affine transformations include translations, rotations, scalings, and reflections. <i>(3D, Coordinates categories)</i>	
<b>3DArcReplacer</b>	Replaces the feature's geometry with a two-dimensional arc whose shape is set by the parameters, which can be either constant floating point values or the values of existing attributes. <i>(3D, Geometries categories)</i>	
<b>3DForcer</b>	Turns two-dimensional data into three-dimensional data by adding a z-value to every coordinate. <i>(3D, Coordinates, Geometries categories)</i>	
<b>3DInterpolator</b>	Interpolates elevation values along a non-aggregated linear feature from a starting value to an ending value. The resulting feature's elevation monotonically increases (or decreases) from the starting value to the ending value. If the feature was two-dimensional, it becomes three-dimensional. If the feature was three-dimensional, its previous elevations are removed and replaced. <i>(3D, Geometries categories)</i>	
<b>3DRotator</b>	Rotates features according to the right-hand rule, and in a counter-clockwise direction about the specified axis of rotation. <i>(3D, Geometries categories)</i>	
A		
<b>Affiner</b>	Performs an affine transformation on the coordinates of the feature. <i>(Coordinates category)</i>	

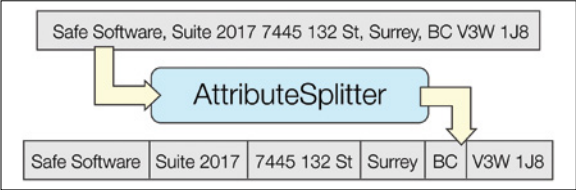

<b>AffineWarper</b>	Performs warping operations on the spatial coordinates of features. It is used to adjust a set of observed input features according to a spatial transform defined by a set of control vectors. <i>(Geometries, Spatial Analysis categories)</i>
<b>AggregateFilter</b>	Routes features differently depending on whether their geometry consists of an aggregate of several primitive geometries or a simple, single piece of geometry. <i>(Filters and Joins category)</i>
<b>Aggregator</b>	Combines feature geometries into heterogeneous or homogeneous aggregates. Alternatively, combines feature attributes without any geometry. <i>(Attributes, Calculated Values, Filters and Joins categories)</i> 
<b>AmazonAthenaConnector</b> 📄	Accesses Amazon's Athena service to run queries on S3 datasets. <i>(Web category)</i>
<b>AnchoredSnapper</b>	Takes a series of features that match the input specification and performs snapping on the features that lie within the specified tolerance from other features that match the input specification. <i>(Geometries, Spatial Analysis categories)</i> 
<b>AngleConverter</b>	Converts angles of a feature's geometry and/or attributes from one representation to another. <i>(Calculated Values, Geometries, Strings categories)</i>
<b>AngularityCalculator</b>	Calculates the "angularity" of a linear or area feature. Angularity indicates the degree of curvature of a feature. The higher the value, the more curved its geometry. <i>(Calculated Values, Data Quality categories)</i>
<b>AppearanceExtractor</b>	Extracts appearance style(s) from the front and/or back side of the geometries. <i>(3D, Rasters categories)</i>
<b>AppearanceMerger</b>	Sets the front and/or back appearance style(s) of specified geometries to be identical to that which is on a specific source geometry. <i>(3D, Rasters categories)</i>
<b>AppearanceRemover</b>	Removes appearances from the front and/or back side of geometries. Removing the appearance of a geometry causes that geometry to inherit its appearance from its parent, if a parent with an appearance exists. <i>(3D, Rasters categories)</i>
<b>AppearanceSetter</b>	Sets appearance style(s) onto the front and/or back sides of geometries. <i>(3D, Rasters categories)</i>
<b>AppearanceStyler</b>	Creates an appearance style that can later be applied to a surface (using the AppearanceSetter, for instance). <i>(3D, Rasters categories)</i>

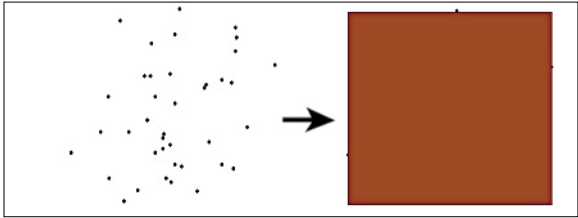
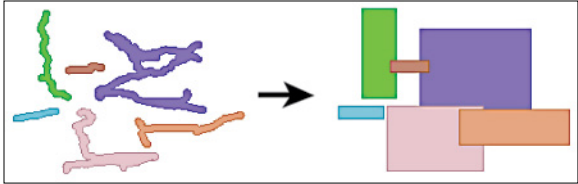
NEW

<p><b>ArcEstimator</b></p>	<p>Replaces the geometry of the feature with a two-dimensional circular arc whose shape is estimated from the first, middle, and last point of the linear feature passed in. <i>(Geometries category)</i></p>	
<p><b>ArcGISOnlineConnector</b> 📁</p>	<p>Accesses the Esri ArcGIS Online content stored by a user as a file storage service to upload, update, download, delete, or list information about items from a user's Esri ArcGIS Online content. It can also be used to change the sharing settings of an item or publish items as hosted feature layers. <i>(Integrations, Web, Workflows categories)</i></p>	
<p><b>ArcPropertyExtractor</b></p>	<p>Sets the given attributes to the properties of an arc geometry and works on a single feature at a time. <i>(Calculated Values category)</i></p>	
<p><b>ArcPropertySetter</b></p>	<p>Sets the properties of an arc geometry to those specified. <i>(Geometries category)</i></p>	
<p><b>ArcStroker</b></p>	<p>Converts arc features into lines replacing the feature geometry with a series of edges interpolated along the arc boundary. Ellipse features are converted into polygons by interpolating edges along the elliptical boundary. <i>(Geometries category)</i></p>	
<p><b>AreaAmalgamator</b></p>	<p>Generalizes polygonal input by connecting nearby geometries. The AreaAmalgamator accepts polygonal geometries – including donuts – as input, and produces triangles that join input features into connected pieces, or amalgams. <i>(Cartography and Reports, Geometries, Spatial Analysis categories)</i></p>	
<p><b>AreaBuilder</b></p>	<p>Takes a set of topologically connected linework and creates topologically correct polygon features where the linework forms closed shapes. <i>(Geometries, Spatial Analysis categories)</i></p> 	

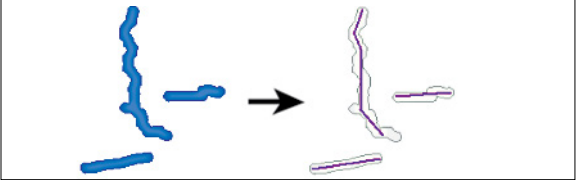

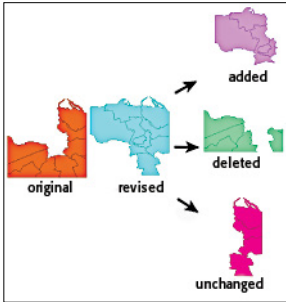
<p><b>AreaCalculator</b></p>	<p>Calculates the area of a polygonal object and stores the value in an attribute. The area is calculated in square map units, whatever they are. (<i>Calculated Values category</i>)</p> 
<p><b>AreaGapAndOverlap Cleaner</b></p>	<p>Repairs area topologies by resolving gaps and overlaps between adjacent areas. An overlap occurs where two or more areas intersect each other, creating a region covered by multiple areas. A gap occurs where two or more areas fail to meet at a boundary. (<i>Data Quality, Geometries categories</i>)</p>
<p><b>AreaOnAreaOverlayer</b></p>	<p>Performs an area-on-area overlay so that all input areas are intersected against each other and resultant area features are created and output. The resultant areas have all the attributes of all the original features in which they are contained. (<i>Filters and Joins, Spatial Analysis categories</i>)</p> 
<p><b>AttributeCompressor</b></p>	<p>Compresses and (optionally) encrypts the values of the specified attributes. (<i>Attributes, Strings categories</i>)</p>
<p><b>AttributeCopier</b></p>	<p>Copies existing attributes to new attributes with user-specified names. The existing attribute remains intact and a new attribute is created that has a different name, but the same values. (<i>Attributes category</i>)</p>
<p><b>AttributeCreator</b></p>	<p>Adds one or more attributes to the feature and optionally assigns a value derived from constants, attribute values, and expressions. Values can reference adjacent features. (<i>Attributes category</i>)</p>
<p><b>AttributeDecompressor</b></p>	<p>Decompresses and decrypts the values of the specified attributes that were compressed and encrypted by the AttributeCompressor. (<i>Attributes, Strings categories</i>)</p>
<p><b>AttributeDereferencer</b></p>	<p>Copies the value of the attribute whose name is held in the source attribute to a newly created attribute. (<i>Attributes category</i>)</p>
<p><b>AttributeEncoder</b></p>	<p>Encodes the values of the specified attributes to the desired encoding. (<i>Strings, Web categories</i>)</p>

<b>AttributeExploder</b>	Creates a new pair of attributes (attribute name/attribute value) from each attribute on the input feature and either outputs these on a new feature or adds them as a list element to the original feature. In both cases, it is possible to either conserve or delete the original attributes and geometry. <i>(Attributes, Strings categories)</i>
<b>AttributeExposer</b>	Exposes attributes in Workbench so they can be used by downstream transformers and writers. <i>(Attributes category)</i>
<b>AttributeFileReader</b>	Reads the contents of a file and stores them as the value for the specified attribute. <i>(Attributes, Format Specific, Workflows categories)</i>
<b>AttributeFileWriter</b>	Writes the contents of the specified attribute to a file. <i>(Attributes, Format Specific, Workflows categories)</i>
<b>AttributeFilter</b>	Routes features to different output ports depending on the value of an attribute. <i>(Filters and Joins category)</i>
<b>AttributeKeeper</b>	Removes all attributes and list attributes, except the specific ones you specify to be retained. <i>(Attributes category)</i>
<b>AttributeManager</b>	Alters multiple attributes through adding, renaming, copying, deleting and re-ordering. Sets values for new, existing, and modified attributes to any combination of constants, attribute values, conditionals, expressions, and parameters. Values can reference adjacent features. <i>(Attributes category)</i>
<b>AttributePivoter</b>	Restructures and regroups incoming features based on specified "Group by attributes" and calculates summary statistics based on a designated "Attribute To Analyze" in order to form a Pivot table output. <i>(Calculated Values, Filters and Joins, Strings categories)</i>
<b>AttributeRangeFilter</b>	Performs a lookup on a range-based lookup table and routes the feature to the appropriate output port. <i>(Filters and Joins category)</i>
<b>AttributeRangeMapper</b>	Performs a lookup on a range-based lookup table and stores the resulting value, or writes the value to, a new output attribute. <i>(Strings category)</i>
<b>AttributeRemover</b>	Removes the selected attributes and list attributes from the feature. <i>(Attributes category)</i>
<b>AttributeRenamer</b>	Renames one or more attributes, retaining the attribute's current values. <i>(Attributes category)</i>
<b>AttributeReprojector</b>	Reprojects attributes from one coordinate system to another. <i>(Coordinates, Strings categories)</i>
<b>AttributeRounder</b>	Rounds off an attribute to the specified number of decimal places. <i>(Calculated Values, Strings categories)</i>
	<b>143.178435</b> $\longrightarrow$ <b>143.18</b>

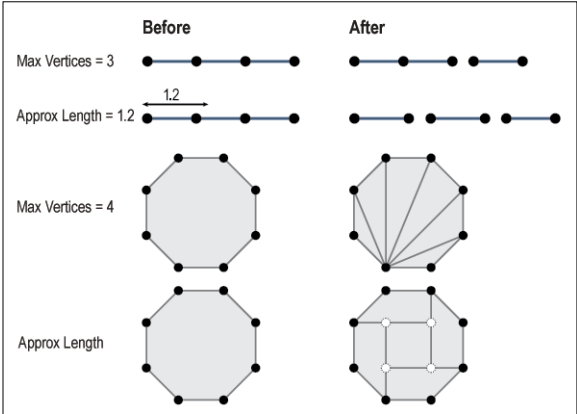


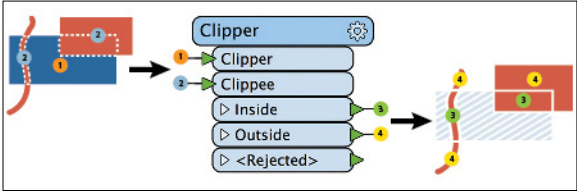
<b>AttributeSplitter</b>	<p>Splits a selected attribute into a list attribute. Each item in the list will contain a single token split from the list. You would use this transformer, for example, to separate an attribute that has a comma-separated value list into its component pieces. <i>(Attributes, Strings categories)</i></p>  <p>The diagram shows a light blue rounded rectangle labeled 'AttributeSplitter'. An arrow points from a grey box containing the text 'Safe Software, Suite 2017 7445 132 St, Surrey, BC V3W 1J8' to the left side of the transformer. Two arrows point from the right side of the transformer to a row of six grey boxes containing the split tokens: 'Safe Software', 'Suite 2017', '7445 132 St', 'Surrey', 'BC', and 'V3W 1J8'.</p>
<b>AttributeTrimmer</b>	<p>Removes leading and trailing trim characters from the selected attributes. <i>(Strings category)</i></p>
<b>AttributeValidator</b>	<p>Validates any number of attributes against specific test conditions and routes the feature according to the outcome of the test(s). Features that fail one or more tests will have the reasons for failure documented on an attribute and list attribute on the output feature. <i>(Data Quality, Strings categories)</i></p>
<b>AttributeValueMapper</b>	<p>Looks up and assigns attribute values based on other attributes, and stores the looked-up value in a new attribute. <i>(Strings category)</i></p>  <p>The diagram shows a light blue rounded rectangle labeled 'AttributeValueMapper'. An arrow points from a grey box containing a list with 'Non-Residential' and 'Residential' to the left side of the transformer. An arrow points from the right side of the transformer to a grey box containing a list with 'N' and 'R'.</p>
<b>AutodeskA360Connector</b>	<p>Accesses the Autodesk A360 file storage service to upload or download files or list file and folder information from a Autodesk A360 account. <i>(Integrations, Web, Workflows categories)</i></p>
<b>NEW</b>	<b>AutodeskBIM360 DocsConnector</b> 📄 <p>Accesses BIM 360 Docs to upload, download, or delete files and folders or list file/folder information. <i>(Integrations, Web, Workflows categories)</i></p>
<b>AWSIoTConnector</b> 📄 <p>Connects to the AWS IoT Core messaging broker. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i></p>	
<b>AzureBlobStorage Connector</b> 📄 <p>Accesses the Azure Blob Storage file storage service to upload, download, or delete files and folders or list file/folder information from an Azure account. <i>(Integrations, Web, Workflows categories)</i></p>	
<b>AzureComputerVision Connector</b> 📄 <p>Accesses the Azure Computer Vision Service to detect objects in images. <i>(Web category)</i></p>	
<b>AzureFileStorage Connector</b> 📄 <p>Accesses the Azure File Storage file storage service to upload, download, or delete files and folders or list file/folder information from an Azure account. <i>(Integrations, Web, Workflows categories)</i></p>	
<b>AzureIoTConnector</b> 📄 <p>Connects to Azure's IoT Hub through the MQTT protocol. Supports publishing device-to-cloud messages and receiving cloud-to-device messages as a device. <i>(Web category)</i></p>	
<b>AzureQueueStorage Connector</b> 📄 <p>Accesses the Azure Queue Storage service to send or receive messages. <i>(Integrations, Web, Workflows categories)</i></p>	
<b>AzureTextAnalytics Connector</b> 📄 <p>Accesses Azure's Text Analytics Service for natural language processing on text. <i>(Web category)</i></p>	

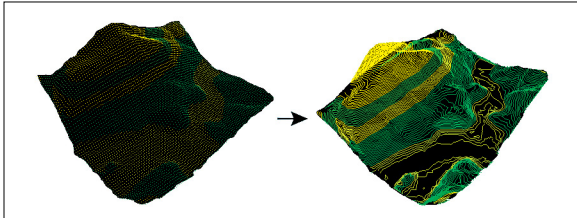
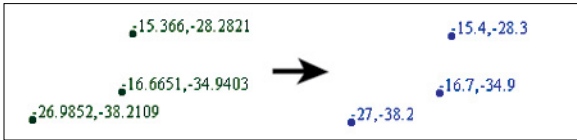
B	
<b>BaseConverter</b>	<p>Converts an attribute's value from one numeric system (base) to another, putting the resulting value in a new attribute. (<i>Calculated Values, Strings categories</i>)</p> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p><b>Decimal</b>                      <b>Hex</b>  <b>958713</b>                      <b>EA0F9</b></p> </div>
<b>BinaryDecoder</b>	Decodes Base64 or HEX text to binary data. ( <i>Strings category</i> )
<b>BinaryEncoder</b>	Encodes binary data to text using Base64 or HEX encoding methods. ( <i>Strings category</i> )
<b>BMGReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Blue Marble Geographic Calculator library. ( <i>Coordinates, Integrations categories</i> )
<b>BoundingBoxAccumulator</b>	<p>Takes a set of point, linear, polygonal, and/or aggregate features and creates a two-dimensional bounding box, which contains all features. (<i>Spatial Analysis category</i>)</p> 
<b>BoundingBoxReplacer</b>	<p>Replaces the geometry of the feature with either its two-dimensional bounding box or its two-dimensional minimum oriented bounding box. (<i>Geometries category</i>)</p> 
<b>BoundsExtractor</b>	Extracts the minimum and maximum values of the feature's coordinates into new attributes. ( <i>Calculated Values category</i> )
<b>BoxConnector</b>	Accesses the Box file storage service to upload, download, or delete files and folders or list file/folder information from a Box account. ( <i>Integrations, Web, Workflows categories</i> )
<b>Bufferer</b>	Creates a buffer zone of specified size around or inside input geometry. ( <i>3D, Spatial Analysis categories</i> )
<b>BulkAttributeRemover</b>	Removes all attributes on incoming features that match a given regular expression. It can also be used to remove large numbers of attributes that have common naming. ( <i>Attributes category</i> )
<b>BulkAttributeRenamer</b>	Renames attributes by adding or removing prefixes or suffixes, or replacing text in regular expressions or character strings. ( <i>Attributes category</i> )


C

<p><b>CenterLineReplacer</b></p>	<p>Replaces area geometries with their approximate center lines, medial axes, or straight skeletons. This transformer works best with long, narrow areas. <i>(Geometries, Spatial Analysis categories)</i></p> 
<p><b>CenterPointExtractor</b></p>	<p>Extracts and outputs the specified x, y, z attributes of a feature's point that is either in the center of the feature's bounding box, somewhere inside the feature's bounding box or at the center of mass of the feature. <i>(Calculated Values, Coordinates categories)</i></p>
<p><b>CenterPointReplacer</b></p>	<p>Replaces the geometry of the feature with a point that is either in the center of the feature's bounding box, somewhere inside the feature's bounding box or replaces the geometry of the feature with a point at the center of mass of the feature. <i>(Geometries, Spatial Analysis categories)</i></p> 
<p><b>CesiumIonConnector</b> 📁</p>	<p>Uploads a folder dataset to the Cesium ion service as a new asset. <i>(Web category)</i></p>
<p><b>ChangeDetector</b></p>	<p>Detects changes between two sets of input features. <i>(Data Quality, Filters and Joins categories)</i></p> 
<p><b>CharacterCodeExtractor</b></p>	<p>Extracts the integral character code of the first character in the source string attribute, and adds its integer value in the character set to the feature as another attribute. This can be used to obtain the integer code of any Unicode character (from Basic Multilingual Plane), including non-printable ones. <i>(Strings category)</i></p>
<p><b>CharacterCodeReplacer</b></p>	<p>Sets the result attribute to the character whose numeric code was contained in the source code attribute (or the entered integer). <i>(Strings category)</i></p>

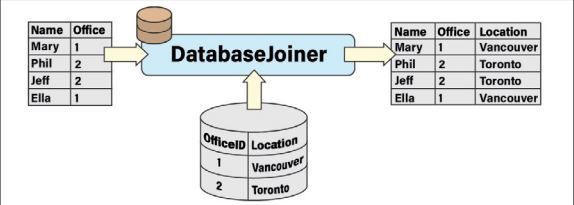


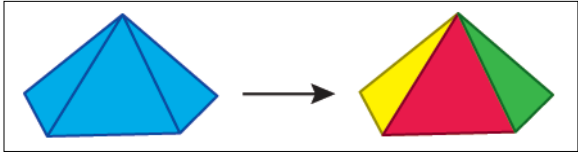
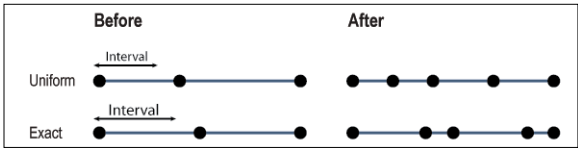
<b>ChartGenerator</b>	Creates a raster Line, Bar, Scatter, Histogram or Pie chart based on the values of selected attributes. <i>(Cartography and Reports, Rasters, Web categories)</i>	
<b>Chopper</b>	Breaks input features into points, lines, or areas. Chopped features contain the same set of vertices as input features. <i>(Geometries category)</i>   <p>The diagram shows 'Before' and 'After' states for two types of features. For 'Max Vertices = 3', a line with 3 vertices and an 'Approx Length = 1.2' is shown. 'After' shows it broken into segments of length 1.2. For 'Max Vertices = 4', a polygon with 4 vertices is shown. 'After' shows it broken into smaller polygons.</p>	
<b>CircularityCalculator</b>	Calculates the circularity of an area feature, which indicates how elongated the feature is. <i>(Calculated Values, Data Quality categories)</i>	
NEW	<b>CityEngineModel Generator</b> 	Generates 3D models from input geometries and ArcGIS CityEngine rule packages (*.rpk). <i>(3D, Geometries, Integrations categories)</i>
	<b>CKANConnector</b> 	Connects to a CKAN open data portal using the CKAN Action REST API. Supports reading and writing CKAN Dataset and Resource metadata, downloading of file-based Resources, and uploading files to the CKAN FileStore. Does not support row-based operations against CKAN DataStore Resources. <i>(Integrations, Web, Workflows categories)</i>
<b>Clipper</b>	Performs a geometric clipping operation. <i>(Spatial Analysis category)</i>   <p>The diagram shows a 'Clipper' tool window with a 'Clipper' button, a 'Clippee' button, and radio buttons for 'Inside', 'Outside', and '&lt;Rejected&gt;'. The output shows a red polygon (1) and a blue polygon (2) being clipped to produce a red polygon (3) and a blue polygon (4).</p>	
<b>Cloner</b>	Makes the specified number of copies of the input features and outputs all copies through its single output port. <i>(Workflows category)</i>	
<b>ClosedCurveFilter</b>	Checks if curves form closed loops. Curves include lines, arcs, and paths. This transformer can also check aggregates of curves. An aggregate is closed if all of its elements are closed. If any element of an aggregate is not a curve, the aggregate is rejected. <i>(Data Quality, Filters and Joins categories)</i>	
<b>CommonLocalReprojector</b>	Reprojects a set of features to a local coordinate system with units of meters centered on the bounding box of the features. <i>(Cartography and Reports, Coordinates categories)</i>	

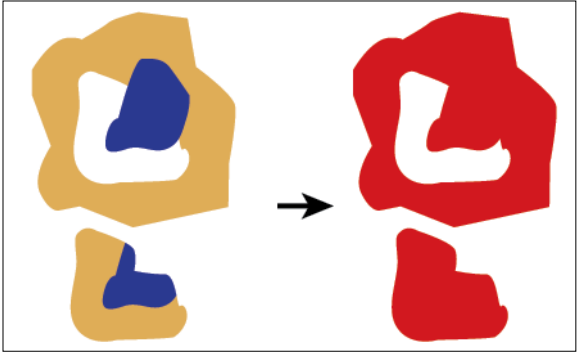
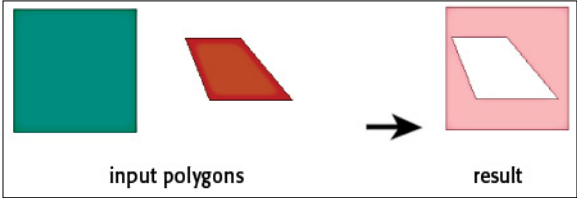
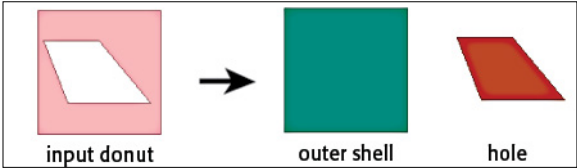
<b>CommonSegmentFinder</b>	Tests to see which of the Candidate features have even one line segment in common with any Base feature. ( <i>Data Quality category</i> )
<b>ComprehendConnector</b> 📄	Accesses the Amazon AI Comprehend Service for natural language processing on text. ( <i>Web category</i> )
<b>ContourGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. Contour lines are then generated from the triangulation. ( <i>Spatial Analysis category</i> ) 
<b>ConvexityFilter</b>	Determines whether areas, surfaces, and solids are convex or concave. A polygon is simple when it is not self-intersecting and has a non-zero area. Simple polygons are convex if every internal angle is less than or equal to 180 degrees. All other polygons are considered concave. ( <i>Data Quality, Filters and Joins categories</i> )
<b>CoordinateConcatenator</b>	Retrieves the value of all of the feature's coordinates into an attribute, separated by the delimiter characters. ( <i>Calculated Values, Coordinates, Strings categories</i> )
<b>CoordinateExtractor</b>	Retrieves the value of the x, y, and z coordinates at the specified index into attributes. ( <i>Calculated Values, Coordinates categories</i> )
<b>CoordinateRounder</b>	Rounds off the feature's coordinates to the specified number of decimal places. Any consecutive points that become duplicates as a result of the rounding are thinned by removing the redundant points. ( <i>Coordinates, Geometries categories</i> ) 
<b>CoordinateSwapper</b>	Swaps coordinate axes of the input features. ( <i>Coordinates, Geometries categories</i> )
<b>CoordinateSystemDescription Converter</b>	Converts coordinate systems between FME and AutoDesk WKT, EPSG, Esri WKT, Esri WKID, MapInfo, OGC WKT, Oracle SRID, and PROJ.4 representations. ( <i>Coordinates, Strings categories</i> )
<b>CoordinateSystemExtractor</b>	Retrieves the feature's coordinate system into an attribute. ( <i>Coordinates category</i> )
<b>CoordinateSystemRemover</b>	Removes the coordinate system from all input features. This transformer does not reproject features or otherwise modify their geometry. ( <i>Coordinates category</i> )
<b>CoordinateSystemSetter</b>	Tags all features with the specified coordinate system. It does not reproject features or otherwise modify their geometry. ( <i>Coordinates category</i> )


<b>Counter</b>	Adds a numeric attribute to a feature and assigns a value. <i>(Calculated Values category)</i>
<b>CRC Calculator</b>	Calculates a CRC (Cyclic Redundancy Check) value for a feature and places the calculated CRC value into the attribute specified. <i>(Calculated Values, Data Quality categories)</i>
<b>Creator</b>	Creates features using the parameters supplied and sends them into the workspace for processing. <i>(3D, Workflows categories)</i>
<b>CSG Builder</b>	Creates Constructive Solid Geometry (CSG) from pairs of solid geometry features which are input through the A and B ports. <i>(3D, Geometries categories)</i>
<b>CSG Evaluator</b>	Recursively replaces the geometry of a feature that has CSG (Constructive Solid Geometry) by evaluating the tree of the CSG solid, effectively removing the constructive aspect of the geometry. <i>(3D category)</i>
<b>CsmapAttributeReprojector</b>	Reprojects attributes from one coordinate system to another using the CS-MAP library. <i>(Coordinates, Integrations categories)</i>
<b>CsmapReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the CS-MAP library. <i>(Coordinates, Integrations categories)</i>
<b>Curvefitter®</b>	<p>Smooths lines derived from line segments, points, or raster data, and replaces a series of line segments with the optimal combination of straight lines and embedded arc segments required to create smooth curving lines. This process provides a truer representation of real-world features and can reduce file sizes by up to 80%. In addition to processing simple line features, the Curvefitter preserves feature topology when smoothing boundaries of adjacent area features.</p> <p><i>(Cartography and Reports, Geometries, Integrations categories)</i></p> 

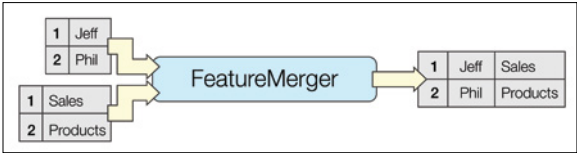
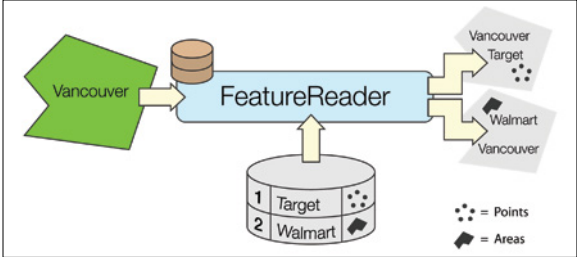
## D

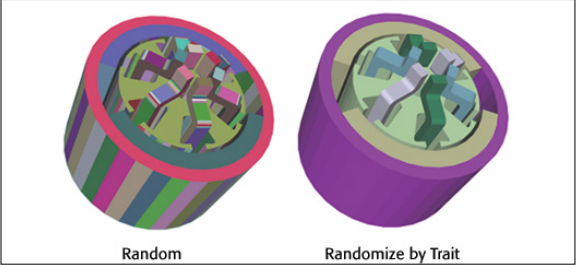
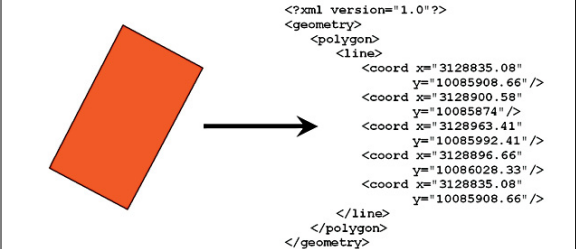
<b>Database Deleter</b>	Delete rows in a database table based on the condition specified. <i>(Format Specific, Integrations, Workflows categories)</i>
<b>Database Joiner</b>	<p>Joins attributes from an external table to incoming features as they are being processed through a translation. <i>(Attributes, Filters and Joins categories)</i></p> 

<b>DatabaseUpdater</b>	Update fields in a database table based on the condition specified. ( <i>Format Specific, Integrations, Workflows categories</i> )
<b>DateTimeCalculator</b>	Performs arithmetic on date, time, datetime, and interval values. ( <i>Calculated Values category</i> )
<b>DateTimeConverter</b>	Converts a set of input date/time attributes from one format to another, in place. ( <i>Calculated Values, Strings categories</i> )
<b>DateTimeStamper</b>	Adds a timestamp to a feature as a new attribute in the form of a date, time (with or without UTC offset), or datetime (with or without UTC offset), in local or UTC time. ( <i>Calculated Values category</i> )
<b>Deagggregator</b>	Decomposes an aggregate feature into its components. ( <i>Attributes, Filters and Joins categories</i> )
	
<b>Decelerator</b>	Slows down the flow of features through the workspace. ( <i>Web, Workflows categories</i> )
<b>DecimalDegreesCalculator</b>	Calculates a decimal degree value from separate degrees, minutes, and seconds (DMS) values, stored in attributes. ( <i>Calculated Values, Coordinates categories</i> )
<b>DEMDistanceCalculator</b>	Calculates the distance between a number of input vector lines and the elevation values of a reference DEM raster. Outputs a new DEM raster per input line. The data contained in the resulting DEM consists of the 3D distance between the line being considered and the corresponding point on the reference DEM. ( <i>3D, Calculated Values, Rasters, Spatial Analysis categories</i> )
<b>DEMGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. That triangulation is then uniformly sampled to produce a digital elevation model (DEM points). ( <i>3D, Point Clouds categories</i> )
<b>Densifier</b>	Adds vertices to each feature by interpolating new coordinates at fixed intervals. ( <i>Geometries category</i> )
	
<b>DensityCalculator</b>	Determines the density of a group of Candidate features based on the area of a corresponding Area feature. ( <i>Calculated Values category</i> )
<b>DGNStyler</b>	Prepares features for output to Bentley® Microstation® Design V7/V8 by providing a convenient interface to set a variety of format-specific attributes. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>DimensionExtractor</b>	Returns the dimension of the feature as a new attribute. ( <i>3D, Calculated Values, Coordinates, Data Quality, Strings categories</i> )
<b>DirectTweeter</b>	Sends a Twitter™ direct message from FME. ( <i>Integrations, Web categories</i> )

<b>Displacer</b>	Solves proximity conflicts between features using a variant of the Nickerson displacement algorithm. <i>(Cartography and Reports, Geometries, Spatial Analysis categories)</i>
<b>Dissolver</b>	Dissolves area features by removing common boundaries to create larger areas. Input attributes may be accumulated. <i>(Geometries, Spatial Analysis categories)</i> 
<b>DMSCalculator</b>	Calculates degrees, minutes, and seconds (DMS) from a decimal degrees value stored in an attribute. <i>(Calculated Values, Coordinates categories)</i>
<b>DonutBridgeBuilder</b>	Builds connections between donut holes with the outer boundary of a donut, resulting in a polygon-equivalent representation of the input donut. <i>(Geometries, Spatial Analysis categories)</i>
<b>DonutBuilder</b>	Cuts holes in polygonal features by making polygons completely enclosed in other polygons into holes of the containing polygon. <i>(Geometries category)</i> 
<b>DonutHoleExtractor</b>	Splits an area feature that has holes into its component rings. <i>(Geometries category)</i> 
<b>DropboxConnector</b>	Accesses the Dropbox file storage service to upload, download, or delete files and folders or list the contents of a folder from a Dropbox account. <i>(Integrations, Web, Workflows categories)</i>
<b>DuplicateFilter</b>	Detects duplicate features based on the value of one or more key attributes. <i>(Data Quality, Filters and Joins categories)</i>

<b>DWGStyler</b>	Prepares features for output to AutoCAD® DWG™/DXF™ by providing a convenient interface to set a variety of AutoCAD DWG/DXF format-specific attributes. <i>(Cartography and Reports, Format Specific categories)</i>	
<b>E</b>		
<b>ElevationExtractor</b>	Extracts the elevation of the first coordinate and assigns it to the named attribute. <i>(3D, Calculated Values, Coordinates, Data Quality, Strings categories)</i>	
<b>EllipsePropertyExtractor</b>	Sets the given attributes to the properties of an ellipse geometry. <i>(Calculated Values category)</i>	
<b>EllipsePropertySetter</b>	Sets the properties of an ellipse geometry. <i>(Geometries category)</i>	
<b>Emailer</b> 📧	Sends one email per input feature via Simple Mail Transfer Protocol (SMTP). Both HTML and Plain Text emails may be sent, each with one or more attachments. <i>(Integrations, Web categories)</i>	
<b>EnvironmentVariableFetcher</b>	Fetches the specified environment variable and includes it in a new attribute. <i>(Workflows category)</i>	
<b>EsriReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Esri reprojection library. <i>(Coordinates, Format Specific, Integrations categories)</i>	
<b>EthereumConnector</b> 📡	Interacts with the Ethereum blockchain network. The functions include reading transaction, address, or block information, sending transactions, or interaction with deployed contracts. <i>(Integrations, Web, Workflows categories)</i>	
<b>ExcelStyler</b>	Sets common Excel style attributes for a group of features destined for the Excel Writer. <i>(Cartography and Reports, Format Specific categories)</i>	
<b>ExpressionEvaluator</b>	Performs a mathematical calculation on an expression that consists of FME Feature Functions, String Functions, Math Functions, and Math Operators. <i>(Calculated Values, Strings categories)</i>	
<b>Extruder</b>	Creates line, surface or solid geometries with a fixed cross-sectional profile taken from the original geometry of the feature. <i>(3D category)</i>	
<b>F</b>		
<b>FaceReplacer</b>	Replaces the geometry of a feature from donut, raster or polygon to face. <i>(3D, Geometries categories)</i>	
<b>FeatureColorSetter</b>	Assigns colors to incoming features. <i>(Cartography and Reports category)</i>	
<b>FeatureHolder</b>	Stores incoming features until they have all arrived and then releases them in their original order. <i>(Workflows category)</i>	
<b>FeatureJoiner</b>	Joins features by combining the attributes/geometry of features based on common attribute values, like a SQL join operation. <i>(Filters and Joins category)</i>	

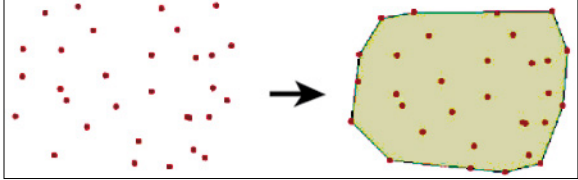
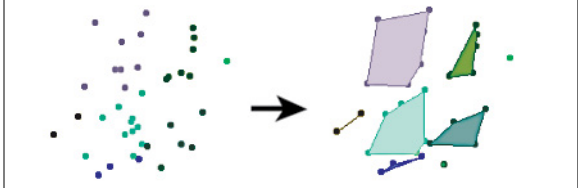

<p><b>FeatureMerger</b></p>	<p>Copies and merges the attributes/geometry from one feature (or multiple features) onto another feature (or multiple features). <i>(Filters and Joins category)</i></p> 
<p><b>FeatureReader</b></p>	<p>Reads features from any FME-supported format. <i>(Filters and Joins, Format Specific, Spatial Analysis, Workflows categories)</i></p> 
<p><b>FeatureTypeExtractor</b></p>	<p>Adds an attribute containing the original feature type of a feature. <i>(Workflows category)</i></p>
<p><b>FeatureTypeFilter</b></p>	<p>Routes input features to different output ports based on their original feature type. <i>(Data Quality, Filters and Joins categories)</i></p>
<p><b>FeatureWriter</b></p>	<p>Writes features to any FME-supported Writer. <i>(Format Specific, Workflows categories)</i></p>
<p><b>FilenamePartExtractor</b></p>	<p>Extracts specified parts of a filename path and returns the results as string attributes. <i>(Strings category)</i></p>
<p><b>FMEFunctionCaller</b></p>	<p>Calls the specified FME function, optionally putting the resulting value in the Result Attribute. <i>(Workflows category)</i></p>
<p><b>FMEServerJobSubmitter</b></p>	<p>Submits FME jobs to be run on an FME Server. A job consists of a workspace (housed within a repository on an FME Server) together with values for each of its published parameters. <i>(Integrations, Web, Workflows categories)</i></p>
<p><b>FMEServerJobWaiter</b></p>	<p>Waits until submitted FME jobs are completely processed by an FME Server. The list of jobs to wait for is identified by the job IDs of the input features. When a job that the transformer is waiting for is completed, it outputs the corresponding feature immediately. <i>(Integrations, Web, Workflows categories)</i></p>
<p><b>FMEServerLogFileRetriever</b></p>	<p>Accesses the translation log for a specified FME Server-run translation. The translation log to access is identified by the job ID input parameter. <i>(Integrations, Web, Workflows categories)</i></p>
<p><b>FMEServerNotifier</b></p>	<p>Sends a notification to a specified FME Server. The notification may be used for a variety of actions, such as triggering a downstream workspace, or sending an email message to subscribed clients. <i>(Integrations, Web, Workflows categories)</i></p>

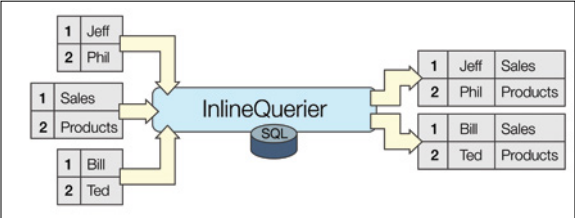
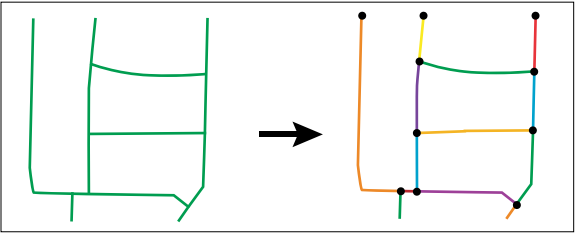
<b>FME Server Resource Connector</b>	Accesses the FME Server file storage service to upload, download, or delete files and folders or list information about files/folders from a FME Server account. <i>(Integrations, Web, Workflows categories)</i>
<b>FTPCaller</b>	Uploads and downloads data from an FTP server. <i>(Integrations, Web, Workflows categories)</i>
<b>G</b>	
<b>Generalizer</b>	<p>Transforms or measures geometry features based on a specified algorithm. There are four algorithm types:</p> <ul style="list-style-type: none"> <li>▪ Generalizing algorithms reduce the density of coordinates by removing vertices.</li> <li>▪ Smoothing algorithms determine a new location for each vertex.</li> <li>▪ Measuring algorithms calculate the location of points and return a list of these points (for example, to measure the sinuosity of a feature).</li> <li>▪ Fitting algorithms replace the original geometry completely, with a new feature fitted to a specified line (for example, to minimize the orthogonal distance to the original).</li> </ul> <p><i>(Cartography and Reports, Geometries, Web categories)</i></p>
NEW	<b>Geocoder</b> Uses various external web services to convert addresses to latitude/longitude coordinates, or to find the closest addresses to latitude/longitude coordinates (reverse geocode). Some services have additional information available, such as time zone or elevation. <i>(Integrations, Web categories)</i>
<b>GeometryColorSetter</b>	<p>Sets colors, via appearances, on geometries (such as surfaces) that support appearances, and match a Geometry XQuery. <i>(Cartography and Reports category)</i></p> <div style="text-align: center;">  <p><b>Random</b>                      <b>Randomize by Trait</b></p> </div>
NEW	<b>GeometryCoercer</b> Resets the geometry type of the feature. <i>(Geometries, Point Clouds categories)</i>
<b>GeometryExtractor</b>	<p>Extracts the geometry of a feature according to the setting of the geometry encoding parameter. The resulting encoded geometry is added to the feature in an attribute. This attribute can later be restored as the feature's geometry using the GeometryReplacer transformer.</p> <p><i>(Calculated Values, Format Specific, Geometries, Workflows categories)</i></p> <div style="text-align: center;">  <pre data-bbox="657 1268 923 1507" style="font-family: monospace; font-size: small;"> &lt;?xml version="1.0"?&gt; &lt;geometry&gt;   &lt;polygon&gt;     &lt;line&gt;       &lt;coord x="3128835.08"             y="10085908.66" /&gt;       &lt;coord x="3128900.58"             y="10085874" /&gt;       &lt;coord x="3128963.41"             y="10085992.41" /&gt;       &lt;coord x="3128896.66"             y="10086028.33" /&gt;       &lt;coord x="3128835.08"             y="10085908.66" /&gt;     &lt;/line&gt;   &lt;/polygon&gt; &lt;/geometry&gt; </pre> </div>

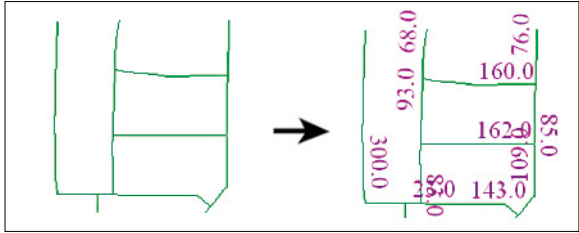




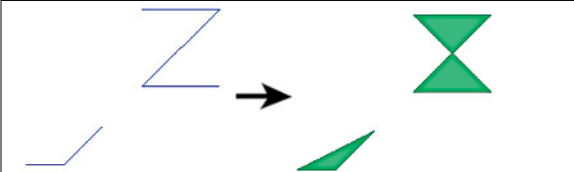
<b>GeometryFilter</b>	Routes a feature based on its geometry type. <i>(Data Quality, Filters and Joins categories)</i>
<b>GeometryInstantiator</b>	Replaces a geometry definition with independent geometry instances that are copies of the original geometry definition. The affine transformation that defined the position of each instance in the geometry definition, including position, scale, and rotation, is applied to each instance. <i>(3D category)</i>
<b>GeometryPartExtractor</b>	Extracts or removes selected geometry parts based on a Geometry XQuery. <i>(3D category)</i>
<b>GeometryPropertyExtractor</b>	Extracts selected geometry names or traits to feature attributes. <i>(3D category)</i>
<b>GeometryPropertyRemover</b>	Removes selected geometry names or traits. <i>(3D category)</i>
<b>GeometryPropertyRenamer</b>	Renames geometry names or traits. <i>(3D category)</i>
<b>GeometryPropertySetter</b>	Sets selected geometry names or traits from feature attributes or constants. <i>(3D category)</i>
<b>GeometryRefiner</b>	Performs the following refinements on the feature's geometry: <ul style="list-style-type: none"> <li>Any homogeneous IFMEAggregate becomes a multi (IFMEMultiCurve, IFMEMultiArea, IFMEMultiPoint, or IFMEMultiText).</li> <li>Any IFMEAggregate or multi with only one member is replaced by its single part.</li> <li>Any IFMEDonut with no holes becomes an IFMEPolygon or IFMEEllipse.</li> <li>Any IFMEPath with only one segment is replaced by that segment.</li> <li>Consecutive IFMELine segments within an IFMEPath are combined</li> </ul> <i>(Geometries category)</i>
<b>GeometryRemover</b>	Completely removes the geometry of the feature, for example, if you want to turn spatial data into non-spatial data. <i>(Geometries category)</i>
<b>GeometryReplacer</b>	Replaces the feature's geometry according to the setting of the geometry encoding parameter. This transformer is typically used to restore geometry previously extracted into an attribute by the GeometryExtractor. <i>(Format Specific, Geometries, Workflows categories)</i>
<b>GeometryValidator</b>	Detects selected issues in input features, and optionally repairs detected issues. Each input feature is processed individually. <i>(Data Quality category)</i>
	<p>The diagram shows two stages of a geometry transformation. On the left, labeled 'Donut Area', a light blue square 'Universe' contains an 'Outer Boundary' (vertices 1, 2, 3, 4) and an 'Inner Boundary' (vertices 5, 6, 7, 8) forming a diamond-shaped 'Hole'. On the right, labeled 'Polygon Area', the same 'Universe' contains a single 'Boundary' (vertices 1, 2, 3, 4) and the hole is filled. Arrows indicate the transformation from the donut area to the polygon area.</p>
<b>GeoRSSFeatureComposer</b>	Constructs GeoRSS documents from the input features and stores them in the specified attribute for the features that are output by the GeoRSS port. <i>(Format Specific, Web categories)</i>

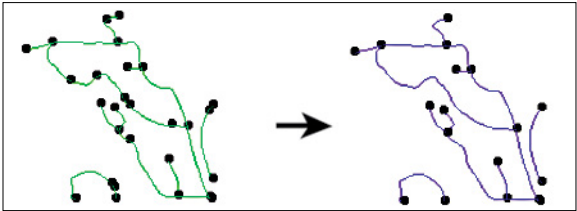
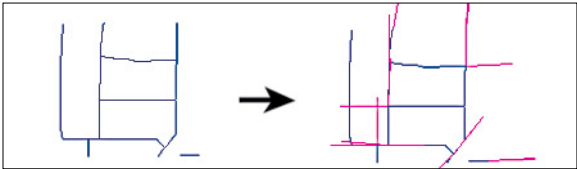
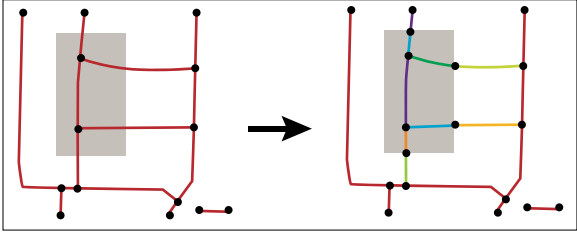
	<b>GeoRSSFeatureReader</b>	Constructs features out of GeoRSS documents/URLs that are stored in a specified attribute of the input features. The features from the GeoRSS document/URL are output with the attributes from the original feature and are merged, if desired. ( <i>Format Specific, Web categories</i> )
	<b>GMLFeatureComposer</b>	Writes out GML features corresponding to feature types from existing GML application schema. ( <i>Format Specific category</i> )
	<b>GOIDGenerator</b>	Calculates a GOID (Geographic Object Identifier) for each incoming feature, and adds it as a new attribute. The GOID is a unique 128-bit number that incorporates the position of a feature with other numbers. The result is a unique value that may be used to distinguish features from each other. ( <i>Calculated Values category</i> )
	<b>GoogleBigQueryConnector</b> ⬇	Accesses the Google BigQuery service to load or query tables from a Google Cloud account. ( <i>Web category</i> )
	<b>GoogleCloudPub SubConnector</b> ⬇	Connects to the Google Cloud Pub/Sub service. Supports creation of topics and subscriptions and sending or receiving messages. ( <i>Web category</i> )
NEW	<b>GoogleCloudStorage Connector</b> ⬇	Accesses the Google Cloud Storage file storage service to upload, download, or delete files and folders or list file/folder information from a Google Cloud Storage account. ( <i>Integrations, Web, Workflows categories</i> )
	<b>GoogleDriveConnector</b>	Accesses the Google Drive file storage service to upload, download, or delete files and folders or list the contents of a folder from a Google Drive account. ( <i>Integrations, Web, Workflows categories</i> )
NEW	<b>GoogleIoTConnector</b> ⬇	Connects to the Google IoT Core. Supports sending (producing) and receiving (consuming) messages. ( <i>Web category</i> )
	<b>GoogleLanguageConnector</b> ⬇	Accesses the Google Natural Language and Google Cloud Translation API for text analysis, such as language and sentiment detection. ( <i>Web category</i> )
	<b>GoogleVisionConnector</b> ⬇	Accesses the Google Vision AI API for image recognition. ( <i>Rasters, Web categories</i> )
	<b>GridInQuestIIReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Grid InQuestII reprojection library. ( <i>Coordinates, Integrations categories</i> )
	<b>GridInQuestReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Grid InQuest reprojection library. ( <i>Coordinates, Integrations categories</i> )
	<b>GtransAttributeReprojector</b>	Reprojects attributes holding coordinate values from one coordinate system to another using the Gtrans reprojection library (from the National Land Survey of Sweden), and the specified translation file. ( <i>Coordinates, Integrations categories</i> )
	<b>GtransReprojector</b>	Reprojects features from one coordinate system to another using the Gtrans reprojection library (from the National Land Survey of Sweden) and the specified translation file. ( <i>Coordinates, Integrations categories</i> )
<b>H</b>		
NEW	<b>H3HexagonalIndexer</b>	Computes and manipulates numeric indexes from the hexagonal hierarchical global spatial index grid known as Uber H3. Allows spatial data to be grouped into hexagon grid cells for analysis and visualization. ( <i>Calculated Values, Geometries categories</i> )
	<b>HDFSConnector</b>	Accesses a HDFS (Hadoop Distributed File System) to upload, download, or delete files and folders or list the contents of a folder from a HDFS service. ( <i>Integrations, Web, Workflows categories</i> )
	<b>HoleCounter</b>	Adds a new attribute whose value is the number of holes in the feature. ( <i>Calculated Values, Data Quality categories</i> )

<b>HTMLExtractor</b>	Extracts structured data from web page or other HTML sources that are formatted for human readability (screen scraping), using CSS selectors to extract portions of HTML content into feature attributes. <i>(Integrations, Strings, Web, Workflows categories)</i>	
<b>HTMLayouter</b>	Allows users to combine web reports generated by the HTMLReportGenerator into a bootstrap grid or vertical layout. <i>(Cartography and Reports, Format Specific, Web categories)</i>	
<b>HTMLReportGenerator</b>	Allows users to create a basic web report of vertically-stacked elements using the geometry and selected attributes from features. <i>(Cartography and Reports, Format Specific, Web categories)</i>	
<b>HTMLToXHTMLConverter</b>	Converts HTML document into valid XHTML document. <i>(Format Specific, Strings, Web categories)</i>	
<b>HTTPCaller</b>	Accesses a URL via HTTP or HTTPS, performing a GET, PUT, POST, DELETE, HEAD, PATCH or OPTIONS operation. <i>(Web, Workflows categories)</i>	
<b>HullAccumulator</b>	Creates convex or concave hulls for groups of features. One hull feature is output for each unique combination of values of the attributes specified in the Group By parameter. <i>(Spatial Analysis category)</i> 	
<b>HullReplacer</b>	Replaces the geometry of the feature with a polygon representing its hull. <i>(Geometries category)</i> 	
NEW	<b>IBMIoTConnector</b> 	Connects to IBM's Watson IoT Platform through the MQTT protocol. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i>
	<b>IFCPropertySetDefinition Creator</b>	Creates a feature whose attributes contain the definition of an IFC property set. The features output from this transformer are similar to the PropertySetDefinition features produced by the IFC reader. <i>(3D, Format Specific categories)</i>
	<b>IFCQuantitySetDefinition Creator</b>	Creates a feature whose attributes contain the definition of an IFC quantity set. The features output from this transformer are similar to the QuantitySetDefinition features produced by the IFC reader. <i>(3D, Format Specific categories)</i>

<b>ImageFetcher</b>	Fetches an image by performing an HTTP GET operation on the specified URL, and then returning the resulting data as the geometry of a raster feature. ( <i>Rasters, Workflows categories</i> )
<b>ImageRasterizer</b>	Draws input point, line, and polygon features onto a color raster filled with the background color. ( <i>Cartography and Reports, Rasters categories</i> )
<b>InlineQuerier</b>	<p>Executes SQL queries against a temporary database consisting of tables created from incoming features, returning the results as new features. (<i>Workflows category</i>)</p> 
<b>Inspector</b>	Sends features to the FME Data Inspector for display. ( <i>Data Quality, Workflows categories</i> )
<b>Intersector</b>	<p>Computes intersections between all input features, and breaks lines and polygons wherever an intersection occurs. (<i>Geometries, Spatial Analysis categories</i>)</p> 
<b>J</b>	
<b>JMSReceiver</b>	Using the Java Message System (JMS), receives messages from a message broker. ( <i>Integrations, Web categories</i> )
<b>JMSSender</b>	Using the Java Message System (JMS), sends messages to a message broker. ( <i>Integrations, Web categories</i> )
<b>JSONExtractor</b>	Extracts portions of JSON (JavaScript Object Notation) formatted text into feature attributes. ( <i>Format Specific, Web categories</i> )
<b>JSONFlattener</b>	Flattens JSON objects, extracting the object keys and values into FME feature attributes. ( <i>Format Specific, Web categories</i> )
<b>JSONFormatter</b>	Provides options for formatting JSON text. ( <i>Format Specific, Web categories</i> )
<b>JSONFragmenter</b>	Extracts portions of JSON formatted text into new FME features. ( <i>Format Specific, Web categories</i> )
<b>JSONTemplater</b>	Populates a JSON document with FME feature attribute values. ( <i>Format Specific, Web categories</i> )

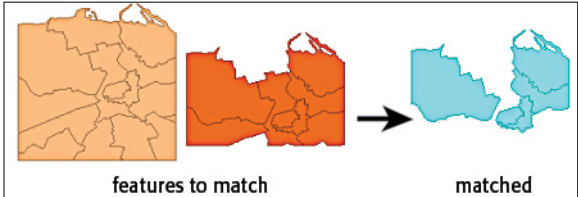
<b>JSONUpdater</b>	This transformer creates, modifies, replaces or deletes object and array values in a JSON document. <i>(Format Specific, Web categories)</i>
<b>JSONValidator</b>	Validates the syntax of JSON text. <i>(Data Quality, Format Specific, Web categories)</i>
<b>K</b>	
<b>KafkaConnector</b> 📡	Connects to an Apache Kafka cluster. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i>
<b>KinesisReceiver</b>	Using the Amazon Kinesis service, receives data records from an Amazon Kinesis stream. <i>(Integrations category)</i>
<b>KinesisSender</b>	Using the Amazon Kinesis service, sends data records to an Amazon Kinesis stream. <i>(Integrations category)</i>
<b>KMLPropertySetter</b>	Sets common properties for groups of vector and raster features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLRegionSetter</b>	Sets the region-related KML attributes for a group of features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLStyler</b>	Creates a common style for a group of features destined for the OGCKML writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLTimeSetter</b>	Sets the time-related KML attributes for a group of features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLTourBuilder</b>	Generates a KML Tour from the input features. The tour consists of tour stops that correspond to each input feature. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLViewSetter</b>	Sets the view-related KML attributes for a group of features that are destined for the OGCKML Writer. Creation of LookAt or Camera views are supported. <i>(Cartography and Reports, Format Specific categories)</i>
<b>L</b>	
<b>Labeller</b>	Interpolates labels along a linear or polygonal feature. <i>(Cartography and Reports category)</i>
	

<p><b>LabelPointReplacer</b></p>	<p>Replaces the geometry of the feature with a label point. The insertion point of the text is guaranteed to be inside (in case of polygons) or on (lines and points) the original object. Note that since the text itself may be larger than an input area feature, the bounds of the label may exceed the bounds of the area. <i>(Cartography and Reports, Geometries categories)</i></p>  <p>The diagram shows a single point on the left. An arrow points to the right, where three text labels are positioned: '12 SPRINGDALE RD' at the top, '705 CONGRESS AVE' in the middle, and '79 OLTORF STW' at the bottom.</p>
<p><b>LatLongToMGRSConverter</b></p>	<p>Calculates a Military Grid Reference System (MGRS) code based on the latitude and longitude values supplied in a feature's attributes. <i>(Coordinates category)</i></p>
<p><b>LeftRightSpatialCalculator</b></p>	<p>Computes relative position of CANDIDATE input features relative to BASE input features. The geometry of a BASE feature is restricted to lines. <i>(Calculated Values category)</i></p>
<p><b>LengthCalculator</b></p>	<p>Calculates the length of a feature and adds it as a new attribute. <i>(Calculated Values category)</i></p>
<p><b>LengthToPointCalculator</b></p>	<p>Calculates the length of a feature from its start until the closest spot to a point and adds it as a new attribute. The point coordinates are taken from attributes in the original feature. <i>(Calculated Values category)</i></p>
<p><b>LicenseChecker</b></p>	<p>Checks whether the license file is valid and the specified product name is licensed, based on a vendor key and vendor registration code. <i>(Workflows category)</i></p>
<p><b>LineBuilder</b></p>	<p>Connects input point features in the order they enter, forming linear or polygonal features. <i>(Geometries category)</i></p>  <p>The diagram shows a collection of seven black dots on the left. A yellow arrow points to a light blue rounded rectangle labeled 'LineBuilder'. Another yellow arrow points to the right, where the dots are now connected by black lines to form a complex polygonal shape.</p>
<p><b>LineCloser</b></p>	<p>Turns input linear features into areas by adding their start point as the end point. <i>(Geometries category)</i></p>  <p>The diagram shows a blue zigzag line on the left. A black arrow points to the right, where the line has been closed into a green polygonal shape.</p>

<p><b>LineCombiner</b></p>	<p>Takes lines and connects them to form longer lines. Each connecting line must meet at the exact same start/end point, but otherwise they must not intersect. <i>(Geometries category)</i></p> 
<p><b>LineExtender</b></p>	<p>Creates two-point extensions to linear features that extend the feature by a user-specified length. This transformer can also output the original feature with the first and last segments stretched by a user-specified amount. <i>(Geometries category)</i></p> 
<p><b>LineOnAreaOverlayer</b></p>	<p>Performs a line-on-area overlay. Each input line is split at any area boundaries it intersects. <i>(Filters and Joins category)</i></p> 
<p><b>LineOnLineOverlayer</b></p>	<p>Performs a line-on-line overlay in which all input lines are intersected against each other and resultant line features are created and output. <i>(Filters and Joins category)</i></p>
<p><b>ListBasedFeatureMerger</b></p>	<p>Copies and merges the attributes/geometry from one feature (or multiple features) onto another feature (or multiple features). <i>(Filters and Joins category)</i></p>
<p><b>ListBuilder</b></p>	<p>Combines attributes of the input features into a single list structure. <i>(Attributes category)</i></p>
<p><b>ListConcatenator</b></p>	<p>Concatenates all values of a list into a single attribute. <i>(Attributes category)</i></p>
<p><b>ListCopier</b></p>	<p>Copies a complete attribute list, including all nested attributes, from one list name to another. <i>(Attributes category)</i></p>
<p><b>ListDuplicateRemover</b></p>	<p>Removes all duplicate values from a list attribute. In the resulting list, only distinct values for the list attribute will be present. <i>(Data Quality, Strings categories)</i></p>

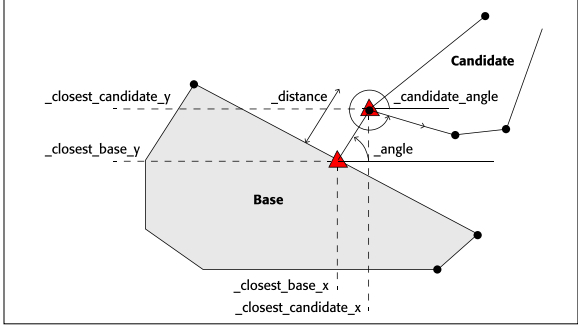
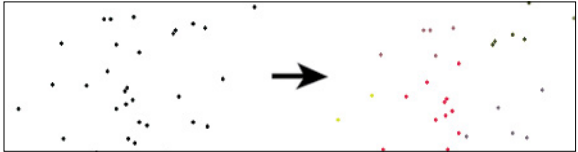
<b>ListElementCounter</b>	Stores the number of member elements found in the specified list into an attribute. <i>(Data Quality category)</i>
<b>ListExploder</b>	Explodes each list member on each input feature out into its own feature. <i>(Attributes category)</i>
<b>ListExpressionPopulator</b>	Populates a new list from a series of attributes, specified using a regular expression. <i>(Attributes category)</i>
<b>ListHistogrammer</b>	Computes a histogram of the values found in a list and returns these in a new list attribute on the feature. <i>(Calculated Values, Data Quality categories)</i>
<b>ListIndexer</b>	Copies the attributes of the list element specified by the index to become main attributes of the feature. <i>(Attributes category)</i>
<b>ListPopulator</b>	Populates a new list from a series of attributes. The attributes to be used are specified by the prefix parameter. <i>(Attributes category)</i> <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p>Example:</p> <p><b><i>myattrib0</i></b></p> <p><b><i>myattrib1</i></b></p> <p><b><i>myattrib2</i></b></p> <p>becomes a list <b><i>myattrib{}</i></b> containing entries <b><i>myattrib{0}, myattrib{1}, myattrib{2}</i></b></p> </div>
<b>ListRangeExtractor</b>	Extracts the minimum and maximum values found in a list. <i>(Calculated Values category)</i>
<b>ListRenamer</b>	Renames or promotes list names or components. <i>(Attributes category)</i>
<b>ListSearcher</b>	Searches a list to find a value and returns the index of the value in the list. <i>(Strings category)</i>
<b>ListSorter</b>	Sorts the elements of the given list into a new list. <i>(Attributes category)</i>
<b>ListSummer</b>	Computes the sum of all elements of a list. <i>(Strings category)</i>
<b>LocalCoordinateSystemSetter</b>	Tags all features with the local coordinate system defined by the specified parameters. It does not reproject features, or otherwise modify their geometry. <i>(Coordinates category)</i>
<b>Logger</b>	Logs each feature to the translation log. All attributes and geometry of the feature will be output. <i>(Workflows category)</i>
<b>LogMessageStreamer</b>	Captures messages from the FME logfile and/or the Logger transformer. The messages are loaded onto features created by the transformer. Limitations: Messages outside the lifetime of the transformer cannot be captured. <i>(Workflows category)</i>
<b>M</b>	
<b>MapboxStyler</b>	Creates a common style for a group of features destined for the GeoJSON writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>MapInfoStyler</b>	Prepares features for output to Mapinfo' MIF/MID or MapInfo TAB by providing a convenient interface to set a variety of format-specific attributes. <i>(Cartography and Reports, Format Specific categories)</i>

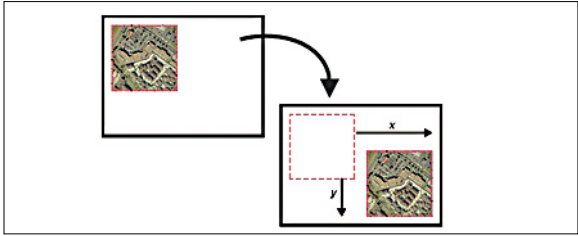
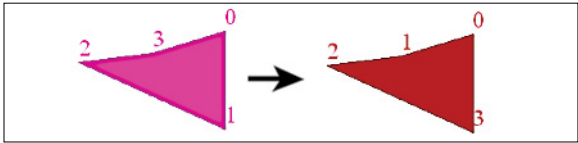


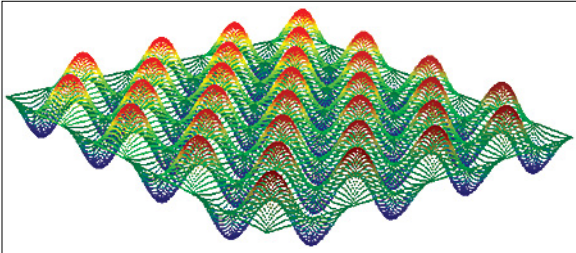
<b>MapnikRasterizer</b>	Draws input point, line, polygon, and raster features onto a raster using the Mapnik toolkit. ( <i>Cartography and Reports, Rasters categories</i> )
<b>MapTextLabeller</b> 🗲	Creates text labels for features using the MapText Label Manager. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>MapTextStyler</b>	Prepares features for labelling by the MapTextLabeller by specifying no-label zones around features. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>Matcher</b>	<p>Detects features that are matches of each other. Features are declared to match when they have matching geometry, matching attribute values, or both. (<i>Data Quality category</i>)</p> 
<b>MeasureExtractor</b>	Extracts the measures of geometries that match the given type, and places them in attributes or list attributes. ( <i>Calculated Values category</i> )
<b>MeasureGenerator</b>	Creates a set of measures attached to the geometry of the feature, where each value is the distance from the start of the line to that vertex, multiplied by the given Multiplier. ( <i>Calculated Values category</i> )
<b>MeasureRemover</b>	Removes measures from a feature's geometry. ( <i>Geometries category</i> )
<b>MeasureSetter</b>	Sets measure(s) on a point, line, arc, area geometry or a vertex of a linear geometry to attribute value(s) of given attribute(s) or list attribute. ( <i>Geometries category</i> )
<b>MeshMerger</b>	Merges mesh features (features with IFMEMesh geometries) into a single output mesh. ( <i>3D, Geometries categories</i> )
<b>MeshSimplifier</b>	Simplifies mesh features (features with IFMEMesh geometries) to a reduced level of detail. The amount of simplification can be specified as a ratio or as a limit on the number of vertices. ( <i>3D, Geometries categories</i> )
<b>MGRSToLatLongConverter</b>	Converts Military Grid Reference System (MGRS) code to longitude and latitude coordinates. ( <i>Coordinates category</i> )
<b>MinimumAreaForcer</b>	Ensures that features with polygon geometry have an area that is equal to, or in excess of, the specified minimum area. ( <i>Geometries category</i> )
<b>MinimumSpanningCircle Replacer</b>	Replaces the geometry of the feature with a polygon representing its minimum spanning circle. The minimum spanning circle is defined as the smallest circle that encloses all vertices of the passed-in feature. ( <i>Geometries category</i> )
<b>ModuloCounter</b>	Adds an attribute holding the next integer in a sequence, restarting the count at 0 whenever the sequence reaches the specified maximum value. ( <i>Calculated Values category</i> )
<b>MQTTConnector</b> 📡	Connects to an MQTT broker. Supports sending (producing) and receiving (consuming) messages. ( <i>Web category</i> )

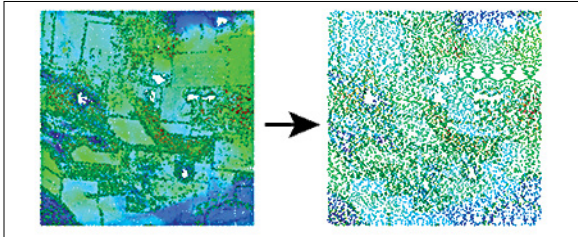
NEW

<b>MRF2DCleaner</b> 	Fixes geometric problems in input data, such as line overshoots and undershoots within the user-specified tolerance. It is useful for multi-layer and multi-tolerance two-dimensional data cleaning. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DConflator</b> 	Changes the geometry of a feature to match that of another, if the two have approximately the same shape and location, and have matching endpoints. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DDangleRemover</b> 	Removes features that have at least one free endpoint and have lengths smaller than (Dangle Factor * Cleaning Tolerance) or (Dangle Factor * value of Feature Tolerance Attribute). <i>(Data Quality, Integrations categories)</i>
<b>MRF2DDuplicateRemover</b> 	Deletes duplicated features. Features are considered to be duplicates if their geometries are within tolerance and only features with a smaller tolerance will remain after cleaning. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DExtender</b> 	Extends arcs and lines that are within the specified tolerance to correct undershoots while maintaining line-work direction. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DGeneralizer</b> 	Removes a number of vertices from lines. The number of vertices removed is controlled by a weeding tolerance. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DIntersector</b> 	Computes intersections between all input features, breaking arcs and lines wherever an intersection occurs. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DJoiner</b> 	Joins connected features to form longer ones. A pair of linear features become candidates for joining only when the two are connected at a given node or end point. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DShortGeometry Remover</b> 	Removes features that have lengths smaller than the specified tolerance, if Short Geometry Action is set to Remove. <i>(Data Quality, Integrations categories)</i>
<b>MRF3DCleaner</b> 	Fixes geometric problems in input data such as line overshoots and undershoots within the user-specified tolerance. It is useful for multi-layer and multi-tolerance three-dimensional data cleaning. <i>(3D, Data Quality, Integrations categories)</i>
<b>MSWordStyler</b>	Prepares features for output to Microsoft Word Writer by providing a convenient interface to set a variety of MSWord format-specific attributes. <i>(Cartography and Reports category)</i>
<b>MultipleGeometryFilter</b>	Filters aggregate features based on the type of aggregate. <i>(Filters and Joins category)</i>
<b>MultipleGeometrySetter</b>	Provides the ability to set up an aggregate where each part is independent from the others and is its own complete geometry. <i>(Geometries category)</i>

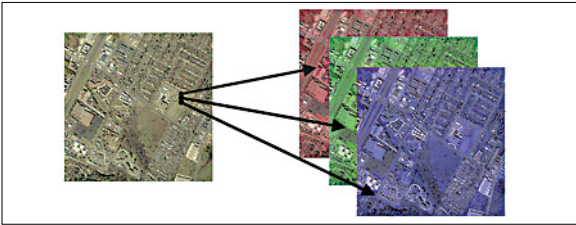
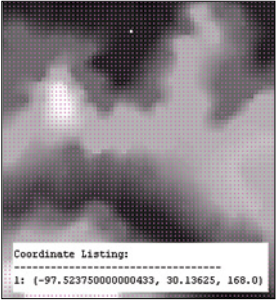
N	
<b>NeighborFinder</b>	<p>Finds the closest Candidate feature within a specified maximum distance of each Base feature. <i>(Spatial Analysis category)</i></p> 
<b>NeighborhoodAggregator</b>	<p>Creates aggregates of features based on their proximity to each other. <i>(Filters and Joins, Spatial Analysis categories)</i></p> 
<b>NeighborPairFinder</b>	<p>Finds the closest two Candidate features within some maximum distance of each Base feature and some minimum separation in heading between the Candidates and the Base. <i>(Spatial Analysis category)</i></p>
<b>NetworkCostCalculator</b>	<p>Computes and assigns the cost of the shortest path from a source object to each connected object as the Z-values or measure values of the input features. <i>(Calculated Values, Spatial Analysis categories)</i></p>
<b>NetworkFlowOrientor</b>	<p>Fixes the flow (direction) of each edge or linear feature in the network to fit the downstream direction to the destination node. <i>(Spatial Analysis category)</i></p>
<b>NetworkTopologyCalculator</b>	<p>Finds the connected lines that belong to the same network graph. <i>(Calculated Values, Spatial Analysis categories)</i></p>
<b>NLPClassifier</b> 📄	<p>Classifies natural language text into different categories using a trained model. <i>(Filters and Joins, Strings categories)</i></p>
<b>NLPTrainer</b> 📄	<p>Trains a natural language processing (NLP) classification model based on the user's specifications and the provided data. <i>(Filters and Joins, Strings categories)</i></p>
<b>NullAttributeMapper</b>	<p>Maps specified attributes on a feature to specified values. This transformer is capable of mapping to and from null values, empty strings, and missing attributes. <i>(Attributes, Data Quality, Strings categories)</i></p>
<b>NumericRasterizer</b>	<p>Draws input point, line, and polygon features onto a numeric raster filled with the background value. The z coordinates of the input vector features are used to generate pixel values. <i>(Cartography and Reports, Rasters categories)</i></p>

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<b>OffsetCurveGenerator</b>	Offsets the segments of linear features, and if necessary, connects them using stroked arcs. ( <i>Geometries category</i> )
<b>Offsetter</b>	<p>Adds offsets to the feature's coordinates so that the feature shifts by the specified amount. (<i>3D, Spatial Analysis categories</i>)</p> 
<b>OneDriveConnector</b>	Accesses the Microsoft OneDrive file storage service to upload, download, or delete files and folders or list the contents of a folder from a Microsoft OneDrive account. ( <i>Integrations, Web, Workflows categories</i> )
<b>OrientationExtractor</b>	Returns a feature's orientation. This will have different possible return value, based on the input geometry type. ( <i>Calculated Values category</i> )
<b>Orienter</b>	<p>Adjusts the orientation of a polygonal feature or the direction of a linear feature. (<i>Geometries category</i>)</p> 
P	
<b>ParameterFetcher</b>	Adds an attribute to the feature and supplies it with the value of a previously published parameter. ( <i>Web, Workflows categories</i> )
<b>PartCounter</b>	Returns the number of parts in the geometry. For multis and aggregates, this is the number of parts, and for paths, this is the number of segments. ( <i>Calculated Values, Data Quality categories</i> )
<b>PathBuilder</b>	Connects input linear features (arcs and lines) in the order they enter, forming path features. ( <i>Geometries category</i> )
<b>PathSplitter</b>	Decomposes a path feature into its component segments. Each output feature contains a copy of the source feature's attributes. ( <i>Geometries category</i> )
<b>PDFPageFormatter</b>	Prepares features for output to PDF by providing a convenient interface to set the scale and location of features on a page. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>PDFStyler</b>	Sets the common Adobe® PDF style attributes for a group of features destined for the GeoSpatial PDF Writer. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>NEW</b> <b>PipeReplacer</b>	Replaces the geometry of the feature with a three-dimensional pipe created by sweeping a stroked disk along the input curve. ( <i>3D, Geometries categories</i> )

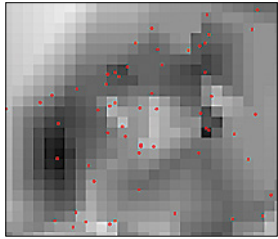
<b>PlanarityFilter</b>	Filters features based on their planarity. To be planar, a geometry must have all of its points situated in the same plane. <i>(3D, Data Quality, Filters and Joins categories)</i>
<b>Player</b>	Retrieves features stored in an FME Feature Store file and outputs them into the workspace. <i>(Workflows category)</i>
<b>PointCloudCoercer</b>	Coerces point cloud geometries into points or multipoints. This transformer can be used to write a point cloud to a format that does not support point clouds. <i>(Point Clouds category)</i>
<b>PointCloudCombiner</b>	Combines multiple geometries into a single point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Adder</b>	Adds new components with constant values to a point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Copier</b>	Copies an existing component to a new component with the specified name. The existing component remains and a new component is created that has a different name, but the same values. <i>(Point Clouds category)</i>
<b>PointCloudComponent Keeper</b>	Removes all components from a point cloud, except for the specified ones. <i>(Point Clouds category)</i>
<b>PointCloudComponent Remover</b>	Removes specified components from a point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Renamer</b>	Renames an existing component. <i>(Point Clouds category)</i>
<b>PointCloudComponent TypeCoercer</b>	Converts the type of point cloud components. <i>(Point Clouds category)</i>
<b>PointCloudConsumer</b>	Requests the point(s) from the point cloud geometry but no actual operations are performed on the point(s). <i>(Point Clouds category)</i>
<b>PointCloudCreator</b>	Creates a new point-cloud feature with the specified size and components and sends it into the workspace for processing. <i>(Point Clouds category)</i>
	
<b>PointCloudExpression Evaluator</b>	Evaluates expressions, such as algebraic operations or conditional statements, to set point cloud component values. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudExtractor</b>	Serializes the geometry of the feature into the Blob Attribute based on the selected writer format. <i>(Point Clouds category)</i>
<b>PointCloudFilter</b>	Filters a point-cloud feature into one or more parts based on evaluating expressions. <i>(Filters and Joins, Point Clouds categories)</i>
<b>PointCloudMerger</b>	Merges component values from one point cloud to another. <i>(Filters and Joins, Point Clouds categories)</i>

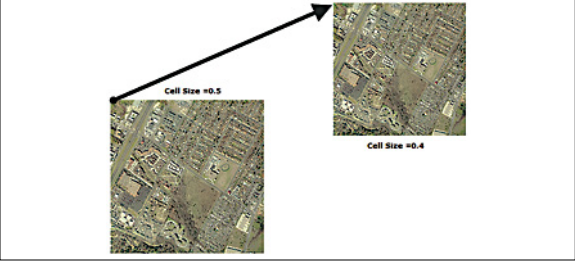
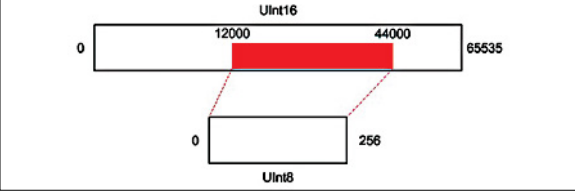

<b>PointCloudOnRaster ComponentSetter</b>	Sets point cloud component values by overlaying a point cloud on a raster. <i>(Point Clouds, Rasters categories)</i>
<b>PointCloudPropertyExtractor</b>	Extracts the properties of a point-cloud feature and exposes them as attributes. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudReplacer</b>	Replaces the geometry of the feature with the geometry held in the Blob Attribute. The blob is decoded according to the selected point cloud format. <i>(Point Clouds category)</i>
<b>PointCloudSimplifier</b>	Outputs point cloud features that have fewer points than the original input features while maintaining the original shape. <i>(Point Clouds category)</i>
<b>PointCloudSorter</b>	Sorts a point cloud by the values of components. <i>(Point Clouds category)</i>
<b>PointCloudSplitter</b>	Splits a single point cloud feature into multiple point cloud features, each having a homogeneous value for the point component that governs the split. <i>(Point Clouds category)</i>
<b>PointCloudStatistics Calculator</b>	Calculates statistics on point cloud components and exposes them as attributes. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudSurfaceBuilder</b>	Takes an input point cloud and reconstructs it into an output mesh. <i>(3D, Geometries, Point Clouds categories)</i>
<b>PointCloudThinner</b>	Outputs point-cloud features that have fewer points than the original input features. <i>(Point Clouds category)</i>  
<b>PointCloudTransformation Applier</b>	Applies transformations on a point cloud. <i>(Point Clouds category)</i>
<b>PointOnLineOverlayer</b>	Performs an overlay of points on lines. Each input line is split at its closest place to any point within the specified point tolerance. <i>(Filters and Joins, Spatial Analysis categories)</i>
<b>PointOnAreaOverlayer</b>	Performs an overlay of points on areas. <i>(Filters and Joins, Spatial Analysis categories)</i>
<b>PointOnPointOverlayer</b>	Performs an overlay of points on points. <i>(Filters and Joins, Spatial Analysis categories)</i>

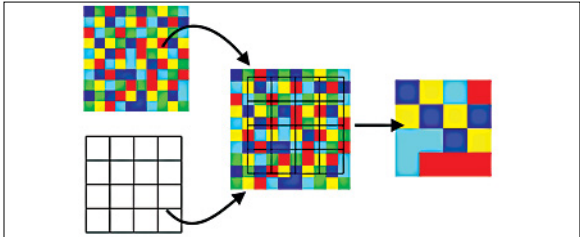
<b>PointOnRasterValueExtractor</b>	<p>Extracts the band and palette values from a raster at the location of each input point and sets them as attributes on the feature. <i>(Rasters, Spatial Analysis categories)</i></p>
<b>PointPropertyExtractor</b>	Extracts point orientation to feature attributes. <i>(Calculated Values category)</i>
<b>PointPropertySetter</b>	Adds or removes point orientation. <i>(Geometries category)</i>
<b>PowerPointStyler</b>	Prepares features for output to the PowerPoint Writer by providing a convenient interface to set a variety of Microsoft PowerPoint format-specific attributes. <i>(Cartography and Reports category)</i>
<b>PROJAttributeReprojector</b>	Reprojects attributes from one coordinate system to another using the PROJ library. <i>(Coordinates, Integrations categories)</i>
<b>ProjectWiseWSGConnector</b>	Accesses ProjectWise through a Bentley Web Services Gateway (WSG) <i>(Integrations, Web, Workflows categories)</i>
<b>PROJReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the PROJ library. <i>(Coordinates, Integrations categories)</i>
<b>PythonCaller</b>	Executes a Python script to manipulate the feature. A Python script can perform specialized and complex operations on a feature's geometry, attributes, and coordinate system. <i>(Workflows category)</i>
<b>PythonCreator</b>	Creates features using the Python script supplied, and sends them into the workspace for processing. <i>(Workflows category)</i>
<b>R</b>	
<b>NEW</b> <b>RabbitMQConnector</b>	Connects to an AMQP 0-9-1 broker. Supports sending (producing) and receiving (consuming) messages. <i>(Integrations, Web, Workflows category)</i>
<b>RandomNumberGenerator</b>	Generates a uniformly distributed random number. The random number is x, where Minimum Value <= x <= Maximum Value. <i>(Calculated Values, Strings categories)</i>
<b>RasterAspectCalculator</b>	Calculates the aspect (direction of slope) for each cell of a raster. Aspect is measured in degrees from 0 to 360, starting clockwise from the north. <i>(Calculated Values, Rasters categories)</i>
<b>RasterBandAdder</b>	Adds a new band to a raster. The added band will have the same value in all cells, and the same raster-level properties as other bands in the raster (that is, number of rows/columns, cell spacing, cell origin, etc.). <i>(Rasters category)</i>
<b>RasterBandCombiner</b>	Merges multiple overlapping raster features into a single raster feature. <i>(Rasters category)</i>
<b>RasterBandInterpretation Coercer</b>	Alters the underlying interpretation of the selected bands of the raster geometry on the input features, using the specified conversion options. <i>(Rasters category)</i>

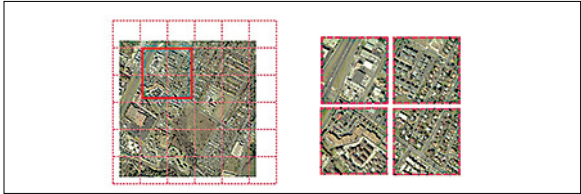
<b>RasterBandKeeper</b>	Removes all bands of a raster, except for those that are selected. The RasterSelector can be used to modify the selection. <i>(Rasters category)</i>
<b>RasterBandMinMaxExtractor</b>	Extracts the band minimum and maximum values, palette minimum and maximum keys, and palette minimum and maximum values of a raster feature, and exposes them as attributes. <i>(Calculated Values, Rasters categories)</i>
<b>RasterBandNameSetter</b>	Sets the name of selected bands on a raster. <i>(Rasters category)</i>
<b>RasterBandNodataRemover</b>	Removes the existing nodata identifier from the selected bands of a raster feature. That is, any values that were previously equal to the nodata value will now be considered valid data. <i>(Rasters category)</i>
<b>RasterBandNodataSetter</b>	Identifies a value to act as a nodata identifier on a raster feature at the band level. That is, values equal to the specified value will now be considered invalid, and will not be affected by many operations (e.g. offsetting or scaling). <i>(Rasters category)</i>
<b>RasterBandOrderer</b>	Specifies the order of bands in a raster. Bands are reordered according to the input band indices. <i>(Rasters category)</i>
<b>RasterBandPropertyExtractor</b>	Extracts the band and palette properties of a raster feature and exposes them as attributes. <i>(Calculated Values, Rasters category)</i>
<b>RasterBandRemover</b>	Removes the selected band(s) of a raster. <i>(Rasters category)</i>
<b>RasterBandSeparator</b>	<p>Separates the bands and palettes from each input raster feature into one or more output raster features based on the number of input bands and palettes. <i>(Rasters category)</i></p> 
<b>RasterCellCoercer</b>	<p>Decomposes all input numeric raster features into individual points or polygons. One vector feature is output for each cell in the band. <i>(Rasters category)</i></p> 
<b>RasterCellOriginSetter</b>	Sets the raster's cell origin. <i>(Rasters category)</i>

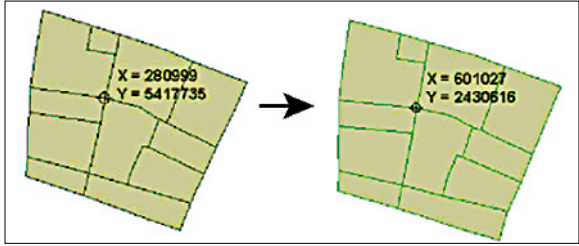
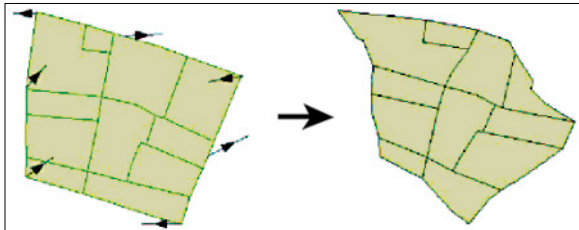




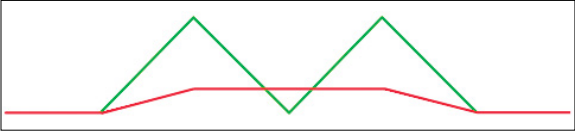
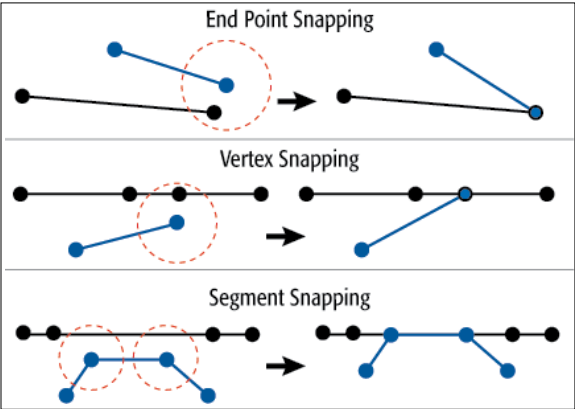
<b>RasterCellValueCalculator</b>	<p>Performs an arithmetical operation on a pair of rasters. The first selected band of raster A is combined with the first selected band of raster B, the second selected band of raster A is combined with the second selected band of raster B, and so on. (<i>Calculated Values, Rasters categories</i>)</p> <div data-bbox="397 220 979 391" style="border: 1px solid black; padding: 5px; text-align: center;"> <table style="display: inline-table; border-collapse: collapse;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> <span style="font-size: 2em; margin: 0 10px;">+</span> <table style="display: inline-table; border-collapse: collapse;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>3</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>3</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> <span style="font-size: 2em; margin: 0 10px;">=</span> <table style="display: inline-table; border-collapse: collapse;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>10</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>10</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> </div>	0	0	0	0	0	0	0	7	7	0	0	0	7	7	0	0	0	7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3	3	3	0	0	3	3	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	7	7	0	3	3	10	0	0	3	3	10	0	0	0	0	0	0	0
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<b>RasterCellValueReplacer</b>	<p>Replaces a range of values in the source raster with a new single value. (<i>Rasters category</i>)</p>																																																																											
<b>RasterCellValueRounder</b>	<p>Rounds off raster cell values. (<i>Rasters category</i>)</p>																																																																											
<b>RasterCheckpointer</b>	<p>Sets a checkpoint in the raster processing which forces previous processing to occur immediately. Once complete, it saves the current state to disk. (<i>Rasters, Workflows categories</i>)</p>																																																																											
<b>RasterConsumer</b>	<p>Requests the tile(s) from the raster geometry but no actual operations are performed on the tile(s). (<i>Rasters category</i>)</p>																																																																											
<b>RasterConvolver</b>	<p>Accepts input features containing a raster geometry and outputs the features after applying a convolution filter to all the bands. (<i>Rasters category</i>)</p>																																																																											
<b>RasterDEMGenerator</b>	<p>Constructs a Delaunay triangulation based on input points and breaklines. That triangulation is then uniformly sampled to produce a raster digital elevation model (DEM raster). (<i>3D, Rasters categories</i>)</p> <div data-bbox="695 737 974 974" style="border: 1px solid black; text-align: center;">  </div>																																																																											
<b>RasterExpressionEvaluator</b>	<p>Evaluates expressions on each cell in a raster, such as algebraic operations or conditional statements. (<i>Calculated Values, Rasters categories</i>)</p>																																																																											
<b>RasterExtentsCoercer</b>	<p>Replaces the geometry of input raster features with a polygon that covers the extents of the raster. (<i>Rasters category</i>)</p>																																																																											
<b>RasterExtractor</b>	<p>Serializes the geometry of the feature into the Raster Blob Attribute based on the selected writer format. (<i>Rasters category</i>)</p>																																																																											
<b>RasterGCPExtractor</b>	<p>Extracts the coordinate system and the Ground Control Points (GCPs) from the raster feature and exposes them as attributes. (<i>Coordinates, Rasters categories</i>)</p>																																																																											
<b>RasterGCPSetter</b>	<p>Sets the GCP on a raster with the specified Column (pixel), Row (line), X Coordinate, Y Coordinate and Z Coordinate. (<i>Coordinates, Rasters categories</i>)</p>																																																																											

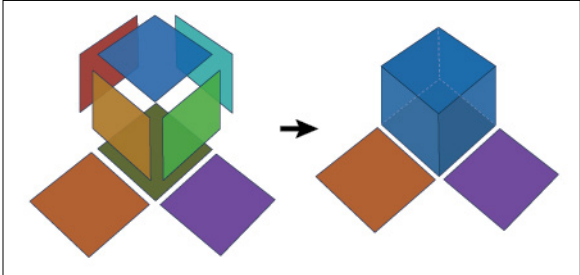
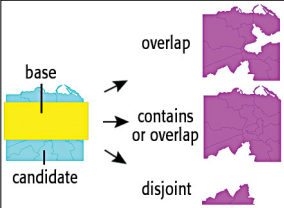
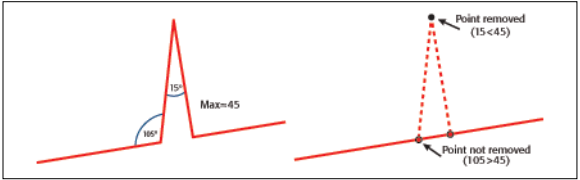
<b>RasterGeoreferencer</b>	<p>Georeferences a raster with the specified parameters. <i>(Coordinates, Rasters categories)</i></p> 
<b>RasterHillshader</b>	<p>Generates a shaded relief effect, useful for visualizing terrain. <i>(3D, Cartography and Reports, Rasters categories)</i></p>
<b>RasterInterpretationCoercer</b>	<p>Alters the underlying interpretation of the bands of the raster geometry on the input features, using the specified conversion options. <i>(Rasters category)</i></p> 
<b>RasterMosaicker</b>	<p>Mosaics multiple raster features into a single raster feature. <i>(Filters and Joins, Rasters categories)</i></p> 
<b>RasterNumericCreator</b>	<p>Creates a feature with a raster of the specified size with a numeric value and sends it into the workspace for processing. This transformer is useful for creating a very large image with a user-specified width and height. <i>(Rasters category)</i></p>
<b>NEW</b>	<p><b>RasterObjectDetection ModelTrainer</b> 📄</p> <p>Trains a custom raster object detection model based on the positive and negative samples. <i>(Rasters category)</i></p>
<p><b>RasterObjectDetector</b></p>	<p>Accepts a raster input and outputs rectangular geometries outlining the detected object(s). <i>(Rasters category)</i></p>
<b>NEW</b>	<p><b>RasterObjectDetector SampleGenerator</b> 📄</p> <p>Aids in generation and preparation of positive and negative samples to be used by the RasterObjectDetectionModelTrainer. <i>(Rasters category)</i></p>

<b>NEW</b>	<b>RasterObjectDetector</b> 📌 <b>SamplePreparer</b>	Aids in preparation of positive and negative samples provided by the user to be used by the RasterObjectDetectionModelTrainer. ( <i>Rasters category</i> )
	<b>RasterPaletteAdder</b>	Creates a palette from an attribute and adds this palette to all selected bands on a raster. ( <i>Rasters category</i> )
	<b>RasterPaletteExtractor</b>	Creates a string representation of an existing palette and saves it to an attribute. ( <i>Rasters category</i> )
	<b>RasterPaletteGenerator</b>	Generates a palette out of the selected band(s) of a raster. ( <i>Rasters category</i> )
	<b>RasterPaletteInterpretation Coercer</b>	Alters the underlying interpretation of the palettes of the raster geometry on the input features, using the specified conversion options. ( <i>Rasters category</i> )
	<b>RasterPaletteNodataSetter</b>	Identifies the nodata value on a raster feature at the palette level. ( <i>Rasters category</i> )
	<b>RasterPaletteRemover</b>	Removes the selected palette(s) of a raster. ( <i>Rasters category</i> )
	<b>RasterPaletteResolver</b>	Resolves the palettes of the selected bands of the input raster features by using the band cell values to look up the corresponding palette values, which then replace the original band cell values in the raster. ( <i>Rasters category</i> )
	<b>RasterPropertyExtractor</b>	Extracts the geometry properties of a raster feature and exposes them as attributes. ( <i>Calculated Values, Rasters categories</i> )
	<b>RasterPyramider</b>	Creates a series of pyramid levels for each input raster feature by specifying either the smallest pyramid level size or the number of pyramid levels to generate. ( <i>Rasters, Web categories</i> )
	<b>RasterRegisterer</b>	Transforms an image to minimize its difference with another. ( <i>Rasters category</i> )
	<b>RasterReplacer</b>	Replaces the feature's geometry with the geometry held in the Raster Blob Attribute. The blob is decoded according to the selected raster format. ( <i>Rasters category</i> )
	<b>RasterResampler</b>	Resamples an input raster using the desired dimensions, the desired cell size in ground units, or a percentage of the size. ( <i>Rasters category</i> )
		
<b>RasterRGBCreator</b>	Creates a feature with a raster of the specified size with an RGB value and sends it into the workspace for processing. ( <i>Rasters category</i> )	
<b>RasterRotationApplier</b>	Applies the raster rotation angle on the input raster properties to the rest of the raster properties and data values. ( <i>Rasters category</i> )	
<b>RasterSegmenter</b>	Partitions a raster image into arbitrarily sized groups of cells from the input image based on intensity differences in the input raster image cells. ( <i>Rasters category</i> )	
<b>RasterSelector</b>	Selects specific bands and palettes of a raster for subsequent transformer operations. ( <i>Rasters category</i> )	

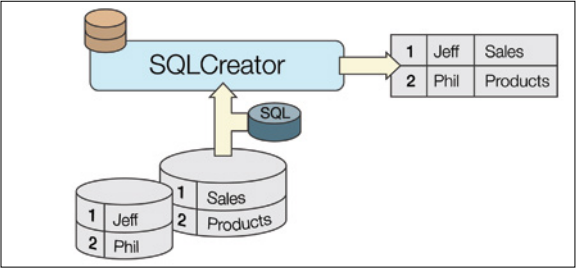
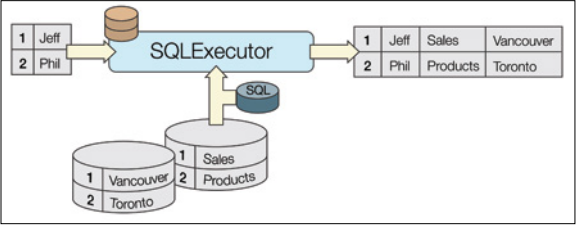

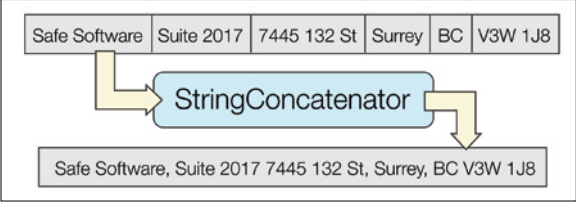
<b>RasterSharpener</b>	Enhances the features of a raster image. The RasterSharpener enhances the borders, lines, and curves while reducing noise in the flat areas of the raster image. <i>(Rasters category)</i>
<b>RasterSingularCellValue Calculator</b>	Performs an arithmetic operation on two operands: the cell values of a raster and a numeric value. <i>(Calculated Values, Rasters categories)</i>
<b>RasterSlopeCalculator</b>	Calculates the slope (maximum rate of change in z) for each cell of a raster. <i>(3D, Rasters categories)</i>
<b>RasterStatisticsCalculator</b>	Calculates statistics on raster bands and exposes them as attributes. Bands with palettes are valid. <i>(Calculated Values, Rasters categories)</i>
<b>RasterSubsetter</b>	Reduces a raster to a subset of its original size. This is essentially a clipping operation using pixel bounds instead of ground coordinates. <i>(Rasters category)</i>
<b>RasterTiler</b>	Splits each input raster into a series of tiles by specifying either a tile size or a number of tiles. <i>(Rasters category)</i> 
<b>RasterToPolygonCoercer</b>	Creates polygons from input raster features. One polygon is output for each contiguous area of pixels with the same value in the input raster. <i>(Rasters category)</i>
<b>RCaller</b>	Executes an R script that has the ability to access feature data from a temporary R data frame. Input data is set up in the form of tables that will become R data frames. R data frames are tables similar to those of a relational database that support columns of varying types. <i>(Format Specific, Integrations, Rasters categories)</i>
<b>Recorder</b>	Saves a copy of all features that enter to a disk file. <i>(Workflows category)</i>
<b>ReframeReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the REFRAME library. <i>(Coordinates, Integrations categories)</i>
<b>RekognitionConnector</b> 📄	Accesses the Amazon Rekognition Service AI computer vision service to detect objects, faces, and text in images and to describe image contents and faces. <i>(Web category)</i>
<b>ReprojectAngleCalculator</b>	Converts a given angle from one coordinate system to another. The transformer calculates the reprojected angle of a line starting at the first coordinate in the feature, with the given length and angle. <i>(Calculated Values, Coordinates categories)</i>
<b>ReprojectLengthCalculator</b>	Converts a given distance from one coordinate system to another. The transformer calculates the reprojected length of a line starting at the first coordinate in the feature, with the given length and angle. <i>(Calculated Values, Coordinates categories)</i>

<b>Reprojector</b>	Reprojects feature coordinates from one coordinate system to another. ( <i>Coordinates category</i> ) 
<b>Rotator</b>	Rotates features in a counterclockwise direction about the specified point by the rotation angle (measured in degrees). ( <i>Geometries category</i> )
<b>RubberSheeter</b>	Performs warping operations on the spatial coordinates of features. It is used to adjust a set of observed features so they more closely match a set of reference features. ( <i>Coordinates, Geometries categories</i> ) 
<b>S</b>	
<b>S3Connector</b> 	Accesses the Amazon Simple Storage Service (S3) file storage service to upload, download, or delete files and folders or list file/folder information from an S3 account. ( <i>Integrations, Web, Workflows, categories</i> )
<b>SalesforceConnector</b>	Retrieves data from the Salesforce customer relationship platform using Salesforce Object Query Language (SOQL) queries. ( <i>Integrations, Web, Workflows categories</i> )
<b>Sampler</b>	Preserves either a total number of features or a sampling of features, depending on the Sampling Type selection. ( <i>Data Quality, Filters and Joins, Workflows categories</i> )
<b>Scaler</b>	The Scaler scales objects to make them bigger or smaller. ( <i>3D, Coordinates, Geometries categories</i> )
<b>SchemaMapper</b>	Converts the existing schema (data model) of features to a new structure, based on mappings defined in an external lookup table. ( <i>Workflows category</i> )
<b>SecondOrderConformer</b>	Performs a second-order conformal transformation on the feature's geometry. Depending on the input geometry, a 2D or 3D transformation is performed. ( <i>3D, Coordinates categories</i> )
<b>SectorGenerator</b>	Outputs circular sectors of influence for point features that have directions defined by azimuths (degrees clockwise from North). ( <i>Spatial Analysis category</i> )
<b>SharedItemAdder</b>	Adds or replaces Appearances, Textures, Rasters, or Geometry Definitions in the internal FMELibrary. ( <i>3D category</i> )

<b>SharedItemIDExtractor</b>	Extracts Shared Item IDs from the front and/or back side of geometries and adds them as traits or a list attribute. <i>(3D category)</i>
<b>SharedItemIDSetter</b>	Sets Shared Object IDs onto the front and/or back sides of geometries. <i>(3D category)</i>
<b>SharedItemRetriever</b>	Retrieves Appearances, Textures, Rasters, or Geometry Definitions from the internal FMELibrary. <i>(3D category)</i>
<b>NEW</b>	<b>SharePointOnlineConnector</b>  Accesses SharePoint Online to upload, download, or delete files and folders or list file/folder information. <i>(Integrations, Web, Workflows categories)</i>
<b>SherbendGeneralizer</b>	<p>Uses the Sherbend algorithm to simplify lines by reducing unnecessary details based on the analysis of the line's bends. The generalization process may eliminate, reduce, or combine bends, while resolving conflicts. In this example, three bends are combined into one:</p> <p><i>(Cartography and Reports, Geometries categories)</i></p> 
<b>ShortestPathFinder</b>	Computes the shortest path of a line or lines containing a source and destination node in a network based on the length of the input or the cost (specified in an attribute) of each of the edges. <i>(Spatial Analysis category)</i>
<b>SlackConnector</b>	Posts a message or uploads a file to the Slack group chat service. <i>(Integrations, Web, Workflows categories)</i>
<b>Snapper</b>	<p>Brings lines, segments, end points or vertex points of features together if they are within a certain distance of each other and (optionally) if they have one or more attributes in common.</p> <p><i>(Data Quality, Geometries, Spatial Analysis categories)</i></p> 
<b>Snipper</b>	Shortens the geometry of a line feature from the ends by snipping specified distances, indices, or measure values. It operates on features with simple line geometry and polygons without holes. <i>(Data Quality, Geometries categories)</i>

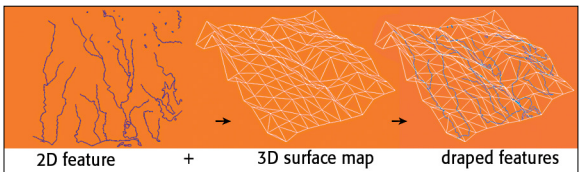
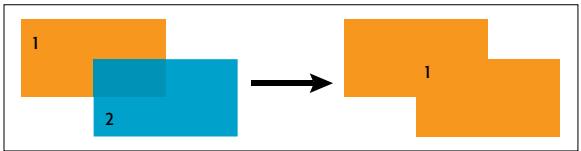
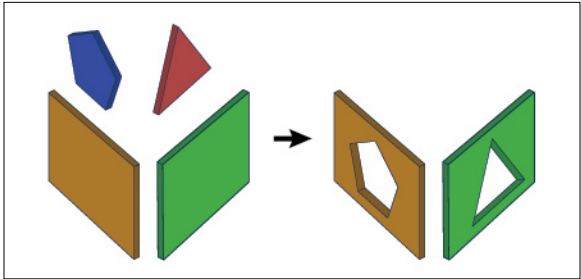
<b>SNSSender</b>	Using the Amazon Simple Notification Service (SNS), sends messages to an Amazon SNS topic. ( <i>Integrations, Web categories</i> )
<b>SolidBuilder</b>	<p>Constructs solids from surfaces and cuts hollow regions, or voids, in solid features with other solid features. A solid that is cut by another solid must contain that second solid. (3D, <i>Geometries categories</i>)</p> 
<b>Sorter</b>	Sorts features by an attribute's value. ( <i>Workflows category</i> )
<b>SpatialFilter</b>	<p>Filters point, line, area, and text features based on spatial relationships. Each input Candidate feature is compared against all Filter features, based on the given spatial tests to meet. (<i>Data Quality, Filters and Joins, Spatial Analysis categories</i>)</p> 
<b>SpatialRelator</b>	Determines topological (spatial) relationships between sets of features. It tags – but does not otherwise change – features when they have certain relationships, such as touches, overlaps, intersects, and so forth. ( <i>Data Quality, Filters and Joins, Spatial Analysis categories</i> )
<b>SpatialSorter</b>	Sorts features geographically (by location). ( <i>Spatial Analysis, Workflows categories</i> )
<b>SpikeRemover</b>	<p>Cleans up feature geometries by removing spikes. (<i>Data Quality, Geometries categories</i>)</p> 

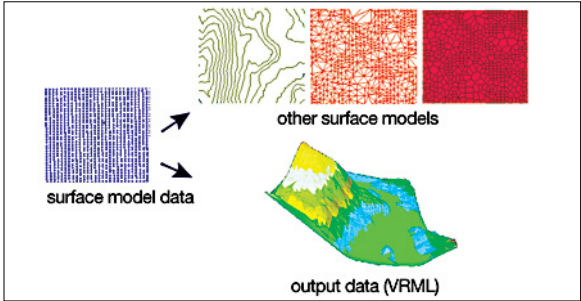
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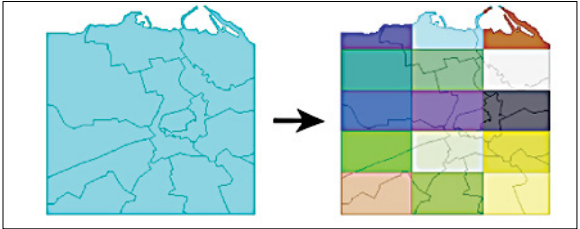
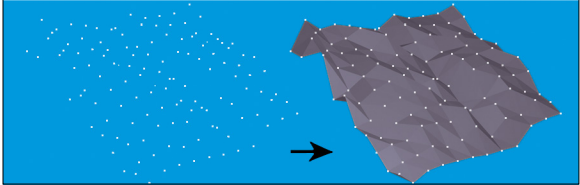
<p><b>SQLCreator</b></p>	<p>Generates FME features from the results of a SQL query against a database. One FME feature is created for each row of the results of the SQL Query. <i>(Workflows category)</i></p>  <p>The diagram shows a workflow where two database tables, 'Sales' (rows: 1 Sales, 2 Products) and 'Products' (rows: 1 Jeff, 2 Phil), are queried using SQL. The SQLCreator tool processes these results and outputs a table with two rows: (1, Jeff, Sales) and (2, Phil, Products).</p>
<p><b>SQLExecutor</b></p>	<p>Performs SQL queries against a database. <i>(Workflows category)</i></p>  <p>The diagram shows a workflow where two database tables, 'Sales' (rows: 1 Sales, 2 Products) and 'Products' (rows: 1 Vancouver, 2 Toronto), are queried using SQL. The SQLExecutor tool processes these results and outputs a table with two rows: (1, Jeff, Sales, Vancouver) and (2, Phil, Products, Toronto).</p>
<p><b>SQLConnector</b> </p>	<p>Accesses the Amazon Simple Queue service to send or receive messages. <i>(Web category)</i></p>
<p><b>StatisticsCalculator</b></p>	<p>Calculates statistics based on a designated attribute or set of attributes of the incoming features and adds the results as attributes. <i>(Calculated Values category)</i></p>
<p><b>StreamOrderCalculator</b></p>	<p>Computes the Strahler order and/or Horton order of streams in a river network. <i>(Calculated Values category)</i></p>
<p><b>StreamPriorityCalculator</b></p>	<p>Calculates the primary and secondary streams of multiple stream networks. <i>(Calculated Values category)</i></p>
<p><b>StringCaseChanger</b></p>	<p>Changes the case of text attributes to UPPERCASE, lowercase, Title case, or Full Title Case. <i>(Strings category)</i></p>
<p><b>StringConcatenator</b></p>	 <p>The diagram shows a workflow where a table with seven columns (Safe Software, Suite 2017, 7445 132 St, Surrey, BC, V3W 1J8) is processed by the StringConcatenator tool. The output is a single cell containing the concatenated string: 'Safe Software, Suite 2017 7445 132 St, Surrey, BC V3W 1J8'.</p>
<p><b>StringFormatter</b></p>	<p>Reformats the data held in each specified attribute according to the Tcl <b>format</b> command, which is similar to the C <b>printf</b> function. Attribute values can be formatted into strings, characters, or numbers. <i>(Strings category)</i></p>



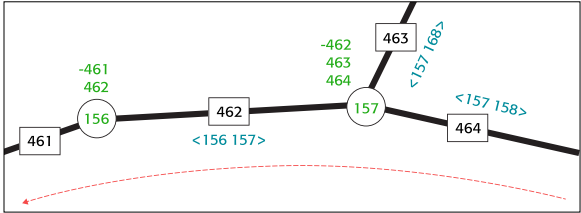
<b>StringLengthCalculator</b>	Calculates the length of strings and the number of bytes in a blob. ( <i>Calculated Values, Strings categories</i> )
<b>StringPadder</b>	Pads the selected attributes with a specified character, either on the right or left side. ( <i>Strings category</i> )
<b>StringPairReplacer</b>	Replaces characters in the value contained in the source attribute based on the replacement key-value pairs. ( <i>Strings category</i> )
<b>StringReplacer</b>	Replaces substrings matching a string or regular expression in the string contained in the source attribute. ( <i>Strings category</i> )
<b>StringSearcher</b>	Performs a regular expression match on the specified expression. ( <i>Strings category</i> )
<b>SubstringExtractor</b>	Extracts a substring from the source attribute. ( <i>Calculated Values, Strings categories</i> )
<b>SummaryReporter</b>	Writes a summary report of incoming features to a disk file. Features are sorted before they are summarized. ( <i>Data Quality, Workflows categories</i> )
<b>SurfaceBuilder</b>	Cuts holes in surface features with other surface features. A surface that is cut by another surface must be co-planar with that second surface, have compatible orientation, and contain that second surface. ( <i>3D, Spatial Analysis categories</i> )
<b>SurfaceDissolver</b>	Detects coplanar regions of input surfaces and dissolves them into single faces. The output faces retain the attributes, traits, and appearances of the input. ( <i>3D, Geometries, Spatial Analysis categories</i> )
<b>SurfaceDraper</b>	Constructs a Delaunay triangulation based on input points and breaklines. Input drape features will be overlaid onto the surface model, and output as draped features. ( <i>3D, Point Clouds, Spatial Analysis categories</i> )



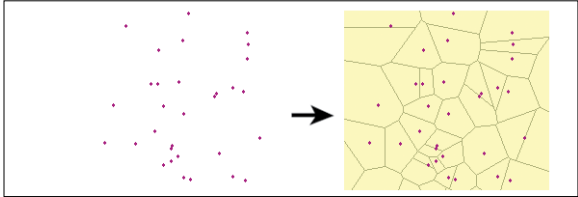
<b>SurfaceFootprintReplacer</b>	Replaces the geometry of a feature with a planar representation of the feature's shadow. (3D, Geometries categories)
<b>SurfaceModeller</b>	<p>Constructs a Delaunay triangulation based on input points and breaklines. It is useful when you need multiple representations of the same model. (3D, Point Clouds categories)</p> 
<b>SurfaceOnSurfaceOverlayer</b>	Performs a surface-on-surface overlay so that all input surfaces are intersected against each other and resultant surface features are created and output. The output surfaces can retain all the attributes of the input features in which they are contained. (3D, Spatial Analysis categories)
<b>SurfaceSplitter</b>	Splits a double-sided input surface geometry into two single-sided surfaces – one equal to the front side of the input surface and one equal to the back side of the input surface. (3D, Geometries categories)
<b>SystemCaller</b>	Runs a program or operating system command, and waits for it to exit before continuing the translation. (Workflows category)
<b>T</b>	
<b>TclCaller</b>	Runs a Tool Command Language (Tcl) command and assigns its return value to an attribute. (Workflows category)
<b>TCPIPReceiver</b>	Receives raw data over TCP/IP. Produces a feature each time a specified number of bytes is received or a particular sequence is detected. (Integrations, Web, Workflows categories)
<b>TCPIPSEnder</b>	Sends raw data to the specified host, which may be another FME workspace running in a different process (located on the same machine or on a different machine), or any client application that communicates over TCP/IP. (Integrations, Web, Workflows categories)
<b>TempPathnameCreator</b>	Reserves and returns a temporary file or directory path that will be deleted upon translation completion. An optional basename and extension can be supplied to further refine the filename portion of the resulting pathname. (Calculated Values, Workflows categories)
<b>Terminator</b>	Stops a translation when it detects detect non-valid situations or input data conditions that should not exist. (Workflows category)
<b>Tester</b>	Evaluates one or more tests on a feature, and routes the feature according to the outcome of the test(s). The tests can consist of any FME-allowed operands. (Data Quality, Filters and Joins categories)
<b>TestFilter</b>	Filters features by test conditions to one or more output ports. (Data Quality, Filters and Joins categories)

<b>TextAdder</b>	Sets the feature's geometry to text using the previous geometry as the text location. <i>(Cartography and Reports, Geometries categories)</i>
<b>TextDecoder</b>	Decodes a string from a number of different text encodings into plain text. <i>(Strings category)</i>
<b>TextEncoder</b>	Encodes a text string using URL, Unicode, XML, HTML, Base64, HEX, or Octal methods. <i>(Strings category)</i>
<b>TextLocationExtractor</b>	Sets a text feature's geometry to the location of the text. <i>(Calculated Values category)</i>
<b>TextPropertyExtractor</b>	Extracts the values of text attributes from input text geometry features. <i>(Calculated Values category)</i>
<b>TextPropertySetter</b>	Sets the properties of a text geometry to the specified properties. <i>(Cartography and Reports category)</i>
<b>TextStroker</b>	Takes as input a font name, text padding and width multiplier, and outputs aggregates that describe the outline of the text. <i>(Cartography and Reports, Rasters categories)</i>
	
<b>TextureCoordinateSetter</b>	Assigns texture coordinates to surfaces. <i>(Calculated Values, Coordinates categories)</i>
<b>Tiler</b>	Chops the input features into a series of tiles. This transformer works with raster, vector and point cloud data. <i>(Geometries category)</i>
	
<b>TimeWindower</b>	Allows features in FME to be grouped based upon a period of time defined by the user. <i>(Workflows category)</i>
<b>TINGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. The surface model may be output in a number of representations: a triangulated irregular network (TIN), TIN vertices, TIN edges, and triangles. <i>(3D, Geometries categories)</i>
	

NEW

<b>TopferIndexCalculator</b>	Takes a set of point, linear, polygonal, and/or aggregate features, and calculates the Topfer Index based on the bounding box of the input features. <i>(Spatial Analysis category)</i>
<b>TopologyBuilder</b>	Computes topology on input point, line, and/or area features. <i>(Spatial Analysis category)</i> 
<b>TraitMerger</b>	Moves the traits from one geometry onto another geometry. It can also move the attributes from a feature onto a geometry as traits, or the traits from a geometry onto a feature as attributes. <i>(Filters and Joins category)</i>
<b>TransporterReceiver</b>	Receives features from another FME workspace running in a different process, which may be located on the same or a different machine. Used in conjunction with the TransporterSender. <i>(Integrations, Workflows categories)</i>
<b>TransporterSender</b>	Sends features to another FME workspace running in a different process, which may be located on the same machine or on a different machine. Used in conjunction with the TransporterReceiver. <i>(Integrations, Workflows categories)</i>
<b>TrelloConnector</b>	Accesses the Trello web service to create, update, archive, or list the contents of Trello Boards, Lists, and Cards. <i>(Integrations, Web, Workflows categories)</i>
<b>Triangulator</b>	Breaks an input geometry into triangular units or a mesh. <i>(Geometries category)</i>
<b>Tweeter</b>	Sends a Twitter™ status update from Workbench. <i>(Integrations, Web categories)</i>
<b>TweetSearcher</b>	Runs a search for Twitter™ entries that contain the given query. <i>(Integrations, Web categories)</i>
<b>TweetStreamer</b>	Connects to a Twitter™ stream and outputs a new feature for each tweet. <i>(Integrations, Web categories)</i>
<b>TwitterStatusFetcher</b>	Retrieves the timeline for a particular Twitter™ user or list. <i>(Integrations, Web categories)</i>
<b>U</b>	
<b>UUIDGenerator</b>	Calculates a Universally Unique Identifier (UUID) for each incoming feature, and adds it as a new attribute. An example UUID looks like: 7672aac8-fa0b-464c-b0b8-3efa9ae9cd86 <i>(Calculated Values category)</i>
<b>V</b>	
<b>VariableRetriever</b>	Reads the specified variable and puts its value into the specified attribute. This variable must have been previously set using the VariableSetter transformer. <i>(Workflows category)</i>
<b>VariableSetter</b>	Creates and sets the specified variable to the specified value. The variable can later be read back into an attribute using the VariableRetriever transformer. <i>(Workflows category)</i>

NEW

<b>VectorOnRasterOverlayer</b>	Overlays vector features onto a single raster feature by drawing them onto the resulting output raster. The properties of the output raster are identical to that of the input raster. <i>(Rasters, Spatial Analysis categories)</i>
<b>VertexCounter</b>	Stores the number of a feature's vertices into an attribute. <i>(Calculated Values, Coordinates, Data Quality categories)</i>
<b>VertexCreator</b>	Appends coordinates to null, point, text, line, and arc geometry, or replaces existing geometry with point geometry. <i>(Geometries category)</i>
<b>VertexRemover</b>	Removes one or more coordinates from the geometry of the feature. <i>(Coordinates, Geometries categories)</i>
<b>VolumeCalculator</b>	Calculates the volume of a solid object and stores the value in an attribute. <i>(3D, Calculated Values categories)</i>
<b>VoronoiCellGenerator</b>	Outputs circular sectors of influence for point features that have directions defined by azimuths (degrees clockwise from North). <i>(Spatial Analysis category)</i>
<b>VoronoiDiagrammer</b>	Generates a Voronoi diagram or Thiessen polygon. Each polygon in the diagram defines the area of space that is closest to a particular input point. <i>(Spatial Analysis category)</i>
	
<b>W</b>	
<b>WebMapTiler</b>	Creates a series of image tiles that can be utilized by web mapping applications such as Bing™ Maps, Google Maps™, or Web Map Tile Service. <i>(Cartography and Reports, Format Specific, Rasters, Web categories)</i>
<b>WebSocketReceiver</b>	Receives WebSocket messages from the specified WebSocket server. Produces a feature each time a message is received, and places the contents of the message into the specified attribute. <i>(Web, Workflows categories)</i>
<b>WebSocketSender</b>	Sends WebSocket messages to the specified WebSocket server. <i>(Web, Workflows categories)</i>
<b>WhiteStarLeaseBuilder</b>	Posts a query to a WhiteStar Legal2Map™ WebServices (W3) server to obtain points or polygons that match a list of legal land descriptions. <i>(Integrations category)</i>
<b>WorkspaceRunner</b>	Runs another FME Workbench workspace on the local computer by spawning a new FME process. This transformer is useful for batch processing, especially in conjunction with the Directory and File Reader. <i>(Workflows category)</i>
<b>X</b>	
<b>XMLAppender</b>	Assembles several XML documents into one. <i>(Format Specific, Web categories)</i>
<b>XMLFeatureMapper</b>	Constructs features from XML documents via xfMaps. <i>(Format Specific, Web categories)</i>

<b>XMLFlattener</b>	Flattens content of XML element(s) into feature attributes. <i>(Format Specific, Web categories)</i>
<b>XMLFormatter</b>	Provides various options for formatting and cleaning up XML documents. <i>(Format Specific, Web categories)</i>
<b>XMLFragmenter</b>	Maps elements from an XML document into XML fragments. Can decompose large XML documents into parts, where these parts may be further operated on via downstream XML, XQuery, XSLT or generic text processing transformers. <i>(Format Specific, Web categories)</i>
<b>XMLNamespaceDeclarer</b>	Declares missing namespaces in XML documents by matching prefixes from another sample XML file whose namespaces are fully declared. <i>(Format Specific, Web categories)</i>
<b>XMLSampleGenerator</b>	This transformer generates an XML document based on an XML Schema (XSD) file. While the sample document may not pass a schema validation, it will provide a generate outline of what a valid XML document looks like. The XML generated by this transformer can be used as a base for an XML template used in the XMLTemplater transformer. <i>(Format Specific, Web categories)</i>
<b>XMLTemplater</b>	Populates an XML document with FME feature attribute values. The document is provided as a template, and the transformer will use XQuery to insert attribute values and geometry information into the template. <i>(Format Specific, Web categories)</i>
<b>XMLUpdater</b>	This transformer creates, modifies, replaces, or deletes XML elements and attributes in an XML document. <i>(Format Specific, Web categories)</i>
<b>XMLValidator</b>	Validates the syntax or schema of an XML file or text. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryExploder</b>	Uses XQuery expression to extract portions of XML text into new FME features. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryExtractor</b>	Uses XQuery expressions to extract portions of XML text into feature attributes. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryUpdater</b>	Provides updates to an XML document using XQuery Update expressions. <i>(Format Specific, Web categories)</i>
<b>XSLTProcessor</b>	The XSLTProcessor uses an XSL (eXtensible Stylesheet Language) stylesheet to convert an XML document. Common output formats include text, RSS, SVG, and CSV. <i>(Format Specific, Web, Workflows categories)</i>





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Version 2021.0



# FME® Transformer Reference Guide





# FME and Data Transformation

Moving data between different formats and applications often involves more than a format-to-format translation. Datasets can contain more complex components that may not fit the requirements of the destination system. To preserve key aspects of the data and load it seamlessly into the target application, you may need to adjust the data model, contents, descriptive elements, and/or the coordinate system. This is known as **data transformation** and it is one of FME's core capabilities.

FME® contains over 500 transformers that perform different types of data operations. In the FME Workbench interface, transformers are stored in the Transformer Gallery and grouped in categories based on their function. You can also search for transformers by keyword.

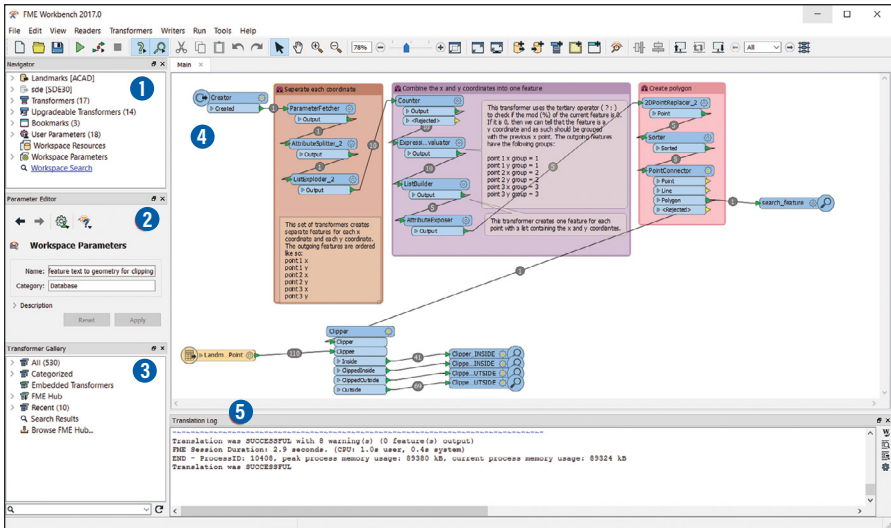


*This guide provides a high-level summary of FME Workbench, data inspection, and each transformer's functionality. For detailed information, select FME Transformers from the FME Workbench Help menu, select a transformer on the canvas and press F1, or visit [community.safe.com/s/documentation](https://community.safe.com/s/documentation).*

## FME Workbench Overview

FME Workbench is a powerful tool for data conversion, sharing, transformation, validation, and integration.

Workbench elements are represented graphically on the Workbench canvas, and saved as a **workspace**. By default, the workspace workflow reads from left to right: the **reader** (source data) is on the left, the transformers are in the center, and the **writer** (destination data) is on the right. Connections between each item represent the flow of data: connections can branch in different directions, and through different objects.

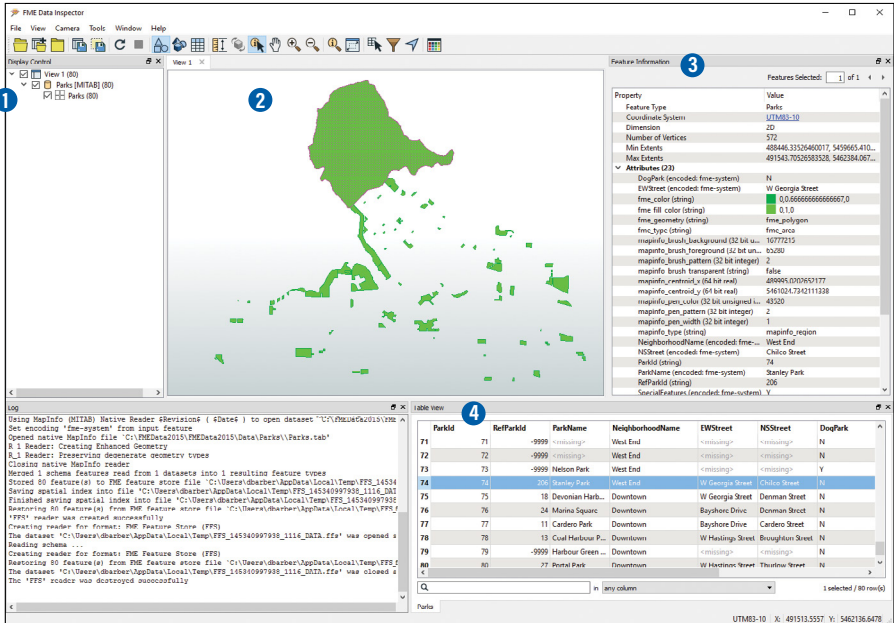


- 1 Navigator:** Shows a hierarchical view of workspace objects.
- 2 Parameter Editor:** Shows configurable settings for any object selected on the canvas.
- 3 Transformer Gallery:** Contains over 500 transformers to restructure features between source and destination data.
- 4 Canvas:** Displays a graphical workflow of the objects and connections that represent data and data transformation.
- 5 Translation Log:** Contains details about the workspace translation.

# FME Data Inspector Overview

The FME Data Inspector is used primarily to preview data before translation and verify data after translation, but it can also be used to check data at any point during translation.

One of FME's key abilities is the communication between Workbench and the Data Inspector – an Inspector transformer can start the Data Inspector at almost any point while a workspace is running, and inspection tools allow feature-by-feature analysis.



- 1 Display Control:** Shows a list of open datasets and their feature types.
- 2 View:** Displays a single dataset, or multiple datasets at the same time.
- 3 Feature Information:** Displays information about a queried feature, including feature type, attributes, and geometry details.
- 4 Table View:** Displays the Feature Information values that are exposed to the end user, in tabular format.

## Components of a Simple FME Workspace

In a workspace, translation components are represented in a visible, related hierarchy. Hierarchy is important because it affects how components are added to a translation and, more importantly, how they are controlled. Components consist of (but are not limited to):

- Readers (source format and data)
- Writers (destination format and output data location)
- Reader and Writer Feature Types (in FME, feature types represent a subset of records; for example, layer, table or sheet)
- Attributes
- Transformers

This guide is primarily a transformer resource – but it's also important to see why transformers are key to FME's power and versatility. A very simple workspace example on page 4 shows how transformers work; and the rest of this guide describes what each transformer can do.

# The Basics: Placing and Editing Transformers

There are many ways to place a transformer on the Workbench canvas. To start, however, you can simply double-click a transformer name in the Transformer Gallery and it will appear in the workspace.

Every transformer has a Properties button. This button is color-coded to show the status of its parameters.



If the Properties button is the same color as the transformer, you can use the transformer with its existing parameters.

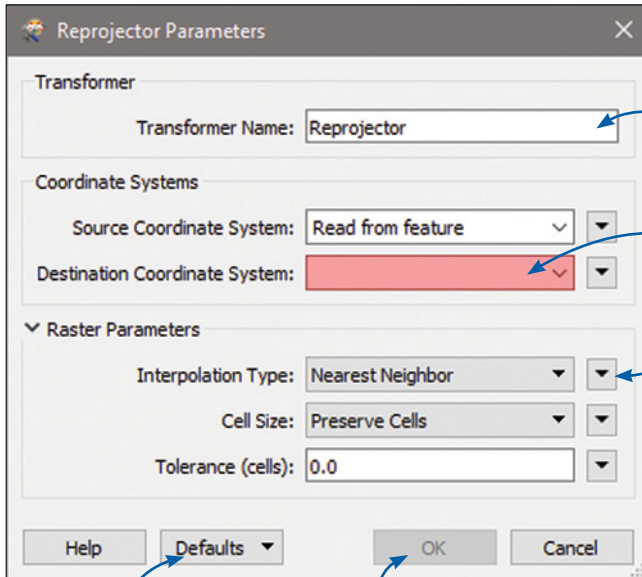


A yellow Properties button indicates that the transformer contains default settings, but you have not yet accepted them. You can use the transformer in this state, but your workspace might produce unexpected results.



A red Properties button means that there is at least one parameter for which FME cannot supply a default value. You must provide a value for all required fields before you can use the transformer in the workspace.

When you click a Properties button, the dialog that appears will usually have some of the common elements shown in this example. The content of this dialog depends on the transformer, and sometimes even on connections to the transformer. Most transformers have some common user interface elements, however, and those are described here.



You can edit the default transformer name.

Required parameters are highlighted.

Transformer parameter menu button.

The Defaults menu gives you options for using default values.

Click OK to accept changes and close the dialog. (This button is disabled if required parameters have not been populated.)

## Working with Transformer Parameters

Most transformer parameters can be integrated with other pieces of a workspace. This means that the parameters can be easily configured to work with elements of the source data as well as with other transformers. More advanced functions, such as text and arithmetic editors, are also available in some transformers.

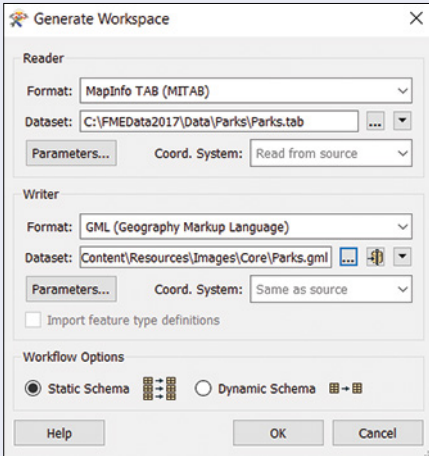
In most cases, you can use a transformer with its displayed default values.



For detailed information on transformer parameters, see the *FME Transformers help*, or select a transformer on the Workbench canvas and view the *Help* tab in the bottom pane.

## The Basics: Setting up and Running a Simple Workspace

This simple example shows how to set up a new workspace. The source data used for this example contains information about 80 city parks.

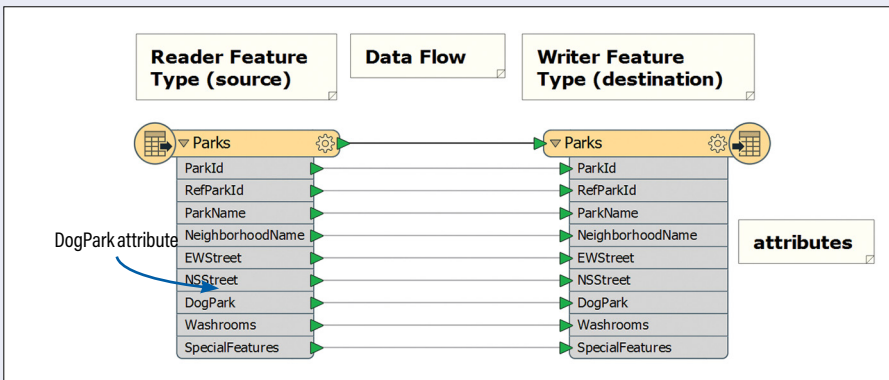


Set up a new workspace by clicking **File > Generate Workspace**. Then:

1. Select the format and location of the source data (the Reader),
2. Specify the format and location for the destination data (the Writer), and
3. Accept the defaults in the remaining dialog fields.

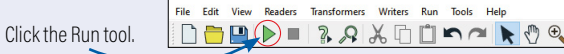
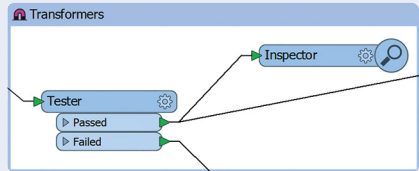
Click **OK**. Workbench reads the data, and generates the initial workspace.

The objects on the canvas represent the data and data flow. The **Reader Feature Type** shows that the data contains an **attribute** called *DogPark*.



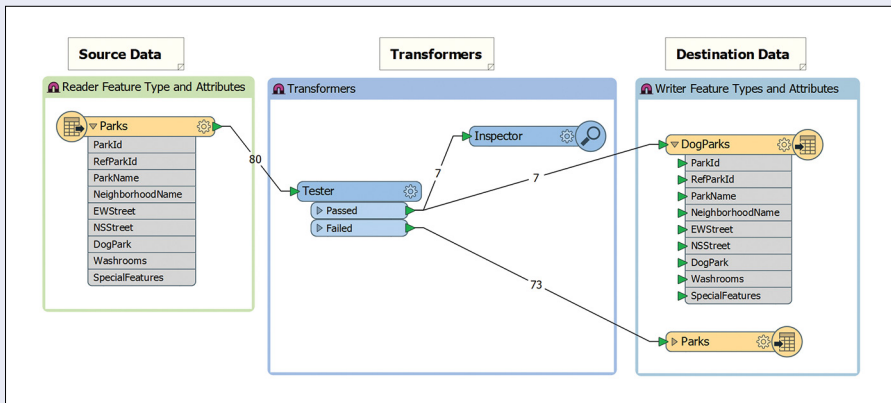
Because we want to determine which parks allow dogs, we add two transformers: a Tester transformer (to filter data) and an Inspector transformer (to view results).

The Tester parameters are set to filter only parks that allow dogs, and the Inspector transformer opens the **Data Inspector** to show the results on a map.

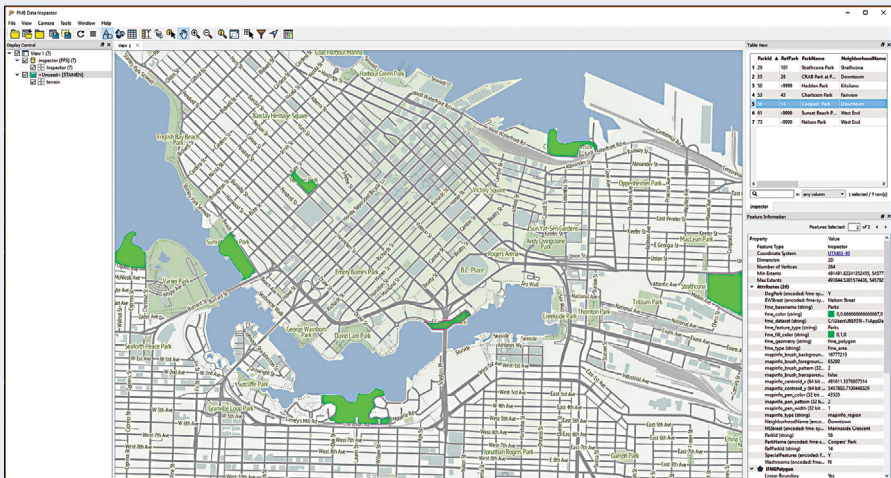


The resulting workspace shows that 7 parks allow dogs. These results are sent through the **Passed** port of the Tester transformer to a Writer Feature Type that we have added and named *DogParks*.

The workspace also shows that 73 parks do not allow dogs, and we have directed these results through the **Failed** port of the Tester transformer to the original Parks writer feature type.



Because we added an Inspector transformer to the Tester transformer's Passed port, the Data Inspector opens automatically. Here, the Background Map option allows us to view the exact locations of the 7 dog parks.



# Workbench Keyboard Shortcuts *for Windows and Mac*

General Viewing		
Task	Shortcut (PC)	Shortcut (Mac)
New (create a new workspace)	Ctrl+n	command ⌘+n
Generate workspace	Ctrl+g	Shift+command ⌘+n
Open (workspace)	Ctrl+o	command ⌘+o
Exit (workbench)	Ctrl+q	command ⌘+q
Close (workspace)	Ctrl+w	command ⌘+w
Change to next tab	Ctrl+Tab	
Change to previous tab	Ctrl+Shift+Tab	
Select tab number	Ctrl+number_key	
Close current tab	Ctrl+F4	command ⌘+w
Open containing folder (datasets)	Ctrl+o	command ⌘+o
Maximize canvas to current window size	Shift+F11	shift+F11
Maximize canvas to full screen	F11	F11
Zoom-in	Ctrl+	command ⌘+
Zoom-out	Ctrl-	command ⌘-
Zoom 100%	Ctrl+0	command ⌘+0
Zoom in and out	Ctrl+scroll wheel	command ⌘+scroll wheel
Zoom to next/previous bookmark	Space/Ctrl+Space <b>Note:</b> Show Bookmark Navigator must be enabled on the toolbar.	
Pan	Click scroll wheel (or middle mouse button) and drag cursor.	
Return cursor to action arrow	Right-click anywhere on the canvas.	Right-click anywhere on the canvas.
Search: - Workspace if the focus is in the workspace or the Navigator - Log if the focus is in the Log window	Ctrl+f F3	command ⌘+f
Connection Style	Ctrl+Shift+C	command ⌘+Shift+C
Print	Ctrl+p	command ⌘+p
Help	Select an object, then F1	Select an object, then F1



Viewing Data in Visual Preview		
Task	Shortcut (PC)	Shortcut (Mac)
Toggle automatic inspect on selection	Ctrl+ Alt+A	option ⌘+command ⌘+A
Toggle Display Control	Ctrl+Alt+`	option ⌘+command ⌘+`
Toggle Table View	Ctrl+Alt+1	option ⌘+command ⌘+1
Toggle graphics View	Ctrl+Alt+2, Ctrl+Alt+3, Ctrl+Alt+4	option ⌘+command ⌘+2, option ⌘+command ⌘+3, option ⌘+command ⌘+4
Show/hide Feature Information window	Ctrl+Alt+F	option ⌘+command ⌘+F
Open in Data Inspector	Ctrl+Alt+D	command ⌘+Shift+D

General Editing		
Cut	Ctrl+x	command ⌘+x
Copy	Ctrl+c	command ⌘+c
Paste	Ctrl+v	command ⌘+v
Redo	Ctrl+y	shift+command ⌘+z
Save	Ctrl+s	command ⌘+s
Select All	Ctrl+a	command ⌘+a
Undo	Ctrl+z	command ⌘+z
Smart Delete (repair connections)	Delete key	delete key
Delete (without repair)	Shift+Delete key	Shift+delete key
Readers, Writers, and Transformers		
Add Reader	Ctrl+Alt+r	option ⌘+command ⌘+r
Add Writer	Ctrl+Alt+w	option ⌘+command ⌘+w
Show Parameters	Select an object, then Enter	Select an object, then Enter.
Connect Inspector	Select the object(s), then Ctrl+Shift+I	Select the object(s), then control+shift+i
Connect Logger	Select the object(s), then Ctrl+Shift+L	Select the object(s), then control+shift+l
Create custom transformer	Select one or more transformers, then Ctrl+t	Select one or more transformers, then command ⌘+t

Task	Shortcut (PC)	Shortcut (Mac)
Duplicate transformer	Ctrl+d <i>Using Quick Add:</i> If you add a transformer and want to add the same transformer again, press the slash "/" key. The Quick Add box will appear showing the last selected transformer. Press Return to include it, then press Return again to edit its parameters.	command ⌘+d
Rename	Select an object, then F2	Select the object, then F2
Search for a transformer by name	Slash "/" key.	Slash "/" key.
<b>Other Workspace Authoring</b>		
Add Bookmark	Ctrl+b	command ⌘+b
Attach annotation	Select the object(s), then Ctrl+k	Select the object(s), then command ⌘+k
Show summary annotation	Select the object(s), then Ctrl+Shift+K	Select the object(s), then shift+command ⌘+k
Insert Junction	Ctrl+Shift+J	shift+command ⌘+j
Enable/disable objects (including links and feature types)	Ctrl+e	command ⌘+e
<b>Running Workspaces</b>		
Run translation	F5	F5
Rerun entire workspace	Shift+F5	Shift+F5
Enable Prompt for User Parameters	Ctrl+Alt+F5	
Prompt and run	Ctrl+r	command ⌘+r
Enable feature caching	Ctrl+F5	command ⌘+F5
Run with feature caching + "Run From This"	F6	F6
Run with breakpoints	Ctrl+Shift+F5	command ⌘+Shift+F5
Toggle breakpoints	Select connection, then F9	

# Transformer Categories

## 3D

3DAffiner 15  
3DArcReplacer 15  
3DForcer 15  
3DInterpolator 15  
3DRotator 15  
AppearanceExtractor 16  
AppearanceMerger 16  
AppearanceRemover 16  
AppearanceSetter 16  
AppearanceStyler 16  
Bufferer 21  
CityEngineModelGenerator 23  
Creator 25  
CSGBuilder 25  
CSGEvaluator 25  
DEMDistanceCalculator 26  
DEMGenerator 26  
DimensionExtractor 26  
ElevationExtractor 28  
Extruder 28  
FaceReplacer 28  
GeometryInstantiator 31  
GeometryPartExtractor 31  
GeometryPropertyExtractor 31  
GeometryPropertyRemover 31  
GeometryPropertyRenamer 31  
GeometryPropertySetter 31  
IFCPropertySetDefinitionCreator 33  
IFCQuantitySetDefinitionCreator 33  
MeshMerger 39  
MeshSimplifier 39  
MRF3DCleaner 40  
Offsetter 42  
PipeReplacer 42  
PlanarityFilter 43  
PointCloudSurfaceBuilder 44  
RasterDEMGenerator 47  
RasterHillshader 48  
RasterSlopeCalculator 50  
Scaler 51  
SecondOrderConformer 51  
SharedItemAdder 51  
SharedItemExtractor 52  
SharedItemIDSetter 52  
SharedItemRetriever 52  
SolidBuilder 53  
SurfaceBuilder 55  
SurfaceDissolver 55  
SurfaceDraper 55  
SurfaceFootprintReplacer 56  
SurfaceModeller 56  
SurfaceOnSurfaceOverlay 56  
SurfaceSplitter 56  
TINGenerator 57  
VolumeCalculator 59

## Attributes

Aggregator 16  
AttributeCompressor 18  
AttributeCopier 18  
AttributeCreator 18  
AttributeDecompressor 18  
AttributeDereferencer 18  
AttributeExploder 19  
AttributeExposer 19  
AttributeFileReader 19  
AttributeFileWriter 19  
AttributeKeeper 19  
AttributeManager 19  
AttributeRemover 19  
AttributeRenamer 19  
AttributeSplitter 20  
BulkAttributeRemover 21  
BulkAttributeRenamer 21  
DatabaseJoiner 25  
Deaggregator 26  
ListBuilder 37  
ListConcatenator 37  
ListCopier 37  
ListExploder 38  
ListExpressionPopulator 38  
ListIndexer 38  
ListPopulator 38  
ListRenamer 38  
ListSorter 38  
NullAttributeMapper 41

## Calculated Values

Aggregator 16  
AngleConverter 16  
AngularityCalculator 16  
ArcPropertyExtractor 17  
AreaCalculator 18  
AttributePivoter 19  
AttributeRounder 19  
BaseConverter 21  
BoundsExtractor 21  
CenterPointExtractor 22  
CircularityCalculator 23  
CoordinateConcatenator 24  
CoordinateExtractor 24  
Counter 25  
CRCCalculator 25  
DateTimeCalculator 26  
DateTimeConverter 26  
DateTimeStamper 26  
DecimalDegreesCalculator 26  
DEMDistanceCalculator 26  
DensityCalculator 26  
DimensionExtractor 26  
DMSCalculator 27  
ElevationExtractor 28

EllipsePropertyExtractor 28  
ExpressionEvaluator 28  
GeometryExtractor 30  
G0IDGenerator 32  
H3HexagonalIndexer 32  
HoleCounter 32  
LeftRightSpatialCalculator 36  
LengthCalculator 36  
LengthToPointCalculator 36  
ListHistogrammer 38  
ListRangeExtractor 38  
MeasureExtractor 39  
MeasureGenerator 39  
ModuloCounter 39  
NetworkCostCalculator 41  
NetworkTopologyCalculator 41  
OrientationExtractor 42  
PartCounter 42  
PointCloudExpressionEvaluator 43  
PointCloudPropertyExtractor 44  
PointCloudStatisticsCalculator 44  
PointPropertyExtractor 45  
RandomNumberGenerator 45  
RasterAspectCalculator 45  
RasterBandMinMaxExtractor 46  
RasterBandPropertyExtractor 46  
RasterCellValueCalculator 47  
RasterExpressionEvaluator 47  
RasterPropertyExtractor 49  
RasterSingularCellValueCalculator 50  
RasterStatisticsCalculator 50  
ReprojectAngleCalculator 50  
ReprojectLengthCalculator 50  
StatisticsCalculator 54  
StreamOrderCalculator 54  
StreamPriorityCalculator 54  
StringLengthCalculator 55  
SubstringExtractor 55  
TempPathnameCreator 56  
TextLocationExtractor 57  
TextPropertyExtractor 57  
TextureCoordinateSetter 57  
UUIDGenerator 58  
VertexCounter 59  
VolumeCalculator 59

## Cartography and Reports

AreaAmalgamator 17  
ChartGenerator 23  
CommonLocalReprojector 23  
Curvefitter® 25  
DGNStyler 26  
Displacer 27  
DWGStyler 28

ExcelStyler 28  
FeatureColorSetter 28  
Generalizer 30  
GeometryColorSetter 30  
HTMLLayouter 33  
HTMLReportGenerator 33  
ImageRasterizer 34  
KMLPropertySetter 35  
KMLRegionSetter 35  
KMLStyler 35  
KMLTimeSetter 35  
KMLTourBuilder 35  
KMLViewSetter 35  
Labeller 35  
LabelPointReplacer 36  
MapboxStyler 38  
MapInfoStyler 38  
MapnikRasterizer 39  
MapTextLabeller 39  
MapTextStyler 39  
MSWordStyler 40  
NumericRasterizer 41  
PDFPageFormatter 24  
PDFStyler 42  
PowerPointStyler 45  
RasterHillshader 48  
SherbendGeneralizer 52  
TextAdder 57  
TextPropertySetter 57  
TextStroker 57  
WebMapTiler 59

## Coordinates

2DForcer 15  
3DAffiner 15  
3DForcer 15  
Affiner 15  
AttributeReprojector 19  
BMGReprojector 21  
CenterPointExtractor 22  
CommonLocalReprojector 23  
CoordinateConcatenator 24  
CoordinateExtractor 24  
CoordinateRounder 24  
CoordinateSwapper 24  
CoordinateSystemDescription  
  Converter 24  
CoordinateSystemExtractor 24  
CoordinateSystemRemover 24  
CoordinateSystemSetter 24  
CsmmapAttributeReprojector 25  
CsmmapReprojector 25  
DecimalDegreesCalculator 26  
DimensionExtractor 26  
DMSCalculator 27  
ElevationExtractor 28  
EsriReprojector 28  
GridInquestIIReprojector 32  
GridInquestReprojector 32  
GtransAttributeReprojector 32

GtransReprojector 32  
LatLongToMGRSConverter 36  
LocalCoordinateSystemSetter 38  
MGRSToLatLongConverter 39  
PROJAttributeReprojector 45  
PROJReprojector 45  
RasterGCPExtractor 47  
RasterGCPSetter 47  
RasterGeoreferencer 48  
ReframeReprojector 50  
ReprojectAngleCalculator 50  
ReprojectLengthCalculator 50  
Reprojector 51  
RubberSheeter 51  
Scaler 51  
SecondOrderConformer 51  
TextureCoordinateSetter 57  
VertexCounter 59  
VertexRemover 59

## Data Quality

AngularityCalculator 16  
AreaGapAndOverlapCleaner 18  
AttributeValidator 20  
ChangeDetector 22  
CircularityCalculator 23  
ClosedCurveFilter 23  
CommonSegmentFinder 24  
ConvexityFilter 24  
CRCCalculator 25  
DimensionExtractor 26  
DuplicateFilter 27  
ElevationExtractor 28  
FeatureTypeFilter 29  
GeometryFilter 30  
GeometryValidator 31  
HoleCounter 32  
Inspector 34  
JSONValidator 35  
ListDuplicateRemover 37  
ListElementCounter 38  
ListHistogrammer 38  
Matcher 39  
MRF2DCleaner 40  
MRF2DConflator 40  
MRF2DDangleRemover 40  
MRF2DDuplicateRemover 40  
MRF2DExtender 40  
MRF2DGeneralizer 40  
MRF2DIntersector 40  
MRF2DJoiner 40  
MRF2DShortGeometryRemover 40  
MRF3DCleaner 40  
NullAttributeMapper 41  
PartCounter 42  
PlanarityFilter 43  
Sampler 51  
Snapper 52  
Snipper 52  
SpatialFilter 53

SpatialRelator 53  
SpikeRemover 53  
SummaryReporter 55  
Tester 56  
TestFilter 56  
VertexCounter 59

## Filters and Joins

AggregateFilter 16  
Aggregator 16  
AreaOnAreaOverlayer 18  
AttributeFilter 19  
AttributePivoter 19  
AttributeRangeFilter 19  
ChangeDetector 22  
ClosedCurveFilter 23  
ConvexityFilter 24  
DatabaseJoiner 25  
Deaggregator 26  
DuplicateFilter 27  
FeatureJoiner 28  
FeatureMerger 29  
FeatureReader 29  
FeatureTypeFilter 29  
GeometryFilter 30  
LineOnAreaOverlayer 37  
LineOnLineOverlayer 37  
ListBasedFeatureMerger 37  
MultipleGeometryFilter 40  
NeighborhoodAggregator 41  
NLPClassifier 41  
NLPTrainer 41  
PlanarityFilter 43  
PointCloudFilter 43  
PointCloudMerger 43  
PointOnAreaOverlayer 44  
PointOnLineOverlayer 44  
PointOnPointOverlayer 44  
RasterMosaicker 48  
Sampler 51  
SpatialFilter 53  
SpatialRelator 53  
Tester 56  
TestFilter 56  
TraitMerger 58

## Format Specific

AttributeFileReader 19  
AttributeFileWriter 19  
DatabaseDeleter 25  
DatabaseUpdater 26  
DGNStyler 26  
DWGStyler 28  
EsriReprojector 28  
ExcelStyler 28  
FeatureReader 29  
FeatureWriter 29  
GeometryExtractor 30  
GeometryReplacer 31  
GeoRSSFeatureComposer 31

GeoRSSFeatureReader 32  
GMLFeatureComposer 32  
HTMLLayer 33  
HTMLReportGenerator 33  
HTMLToXHTMLConverter 33  
IFCPropertySetDefinitionCreator 33  
IFCQuantitySetDefinitionCreator 33  
JSONExtractor 34  
JSONFlattener 34  
JSONFormatter 34  
JSONFragmenter 34  
JSONTemplater 34  
JSONUpdater 35  
JSONValidator 35  
KMLPropertySetter 35  
KMLRegionSetter 35  
KMLStyler 35  
KMLTimeSetter 35  
KMLTourBuilder 35  
KMLViewSetter 35  
MapboxStyler 38  
MapInfoStyler 38  
MapTextLabeller 39  
MapTextStyler 39  
PDFPageFormatter 42  
PDFStyler 42  
RCaller 50  
WebMapTiler 59  
XMLAppender 59  
XMLFeatureMapper 59  
XMLFlattener 60  
XMLFormatter 60  
XMLFragmenter 60  
XMLNamespaceDeclarer 60  
XMLSampleGenerator 60  
XMLTemplater 60  
XMLUpdater 60  
XMLValidator 60  
XMLXQueryExploder 60  
XMLXQueryExtractor 60  
XMLXQueryUpdater 60  
XSLTProcessor 60

## Geometries

2DArcReplacer 15  
2DBoxReplacer 15  
2DEllipseReplacer 15  
2DForcer 15  
2DGridAccumulator 15  
2DGridCreator 15  
3DArcReplacer 15  
3DForcer 15  
3DInterpolator 15  
3DRotator 15  
AffineWarper 16  
AnchoredSnapper 16  
AngleConverter 16  
ArcEstimator 17  
ArcPropertySetter 17  
ArcStroker 17

AreaAmalgamator 17  
AreaBuilder 17  
AreaGapAndOverlapCleaner 18  
BoundingBoxReplacer 21  
CenterLineReplacer 22  
CenterPointReplacer 22  
Chopper 23  
CityEngineModelGenerator 23  
CoordinateRounder 24  
CoordinateSwapper 24  
CSGBuilder 25  
Curvefitter\* 25  
Densifier 26  
Displacer 27  
Dissolver 27  
DonutBridgeBuilder 27  
DonutBuilder 27  
DonutHoleExtractor 27  
EllipsePropertySetter 28  
FaceReplacer 28  
Generalizer 30  
GeometryCoercer 30  
GeometryExtractor 30  
GeometryRefiner 31  
GeometryRemover 31  
GeometryReplacer 31  
H3HexagonalIndexer 32  
HullReplacer 33  
Intersector 34  
LabelPointReplacer 36  
LineBuilder 36  
LineCloser 36  
LineCombiner 37  
LineExtender 37  
MeasureRemover 39  
MeasureSetter 39  
MeshMerger 39  
MeshSimplifier 39  
MinimumAreaForcer 39  
MinimumSpanningCircle  
Replacer 39  
MultipleGeometrySetter 40  
OffsetCurveGenerator 42  
Orientor 42  
PathBuilder 42  
PathSplitter 42  
PipeReplacer 42  
PointCloudSurfaceBuilder 44  
PointPropertySetter 45  
Rotator 51  
RubberSheeter 51  
Scaler 51  
SherbendGeneralizer 52  
Snapper 52  
Snipper 52  
SolidBuilder 53  
SpikeRemover 53  
SurfaceDissolver 55  
SurfaceFootprintReplacer 56  
SurfaceSplitter 56

TextAdder 57  
Tiler 57  
TINGenerator 57  
Triangulator 58  
VertexCreator 59  
VertexRemover 59

## Integrations

ArcGISOnlineConnector 17  
AutodeskA360Connector 20  
AutodeskBIM360DocsConnector 20  
AzureBlobStorageConnector 20  
AzureFileStorageConnector 20  
AzureQueueStorageConnector 20  
BMGRprojector 21  
BoxConnector 21  
CityEngineModelGenerator 23  
CKANConnector 23  
CsmmapAttributeReprojector 25  
CsmmapReprojector 25  
Curvefitter\* 25  
DatabaseDeleter 25  
DatabaseUpdater 26  
DirectTweeter 26  
DropboxConnector 27  
Emailer 28  
EsriReprojector 28  
EthereumConnector 28  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29  
FMEServerNotifier 29  
FMEServerResourceConnector 30  
FTPCaller 30  
Geocoder 30  
GoogleCloudStorageConnector 32  
GoogleDriveConnector 32  
GridInquestIIReprojector 32  
GridInquestReprojector 32  
GtransAttributeReprojector 32  
GtransReprojector 32  
HDFSConnector 32  
HTMLExtractor 33  
JMSReceiver 34  
JMSSender 34  
KinesisReceiver 35  
KinesisSender 35  
MRF2DCleaner 40  
MRF2DConflator 40  
MRF2DDangleRemover 40  
MRF2DDuplicateRemover 40  
MRF2DExtender 40  
MRF2DGeneralizer 40  
MRF2DIntersector 40  
MRF2DJoiner 40  
MRF2DShortGeometryRemover 40  
MRF3DCleaner 40  
OneDriveConnector 42  
PROJAttributeReprojector 45  
ProjectWiseWSGConnector 45

- PROJReprojector 45
- RabbitMQConnector 45
- RCaller 50
- ReframeReprojector 50
- S3Connector 51
- SalesforceConnector 51
- SharePointOnlineConnector 52
- SlackConnector 52
- SNSSender 53
- TCPIPReceiver 56
- TCPIPSender 56
- TransporterReceiver 58
- TransporterSender 58
- TrelloConnector 58
- Tweeter 58
- TweetSearcher 58
- TweetStreamer 58
- TwitterStatusFetcher 58
- WhiteStarLeaseBuilder 59

## Point Clouds

- DEMGenerator 26
- GeometryCoercer 30
- PointCloudCoercer 43
- PointCloudCombiner 43
- PointCloudComponentAdder 43
- PointCloudComponentCopier 43
- PointCloudComponentKeeper 43
- PointCloudComponentRemover 43
- PointCloudComponentRenamer 43
- PointCloudComponentTypeCoercer 43
- PointCloudConsumer 43
- PointCloudCreator 43
- PointCloudExpressionEvaluator 43
- PointCloudExtractor 43
- PointCloudFilter 43
- PointCloudMerger 43
- PointCloudOnRasterComponentSetter 44
- PointCloudPropertyExtractor 44
- PointCloudReplacer 44
- PointCloudSimplifier 44
- PointCloudSorter 44
- PointCloudSplitter 44
- PointCloudStatisticsCalculator 44
- PointCloudSurfaceBuilder 44
- PointCloudThinner 44
- PointCloudTransformationApplier 44
- SurfaceDraper 55
- SurfaceModeller 56

## Rasters

- AppearanceExtractor 16
- AppearanceMerger 16
- AppearanceRemover 16
- AppearanceSetter 16
- AppearanceStyler 16
- ChartGenerator 23
- DEMDistanceCalculator 26

- GoogleVisionConnector 32
- ImageFetcher 34
- ImageRasterizer 34
- MapnikRasterizer 39
- NumericRasterizer 41
- PointCloudOnRasterComponentSetter 44
- PointOnRasterValueExtractor 45
- RasterAspectCalculator 45
- RasterBandAdder 45
- RasterBandCombiner 45
- RasterBandInterpretationCoercer 45
- RasterBandKeeper 46
- RasterBandMinMaxExtractor 46
- RasterBandNameSetter 46
- RasterBandNodataRemover 46
- RasterBandNodataSetter 46
- RasterBandOrderer 46
- RasterBandPropertyExtractor 46
- RasterBandRemover 46
- RasterBandSeparator 46
- RasterCellCoercer 46
- RasterCellOriginSetter 46
- RasterCellValueCalculator 47
- RasterCellValueReplacer 47
- RasterCellValueRounder 47
- RasterCheckpointter 47
- RasterConsumer 47
- RasterConvolver 47
- RasterDEMGenerator 47
- RasterExpressionEvaluator 47
- RasterExtentsCoercer 47
- RasterExtractor 47
- RasterGCPEXtractor 47
- RasterGCPSetter 47
- RasterGeoreferencer 48
- RasterHillshader 48
- RasterInterpretationCoercer 48
- RasterMosaicker 48
- RasterNumericCreator 48
- RasterObjectDetectionModelTrainer 48
- RasterObjectDetector 48
- RasterObjectDetectorSampleGenerator 48
- RasterObjectDetectorSamplePreparer 49
- RasterPaletteAdder 49
- RasterPaletteExtractor 49
- RasterPaletteGenerator 49
- RasterPaletteInterpretationCoercer 49
- RasterPaletteNodataSetter 49
- RasterPaletteRemover 49
- RasterPaletteResolver 49
- RasterPropertyExtractor 49
- RasterPyramider 49
- RasterRegisterer 49
- RasterReplacer 49
- RasterResampler 49

- RasterRGBCreator 49
- RasterRotationApplier 49
- RasterSegmenter 49
- RasterSelector 49
- RasterSharpener 50
- RasterSingularCellValueCalculator 50
- RasterSlopeCalculator 50
- RasterStatisticsCalculator 50
- RasterSubsetter 50
- RasterTiler 50
- RasterToPolygonCoercer 50
- RCaller 50
- TextStroker 57
- VectorOnRasterOverlayer 59
- WebMapTiler 59

## Spatial Analysis

- AffineWarper 16
- AnchoredSnapper 16
- AreaAmalgamator 17
- AreaBuilder 17
- AreaOnAreaOverlayer 18
- BoundingBoxAccumulator 21
- Bufferer 21
- CenterLineReplacer 22
- CenterPointReplacer 22
- Clipper 23
- ContourGenerator 24
- DEMDistanceCalculator 26
- Displacer 27
- Dissolver 27
- DonutBridgeBuilder 27
- FeatureReader 29
- HullAccumulator 33
- Intersector 34
- NeighborFinder 41
- NeighborhoodAggregator 41
- NeighborPairFinder 41
- NetworkCostCalculator 41
- NetworkFlowOrientor 41
- NetworkTopologyCalculator 41
- Offsetter 42
- PointOnAreaOverlayer 44
- PointOnLineOverlayer 44
- PointOnPointOverlayer 44
- PointOnRasterValueExtractor 45
- SectorGenerator 51
- ShortestPathFinder 52
- Snapper 52
- SpatialFilter 53
- SpatialRelator 53
- SpatialSorter 53
- SurfaceBuilder 55
- SurfaceDissolver 55
- SurfaceDraper 55
- SurfaceOnSurfaceOverlayer 56
- TopferIndexCalculator 58
- TopologyBuilder 58
- VectorOnRasterOverlayer 59

VoronoiCellGenerator 59  
VoronoiDiagrammer 59

## Strings

AngleConverter 16  
AttributeCompressor 18  
AttributeDecompressor 18  
AttributeEncoder 18  
AttributeExploder 19  
AttributePivoter 19  
AttributeRangeMapper 19  
AttributeReprojector 19  
AttributeRounder 19  
AttributeSplitter 20  
AttributeTrimmer 20  
AttributeValidator 20  
AttributeValueMapper 20  
BaseConverter 21  
BinaryDecoder 21  
BinaryEncoder 21  
CharacterCodeExtractor 22  
CharacterCodeReplacer 22  
CoordinateConcatenator 24  
CoordinateSystemDescription  
  Converer 24  
DateTimeConverter 26  
DimensionExtractor 26  
ElevationExtractor 28  
ExpressionEvaluator 28  
FilenamePartExtractor 29  
HTMLExtractor 33  
HTMLToXHTMLConverter 33  
ListDuplicateRemover 37  
ListSearcher 38  
ListSummer 38  
NLPClassifier 41  
NLPTrainer 41  
NullAttributeMapper 41  
RandomNumberGenerator 45  
StringCaseChanger 54  
StringConcatenator 54  
StringFormatter 54  
StringLengthCalculator 55  
StringPadder 55  
StringPairReplacer 55  
StringReplacer 55  
StringSearcher 55  
SubstringExtractor 55  
TextDecoder 57  
TextEncoder 57

## Web

AmazonAthenaConnector 16  
ArcGISOnlineConnector 17  
AttributeEncoder 18  
AutodeskA360Connector 20  
AutodeskBIM360DocsConnector 20  
AWSIoTConnector 20  
AzureBlobStorageConnector 20  
AzureComputerVisionConnector 20

AzureFileStorageConnector 20  
AzureIoTConnector 20  
AzureQueueStorageConnector 20  
AzureTextAnalyticsConnector 20  
BoxConnector 21  
CesiumIonConnector 22  
ChartGenerator 23  
CKANConnector 23  
ComprehendConnector 24  
Decelerator 26  
DirectTweeter 26  
DropboxConnector 27  
Emailer 28  
EthereumConnector 28  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29  
FMEServerNotifier 29  
FMEServerResourceConnector 30  
FTPCaller 30  
Generalizer 30  
Geocoder 30  
GeoRSSFeatureComposer 31  
GeoRSSFeatureReader 32  
GoogleBigQueryConnector 32  
GoogleCloudPubSubConnector 32  
GoogleCloudStorageConnector 32  
GoogleDriveConnector 32  
GoogleIoTConnector 32  
GoogleLanguageConnector 32  
GoogleVisionConnector 32  
HDFSConnector 32  
HTMLExtractor 33  
HTMLayouter 33  
HTMLReportGenerator 33  
HTMLToXHTMLConverter 33  
HTTCaller 33  
IBMIoTConnector 33  
JMSReceiver 34  
JMSSender 34  
JSONExtractor 34  
JSONFlattener 34  
JSONFormatter 34  
JSONFragmenter 34  
JSONTemplater 34  
JSONUpdater 35  
JSONValidator 35  
KafkaConnector 35  
MQTTConnector 39  
OneDriveConnector 42  
ParameterFetcher 42  
ProjectWiseWSGConnector 45  
RabbitMQConnector 45  
RasterPyramider 49  
RekognitionConnector 50  
S3Connector 51  
SalesforceConnector 51  
SharePointOnlineConnector 52  
SlackConnector 52  
SNSSender 53

SQSConnector 54  
TCPIPReceiver 56  
TCPIPSender 56  
TrelloConnector 58  
Tweeter 58  
TweetSearcher 58  
TweetStreamer 58  
TwitterStatusFetcher 58  
WebMapTiler 59  
WebSocketReceiver 59  
WebSocketSender 59  
XMLAppender 59  
XMLFeatureMapper 59  
XMLFlattener 60  
XMLFormatter 60  
XMLFragmenter 60  
XMLNamespaceDeclarer 60  
XMLSampleGenerator 60  
XMLTemplater 60  
XMLUpdater 60  
XMLValidator 60  
XMLQueryExploder 60  
XMLQueryExtractor 60  
XMLQueryUpdater 60  
XSLTProcessor 60

## Workflows

ArcGISOnlineConnector 17  
AttributeFileReader 19  
AttributeFileWriter 19  
AutodeskA360Connector 20  
AutodeskBIM360DocsConnector 20  
AzureBlobStorageConnector 20  
AzureFileStorageConnector 20  
AzureQueueStorageConnector 20  
BoxConnector 21  
CKANConnector 23  
Cloner 23  
Creator 25  
DatabaseDeleter 25  
DatabaseUpdater 26  
Decelerator 26  
DropboxConnector 27  
EnvironmentVariableFetcher 28  
EthereumConnector 28  
FeatureHolder 28  
FeatureReader 29  
FeatureTypeExtractor 29  
FeatureWriter 29  
FMEServerJobSubmitter 29  
FMEServerJobWaiter 29  
FMEServerLogFileRetriever 29  
FMEServerNotifier 29  
FMEServerResourceConnector 30  
FTPCaller 30  
GeometryExtractor 30  
GeometryReplacer 31  
GoogleCloudStorageConnector 32  
GoogleDriveConnector 32

HDFSConnector 32  
HTMLExtractor 33  
HTTPCaller 33  
ImageFetcher 34  
InlineQuerier 34  
Inspector 34  
LicenseChecker 36  
Logger 38  
LogMessageStreamer 38  
OneDriveConnector 42  
ParameterFetcher 42  
Player 43  
ProjectWiseWSGConnector 45  
PythonCaller 45  
PythonCreator 45  
RabbitMQConnector 45  
RasterCheckpointter 47  
Recorder 50  
S3Connector 51  
SalesforceConnector 51  
Sampler 51  
SchemaMapper 51  
SharePointOnlineConnector 52  
SlackConnector 52  
Sorter 53  
SpatialSorter 53  
SQLCreator 54  
SQLExecutor 54  
SummaryReporter 55  
SystemCaller 56  
TclCaller 56  
TCPIPReceiver 56  
TCPIPSender 56  
TempPathnameCreator 56  
Terminator 56  
TimeWindower 57  
TransporterReceiver 58  
TransporterSender 58  
TrelloConnector 58  
VariableRetriever 58  
VariableSetter 58  
WebSocketReceiver 59  
WebSocketSender 59  
WorkspaceRunner 59  
XSLTProcessor 60

#### Symbol Reference



Transformers with this symbol are available at extra cost. Please contact Safe Software for more information.

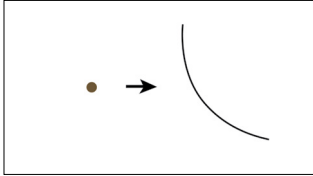



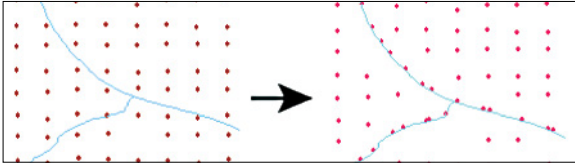
Transformers with this symbol are downloadable from FME Hub.

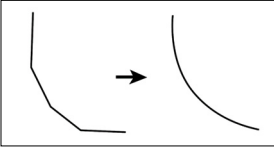
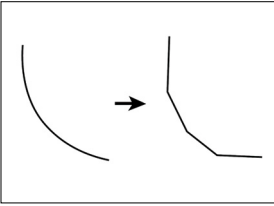



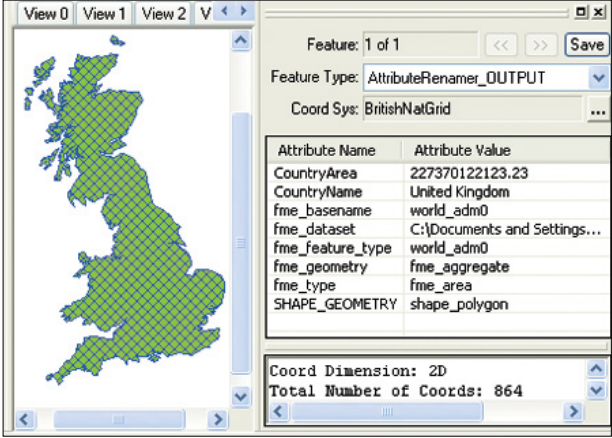
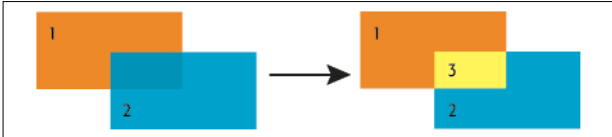
Transformers with this symbol are new in this version of FME.



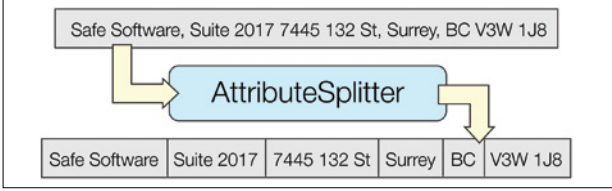

2D	
<b>2DArcReplacer</b>	<p>Replaces the geometry of the feature with a two-dimensional arc whose shape is set by the parameters, which can be either constant floating point values or the values of existing attributes. (<i>Geometries category</i>)</p>  <p>The diagram shows a small brown dot on the left, followed by a right-pointing arrow, and then a curved line on the right, illustrating the replacement of a point with an arc.</p>
<b>2DBoxReplacer</b>	<p>Replaces the geometry of the feature with a two-dimensional box whose minimums and maximums are fixed values or are taken from attributes in the original feature. (<i>Geometries category</i>)</p>
<b>2DEllipseReplacer</b>	<p>Replaces the feature's geometry with a two-dimensional ellipse whose shape is set by the parameters, values, or the values of existing attributes. (<i>Geometries category</i>)</p>
<b>2DForcer</b>	<p>Removes any elevation (Z) coordinates which may (or may not) have been present on the original feature. (<i>Coordinates, Geometries categories</i>)</p>
<b>2DGridAccumulator</b>	<p>Replaces the input features with a grid of two-dimensional point or polygon features that have the specified spacing and which cover (at least) the bounding box area of all features that enter the transformer. (<i>Geometries category</i>)</p>
<b>2DGridCreator</b>	<p>Creates a grid of two-dimensional point or polygon features, at the origin and uses the offsets specified. Each created feature has a row and column attribute that indicates its position in the grid. (<i>Geometries category</i>)</p>
3D	
<b>3DAffiner</b>	<p>Performs 3D affine transformation on the coordinates of the feature. An affine transformation preserves parallelism of lines and planes in geometry. Affine transformations include translations, rotations, scalings, and reflections. (<i>3D, Coordinates categories</i>)</p>
<b>3DArcReplacer</b>	<p>Replaces the feature's geometry with a two-dimensional arc whose shape is set by the parameters, which can be either constant floating point values or the values of existing attributes. (<i>3D, Geometries categories</i>)</p>
<b>3DForcer</b>	<p>Turns two-dimensional data into three-dimensional data by adding a z-value to every coordinate. (<i>3D, Coordinates, Geometries categories</i>)</p>
<b>3DInterpolator</b>	<p>Interpolates elevation values along a non-aggregated linear feature from a starting value to an ending value. The resulting feature's elevation monotonically increases (or decreases) from the starting value to the ending value. If the feature was two-dimensional, it becomes three-dimensional. If the feature was three-dimensional, its previous elevations are removed and replaced. (<i>3D, Geometries categories</i>)</p>
<b>3DRotator</b>	<p>Rotates features according to the right-hand rule, and in a counter-clockwise direction about the specified axis of rotation. (<i>3D, Geometries categories</i>)</p>
A	
<b>Affiner</b>	<p>Performs an affine transformation on the coordinates of the feature. (<i>Coordinates category</i>)</p>

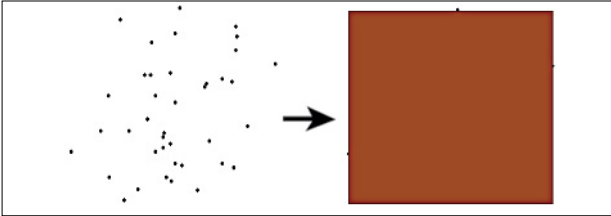
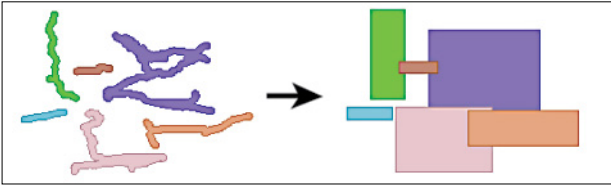
<b>AffineWarper</b>	Performs warping operations on the spatial coordinates of features. It is used to adjust a set of observed input features according to a spatial transform defined by a set of control vectors. <i>(Geometries, Spatial Analysis categories)</i>
<b>AggregateFilter</b>	Routes features differently depending on whether their geometry consists of an aggregate of several primitive geometries or a simple, single piece of geometry. <i>(Filters and Joins category)</i>
<b>Aggregator</b>	Combines feature geometries into heterogeneous or homogeneous aggregates. Alternatively, combines feature attributes without any geometry. <i>(Attributes, Calculated Values, Filters and Joins categories)</i> 
<b>AmazonAthenaConnector</b> 📄	Accesses Amazon's Athena service to run queries on S3 datasets. <i>(Web category)</i>
<b>AnchoredSnapper</b>	Takes a series of features that match the input specification and performs snapping on the features that lie within the specified tolerance from other features that match the input specification. <i>(Geometries, Spatial Analysis categories)</i> 
<b>AngleConverter</b>	Converts angles of a feature's geometry and/or attributes from one representation to another. <i>(Calculated Values, Geometries, Strings categories)</i>
<b>AngularityCalculator</b>	Calculates the "angularity" of a linear or area feature. Angularity indicates the degree of curvature of a feature. The higher the value, the more curved its geometry. <i>(Calculated Values, Data Quality categories)</i>
<b>AppearanceExtractor</b>	Extracts appearance style(s) from the front and/or back side of the geometries. <i>(3D, Rasters categories)</i>
<b>AppearanceMerger</b>	Sets the front and/or back appearance style(s) of specified geometries to be identical to that which is on a specific source geometry. <i>(3D, Rasters categories)</i>
<b>AppearanceRemover</b>	Removes appearances from the front and/or back side of geometries. Removing the appearance of a geometry causes that geometry to inherit its appearance from its parent, if a parent with an appearance exists. <i>(3D, Rasters categories)</i>
<b>AppearanceSetter</b>	Sets appearance style(s) onto the front and/or back sides of geometries. <i>(3D, Rasters categories)</i>
<b>AppearanceStyler</b>	Creates an appearance style that can later be applied to a surface (using the AppearanceSetter, for instance). <i>(3D, Rasters categories)</i>

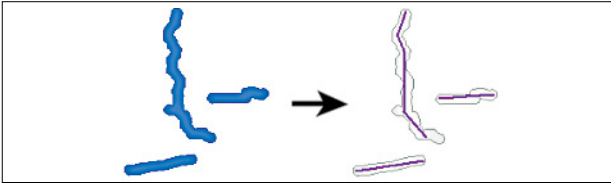

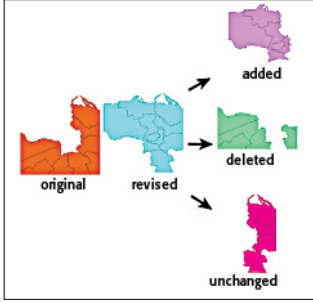
<b>ArcEstimator</b>	Replaces the geometry of the feature with a two-dimensional circular arc whose shape is estimated from the first, middle, and last point of the linear feature passed in. <i>(Geometries category)</i>		
NEW	<b>ArcGISOnlineConnector</b> 📁	Accesses the Esri ArcGIS Online content stored by a user as a file storage service to upload, update, download, delete, or list information about items from a user's Esri ArcGIS Online content. It can also be used to change the sharing settings of an item or publish items as hosted feature layers. <i>(Integrations, Web, Workflows categories)</i>	
	<b>ArcPropertyExtractor</b>	Sets the given attributes to the properties of an arc geometry and works on a single feature at a time. <i>(Calculated Values category)</i>	
<b>ArcPropertySetter</b>	Sets the properties of an arc geometry to those specified. <i>(Geometries category)</i>		
<b>ArcStroker</b>	Converts arc features into lines replacing the feature geometry with a series of edges interpolated along the arc boundary. Ellipse features are converted into polygons by interpolating edges along the elliptical boundary. <i>(Geometries category)</i>		
<b>AreaAmalgamator</b>	Generalizes polygonal input by connecting nearby geometries. The AreaAmalgamator accepts polygonal geometries - including donuts - as input, and produces triangles that join input features into connected pieces, or amalgams. <i>(Cartography and Reports, Geometries, Spatial Analysis categories)</i>		
<b>AreaBuilder</b>	Takes a set of topologically connected linework and creates topologically correct polygon features where the linework forms closed shapes. <i>(Geometries, Spatial Analysis categories)</i>		
			

<p><b>AreaCalculator</b></p>	<p>Calculates the area of a polygonal object and stores the value in an attribute. The area is calculated in square map units, whatever they are. <i>(Calculated Values category)</i></p> 
<p><b>AreaGapAndOverlap Cleaner</b></p>	<p>Repairs area topologies by resolving gaps and overlaps between adjacent areas. An overlap occurs where two or more areas intersect each other, creating a region covered by multiple areas. A gap occurs where two or more areas fail to meet at a boundary. <i>(Data Quality, Geometries categories)</i></p>
<p><b>AreaOnAreaOverlayer</b></p>	<p>Performs an area-on-area overlay so that all input areas are intersected against each other and resultant area features are created and output. The resultant areas have all the attributes of all the original features in which they are contained. <i>(Filters and Joins, Spatial Analysis categories)</i></p> 
<p><b>AttributeCompressor</b></p>	<p>Compresses and (optionally) encrypts the values of the specified attributes. <i>(Attributes, Strings categories)</i></p>
<p><b>AttributeCopier</b></p>	<p>Copies existing attributes to new attributes with user-specified names. The existing attribute remains intact and a new attribute is created that has a different name, but the same values. <i>(Attributes category)</i></p>
<p><b>AttributeCreator</b></p>	<p>Adds one or more attributes to the feature and optionally assigns a value derived from constants, attribute values, and expressions. Values can reference adjacent features. <i>(Attributes category)</i></p>
<p><b>AttributeDecompressor</b></p>	<p>Decompresses and decrypts the values of the specified attributes that were compressed and encrypted by the AttributeCompressor. <i>(Attributes, Strings categories)</i></p>
<p><b>AttributeDereferencer</b></p>	<p>Copies the value of the attribute whose name is held in the source attribute to a newly created attribute. <i>(Attributes category)</i></p>
<p><b>AttributeEncoder</b></p>	<p>Encodes the values of the specified attributes to the desired encoding. <i>(Strings, Web categories)</i></p>

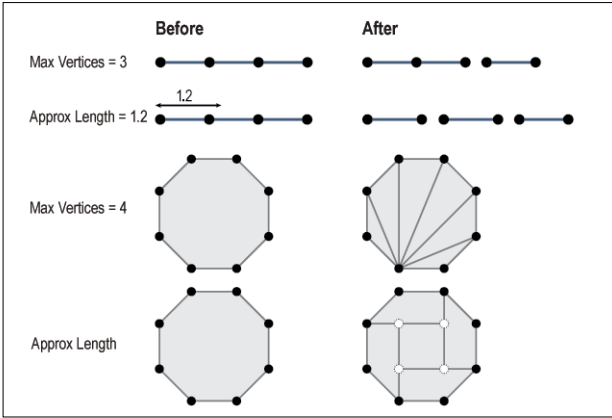


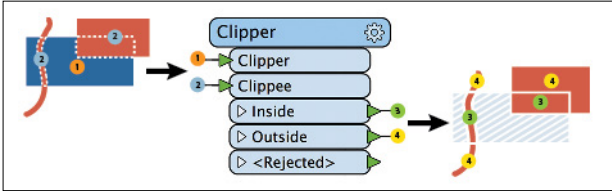
<b>AttributeExploder</b>	Creates a new pair of attributes (attribute name/attribute value) from each attribute on the input feature and either outputs these on a new feature or adds them as a list element to the original feature. In both cases, it is possible to either conserve or delete the original attributes and geometry. <i>(Attributes, Strings categories)</i>
<b>AttributeExposer</b>	Exposes attributes in Workbench so they can be used by downstream transformers and writers. <i>(Attributes category)</i>
<b>AttributeFileReader</b>	Reads the contents of a file and stores them as the value for the specified attribute. <i>(Attributes, Format Specific, Workflows categories)</i>
<b>AttributeFileWriter</b>	Writes the contents of the specified attribute to a file. <i>(Attributes, Format Specific, Workflows categories)</i>
<b>AttributeFilter</b>	Routes features to different output ports depending on the value of an attribute. <i>(Filters and Joins category)</i>
<b>AttributeKeeper</b>	Removes all attributes and list attributes, except the specific ones you specify to be retained. <i>(Attributes category)</i>
<b>AttributeManager</b>	Alters multiple attributes through adding, renaming, copying, deleting and re-ordering. Sets values for new, existing, and modified attributes to any combination of constants, attribute values, conditionals, expressions, and parameters. Values can reference adjacent features. <i>(Attributes category)</i>
<b>AttributePivoter</b>	Restructures and regroups incoming features based on specified "Group by attributes" and calculates summary statistics based on a designated "Attribute To Analyze" in order to form a Pivot table output. <i>(Calculated Values, Filters and Joins, Strings categories)</i>
<b>AttributeRangeFilter</b>	Performs a lookup on a range-based lookup table and routes the feature to the appropriate output port. <i>(Filters and Joins category)</i>
<b>AttributeRangeMapper</b>	Performs a lookup on a range-based lookup table and stores the resulting value, or writes the value to, a new output attribute. <i>(Strings category)</i>
<b>AttributeRemover</b>	Removes the selected attributes and list attributes from the feature. <i>(Attributes category)</i>
<b>AttributeRenamer</b>	Renames one or more attributes, retaining the attribute's current values. <i>(Attributes category)</i>
<b>AttributeReprojector</b>	Reprojects attributes from one coordinate system to another. <i>(Coordinates, Strings categories)</i>
<b>AttributeRounder</b>	Rounds off an attribute to the specified number of decimal places. <i>(Calculated Values, Strings categories)</i>
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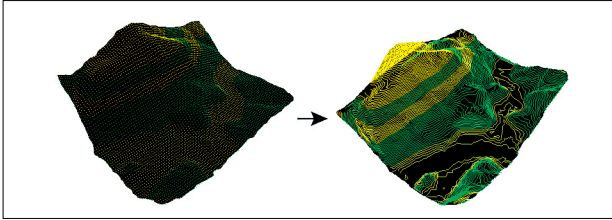
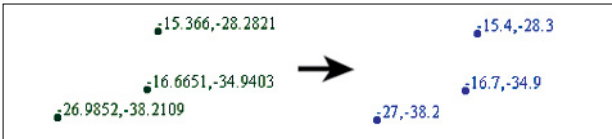
<b>AttributeSplitter</b>	<p>Splits a selected attribute into a list attribute. Each item in the list will contain a single token split from the list. You would use this transformer, for example, to separate an attribute that has a comma-separated value list into its component pieces. (<i>Attributes, Strings categories</i>)</p> 	
<b>AttributeTrimmer</b>	<p>Removes leading and trailing trim characters from the selected attributes. (<i>Strings category</i>)</p>	
<b>AttributeValidator</b>	<p>Validates any number of attributes against specific test conditions and routes the feature according to the outcome of the test(s). Features that fail one or more tests will have the reasons for failure documented on an attribute and list attribute on the output feature. (<i>Data Quality, Strings categories</i>)</p>	
<b>AttributeValueMapper</b>	<p>Looks up and assigns attribute values based on other attributes, and stores the looked-up value in a new attribute. (<i>Strings category</i>)</p> 	
<b>AutodeskA360Connector</b>	<p>Accesses the Autodesk A360 file storage service to upload or download files or list file and folder information from a Autodesk A360 account. (<i>Integrations, Web, Workflows categories</i>)</p>	
<b>NEW</b>	<b>AutodeskBIM360 DocsConnector</b>	<p>Accesses BIM 360 Docs to upload, download, or delete files and folders or list file/folder information. (<i>Integrations, Web, Workflows categories</i>)</p>
<b>AWSIoTConnector</b>	<p>Connects to the AWS IoT Core messaging broker. Supports sending (producing) and receiving (consuming) messages. (<i>Web category</i>)</p>	
<b>AzureBlobStorage Connector</b>	<p>Accesses the Azure Blob Storage file storage service to upload, download, or delete files and folders or list file/folder information from an Azure account. (<i>Integrations, Web, Workflows categories</i>)</p>	
<b>AzureComputerVision Connector</b>	<p>Accesses the Azure Computer Vision Service to detect objects in images. (<i>Web category</i>)</p>	
<b>AzureFileStorage Connector</b>	<p>Accesses the Azure File Storage file storage service to upload, download, or delete files and folders or list file/folder information from an Azure account. (<i>Integrations, Web, Workflows categories</i>)</p>	
<b>AzureIoTConnector</b>	<p>Connects to Azure's IoT Hub through the MQTT protocol. Supports publishing device-to-cloud messages and receiving cloud-to-device messages as a device. (<i>Web category</i>)</p>	
<b>AzureQueueStorage Connector</b>	<p>Accesses the Azure Queue Storage service to send or receive messages. (<i>Integrations, Web, Workflows categories</i>)</p>	
<b>AzureTextAnalytics Connector</b>	<p>Accesses Azure's Text Analytics Service for natural language processing on text. (<i>Web category</i>)</p>	

<b>B</b>	
<b>BaseConverter</b>	<p>Converts an attribute's value from one numeric system (base) to another, putting the resulting value in a new attribute. <i>(Calculated Values, Strings categories)</i></p> <div style="border: 1px solid black; padding: 5px; text-align: center; margin: 10px auto; width: fit-content;"> <p><b>Decimal</b>                      <b>Hex</b>  <b>958713</b>                      <b>EA0F9</b></p> </div>
<b>BinaryDecoder</b>	<p>Decodes Base64 or HEX text to binary data.<i>(Strings category)</i></p>
<b>BinaryEncoder</b>	<p>Encodes binary data to text using Base64 or HEX encoding methods. <i>(Strings category)</i></p>
<b>BMGReprojector</b>	<p>Reprojects feature coordinates from one coordinate system to another using the Blue Marble Geographic Calculator library. <i>(Coordinates, Integrations categories)</i></p>
<b>BoundingBoxAccumulator</b>	<p>Takes a set of point, linear, polygonal, and/or aggregate features and creates a two-dimensional bounding box, which contains all features. <i>(Spatial Analysis category)</i></p> <div style="text-align: center; margin: 10px auto;">  </div>
<b>BoundingBoxReplacer</b>	<p>Replaces the geometry of the feature with either its two-dimensional bounding box or its two-dimensional minimum oriented bounding box. <i>(Geometries category)</i></p> <div style="text-align: center; margin: 10px auto;">  </div>
<b>BoundsExtractor</b>	<p>Extracts the minimum and maximum values of the feature's coordinates into new attributes. <i>(Calculated Values category)</i></p>
<b>BoxConnector</b>	<p>Accesses the Box file storage service to upload, download, or delete files and folders or list file/folder information from a Box account. <i>(Integrations, Web, Workflows categories)</i></p>
<b>Bufferer</b>	<p>Creates a buffer zone of specified size around or inside input geometry. <i>(3D, Spatial Analysis categories)</i></p>
<b>BulkAttributeRemover</b>	<p>Removes all attributes on incoming features that match a given regular expression. It can also be used to remove large numbers of attributes that have common naming. <i>(Attributes category)</i></p>
<b>BulkAttributeRenamer</b>	<p>Renames attributes by adding or removing prefixes or suffixes, or replacing text in regular expressions or character strings. <i>(Attributes category)</i></p>

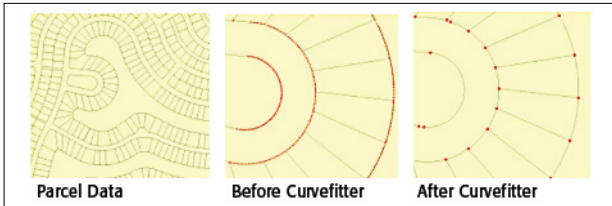
<b>C</b>	
<b>CenterLineReplacer</b>	<p>Replaces area geometries with their approximate center lines, medial axes, or straight skeletons. This transformer works best with long, narrow areas. <i>(Geometries, Spatial Analysis categories)</i></p> 
<b>CenterPointExtractor</b>	<p>Extracts and outputs the specified x, y, z attributes of a feature's point that is either in the center of the feature's bounding box, somewhere inside the feature's bounding box or at the center of mass of the feature. <i>(Calculated Values, Coordinates categories)</i></p>
<b>CenterPointReplacer</b>	<p>Replaces the geometry of the feature with a point that is either in the center of the feature's bounding box, somewhere inside the feature's bounding box or replaces the geometry of the feature with a point at the center of mass of the feature. <i>(Geometries, Spatial Analysis categories)</i></p> 
<b>CesiumIonConnector</b> ⬇️	<p>Uploads a folder dataset to the Cesium ion service as a new asset. <i>(Web category)</i></p>
<b>ChangeDetector</b>	<p>Detects changes between two sets of input features. <i>(Data Quality, Filters and Joins categories)</i></p> 
<b>CharacterCodeExtractor</b>	<p>Extracts the integral character code of the first character in the source string attribute, and adds its integer value in the character set to the feature as another attribute. This can be used to obtain the integer code of any Unicode character (from Basic Multilingual Plane), including non-printable ones. <i>(Strings category)</i></p>
<b>CharacterCodeReplacer</b>	<p>Sets the result attribute to the character whose numeric code was contained in the source code attribute (or the entered integer). <i>(Strings category)</i></p>



<b>ChartGenerator</b>	Creates a raster Line, Bar, Scatter, Histogram or Pie chart based on the values of selected attributes. <i>(Cartography and Reports, Rasters, Web categories)</i>	
<b>Chopper</b>	Breaks input features into points, lines, or areas. Chopped features contain the same set of vertices as input features. <i>(Geometries category)</i>  	
<b>CircularityCalculator</b>	Calculates the circularity of an area feature, which indicates how elongated the feature is. <i>(Calculated Values, Data Quality categories)</i>	
NEW	<b>CityEngineModel Generator</b> 	Generates 3D models from input geometries and ArcGIS CityEngine rule packages (*.rpk). <i>(3D, Geometries, Integrations categories)</i>
	<b>CKANConnector</b> 	Connects to a CKAN open data portal using the CKAN Action REST API. Supports reading and writing CKAN Dataset and Resource metadata, downloading of file-based Resources, and uploading files to the CKAN FileStore. Does not support row-based operations against CKAN DataStore Resources. <i>(Integrations, Web, Workflows categories)</i>
<b>Clipper</b>	Performs a geometric clipping operation. <i>(Spatial Analysis category)</i>  	
<b>Cloner</b>	Makes the specified number of copies of the input features and outputs all copies through its single output port. <i>(Workflows category)</i>	
<b>ClosedCurveFilter</b>	Checks if curves form closed loops. Curves include lines, arcs, and paths. This transformer can also check aggregates of curves. An aggregate is closed if all of its elements are closed. If any element of an aggregate is not a curve, the aggregate is rejected. <i>(Data Quality, Filters and Joins categories)</i>	
<b>CommonLocalReprojector</b>	Reprojects a set of features to a local coordinate system with units of meters centered on the bounding box of the features. <i>(Cartography and Reports, Coordinates categories)</i>	

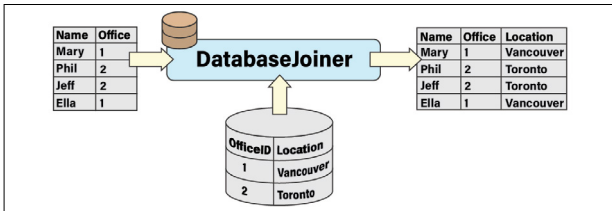
<b>CommonSegmentFinder</b>	Tests to see which of the Candidate features have even one line segment in common with any Base feature. <i>(Data Quality category)</i>
<b>ComprehendConnector</b> 	Accesses the Amazon AI Comprehend Service for natural language processing on text. <i>(Web category)</i>
<b>ContourGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. Contour lines are then generated from the triangulation. <i>(Spatial Analysis category)</i> 
<b>ConvexityFilter</b>	Determines whether areas, surfaces, and solids are convex or concave. A polygon is simple when it is not self-intersecting and has a non-zero area. Simple polygons are convex if every internal angle is less than or equal to 180 degrees. All other polygons are considered concave. <i>(Data Quality, Filters and Joins categories)</i>
<b>CoordinateConcatenator</b>	Retrieves the value of all of the feature's coordinates into an attribute, separated by the delimiter characters. <i>(Calculated Values, Coordinates, Strings categories)</i>
<b>CoordinateExtractor</b>	Retrieves the value of the x, y, and z coordinates at the specified index into attributes. <i>(Calculated Values, Coordinates categories)</i>
<b>CoordinateRounder</b>	Rounds off the feature's coordinates to the specified number of decimal places. Any consecutive points that become duplicates as a result of the rounding are thinned by removing the redundant points. <i>(Coordinates, Geometries categories)</i> 
<b>CoordinateSwapper</b>	Swaps coordinate axes of the input features. <i>(Coordinates, Geometries categories)</i>
<b>CoordinateSystemDescription Converter</b>	Converts coordinate systems between FME and AutoDesk WKT, EPSG, Esri WKT, Esri WKID, MapInfo, OGC WKT, Oracle SRID, and PROJ.4 representations. <i>(Coordinates, Strings categories)</i>
<b>CoordinateSystemExtractor</b>	Retrieves the feature's coordinate system into an attribute. <i>(Coordinates category)</i>
<b>CoordinateSystemRemover</b>	Removes the coordinate system from all input features. This transformer does not reproject features or otherwise modify their geometry. <i>(Coordinates category)</i>
<b>CoordinateSystemSetter</b>	Tags all features with the specified coordinate system. It does not reproject features or otherwise modify their geometry. <i>(Coordinates category)</i>

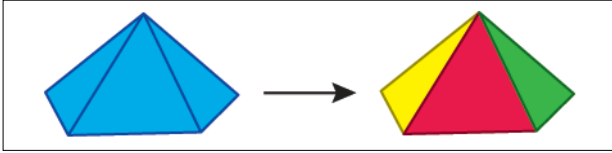
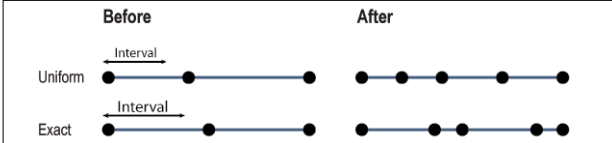
<b>Counter</b>	Adds a numeric attribute to a feature and assigns a value. <i>(Calculated Values category)</i>
<b>CRC Calculator</b>	Calculates a CRC (Cyclic Redundancy Check) value for a feature and places the calculated CRC value into the attribute specified. <i>(Calculated Values, Data Quality categories)</i>
<b>Creator</b>	Creates features using the parameters supplied and sends them into the workspace for processing. <i>(3D, Workflows categories)</i>
<b>CSGBuilder</b>	Creates Constructive Solid Geometry (CSG) from pairs of solid geometry features which are input through the A and B ports. <i>(3D, Geometries categories)</i>
<b>CSGEvaluator</b>	Recursively replaces the geometry of a feature that has CSG (Constructive Solid Geometry) by evaluating the tree of the CSG solid, effectively removing the constructive aspect of the geometry. <i>(3D category)</i>
<b>CsmapAttributeReprojector</b>	Reprojects attributes from one coordinate system to another using the CS-MAP library. <i>(Coordinates, Integrations categories)</i>
<b>CsmapReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the CS-MAP library. <i>(Coordinates, Integrations categories)</i>
<b>Curvefitter®</b>	Smooths lines derived from line segments, points, or raster data, and replaces a series of line segments with the optimal combination of straight lines and embedded arc segments required to create smooth curving lines. This process provides a truer representation of real-world features and can reduce file sizes by up to 80%. In addition to processing simple line features, the Curvefitter preserves feature topology when smoothing boundaries of adjacent area features. <i>(Cartography and Reports, Geometries, Integrations categories)</i>

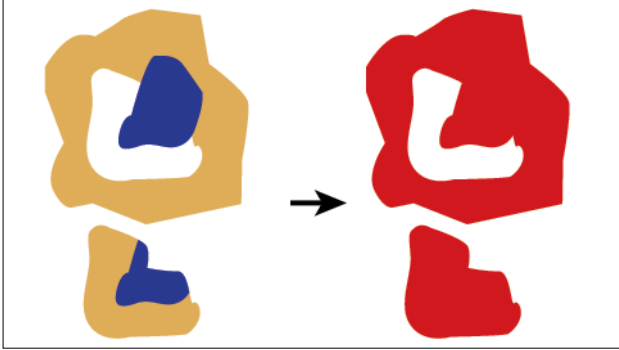
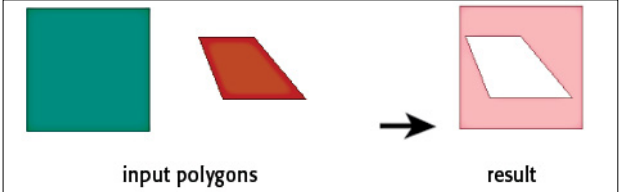
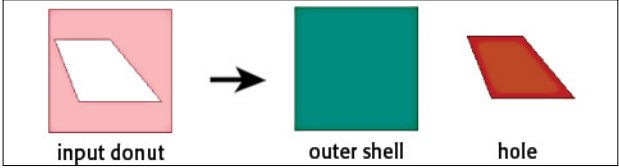



## D

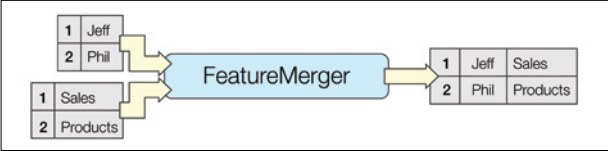
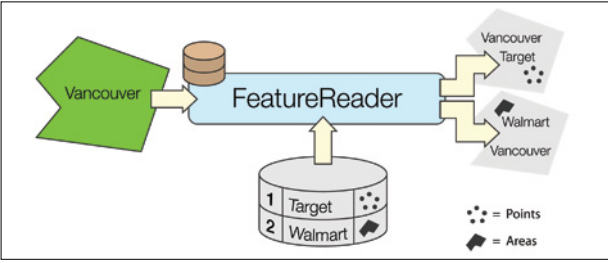
<b>DatabaseDeleter</b>	Delete rows in a database table based on the condition specified. <i>(Format Specific, Integrations, Workflows categories)</i>
<b>DatabaseJoiner</b>	Joins attributes from an external table to incoming features as they are being processed through a translation. <i>(Attributes, Filters and Joins categories)</i>

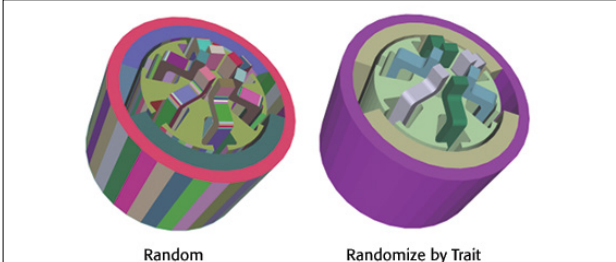
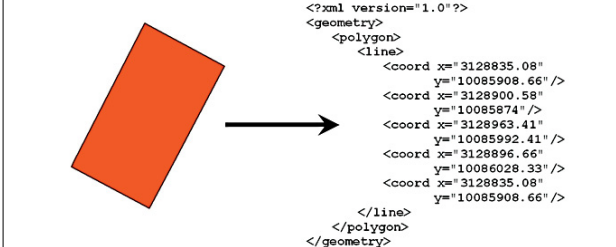


<b>DatabaseUpdater</b>	Update fields in a database table based on the condition specified. <i>(Format Specific, Integrations, Workflows categories)</i>
<b>DateTimeCalculator</b>	Performs arithmetic on date, time, datetime, and interval values. <i>(Calculated Values category)</i>
<b>DateTimeConverter</b>	Converts a set of input date/time attributes from one format to another, in place. <i>(Calculated Values, Strings categories)</i>
<b>DateTimeStamper</b>	Adds a timestamp to a feature as a new attribute in the form of a date, time (with or without UTC offset), or datetime (with or without UTC offset), in local or UTC time. <i>(Calculated Values category)</i>
<b>Deaggregator</b>	Decomposes an aggregate feature into its components. <i>(Attributes, Filters and Joins categories)</i>
	
<b>Decelerator</b>	Slows down the flow of features through the workspace. <i>(Web, Workflows categories)</i>
<b>DecimalDegreesCalculator</b>	Calculates a decimal degree value from separate degrees, minutes, and seconds (DMS) values, stored in attributes. <i>(Calculated Values, Coordinates categories)</i>
<b>DEMDistanceCalculator</b>	Calculates the distance between a number of input vector lines and the elevation values of a reference DEM raster. Outputs a new DEM raster per input line. The data contained in the resulting DEM consists of the 3D distance between the line being considered and the corresponding point on the reference DEM. <i>(3D, Calculated Values, Rasters, Spatial Analysis categories)</i>
<b>DEMGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. That triangulation is then uniformly sampled to produce a digital elevation model (DEM points). <i>(3D, Point Clouds categories)</i>
<b>Densifier</b>	Adds vertices to each feature by interpolating new coordinates at fixed intervals. <i>(Geometries category)</i>
	
<b>DensityCalculator</b>	Determines the density of a group of Candidate features based on the area of a corresponding Area feature. <i>(Calculated Values category)</i>
<b>DGNStyler</b>	Prepares features for output to Bentley® Microstation® Design V7/V8 by providing a convenient interface to set a variety of format-specific attributes. <i>(Cartography and Reports, Format Specific categories)</i>
<b>DimensionExtractor</b>	Returns the dimension of the feature as a new attribute. <i>(3D, Calculated Values, Coordinates, Data Quality, Strings categories)</i>
<b>DirectTweeter</b>	Sends a Twitter™ direct message from FME. <i>(Integrations, Web categories)</i>

<b>Displacer</b>	Solves proximity conflicts between features using a variant of the Nickerson displacement algorithm. <i>(Cartography and Reports, Geometries, Spatial Analysis categories)</i>
<b>Dissolver</b>	Dissolves area features by removing common boundaries to create larger areas. Input attributes may be accumulated. <i>(Geometries, Spatial Analysis categories)</i> 
<b>DMSCalculator</b>	Calculates degrees, minutes, and seconds (DMS) from a decimal degrees value stored in an attribute. <i>(Calculated Values, Coordinates categories)</i>
<b>DonutBridgeBuilder</b>	Builds connections between donut holes with the outer boundary of a donut, resulting in a polygon-equivalent representation of the input donut. <i>(Geometries, Spatial Analysis categories)</i>
<b>DonutBuilder</b>	Cuts holes in polygonal features by making polygons completely enclosed in other polygons into holes of the containing polygon. <i>(Geometries category)</i> 
<b>DonutHoleExtractor</b>	Splits an area feature that has holes into its component rings. <i>(Geometries category)</i> 
<b>DropboxConnector</b>	Accesses the Dropbox file storage service to upload, download, or delete files and folders or list the contents of a folder from a Dropbox account. <i>(Integrations, Web, Workflows categories)</i>
<b>DuplicateFilter</b>	Detects duplicate features based on the value of one or more key attributes. <i>(Data Quality, Filters and Joins categories)</i>

<b>DWGStyler</b>	Prepares features for output to AutoCAD® DWG™/DXF™ by providing a convenient interface to set a variety of AutoCAD DWG/DXF format-specific attributes. <i>(Cartography and Reports, Format Specific categories)</i>	
<b>E</b>		
<b>ElevationExtractor</b>	Extracts the elevation of the first coordinate and assigns it to the named attribute. <i>(3D, Calculated Values, Coordinates, Data Quality, Strings categories)</i>	
<b>EllipsePropertyExtractor</b>	Sets the given attributes to the properties of an ellipse geometry. <i>(Calculated Values category)</i>	
<b>EllipsePropertySetter</b>	Sets the properties of an ellipse geometry. <i>(Geometries category)</i>	
<b>Emailer</b> ↓	Sends one email per input feature via Simple Mail Transfer Protocol (SMTP). Both HTML and Plain Text emails may be sent, each with one or more attachments. <i>(Integrations, Web categories)</i>	
<b>EnvironmentVariableFetcher</b>	Fetches the specified environment variable and includes it in a new attribute. <i>(Workflows category)</i>	
<b>EsriReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Esri reprojection library. <i>(Coordinates, Format Specific, Integrations categories)</i>	
<b>EthereumConnector</b> ↓	Interacts with the Ethereum blockchain network. The functions include reading transaction, address, or block information, sending transactions, or interaction with deployed contracts. <i>(Integrations, Web, Workflows categories)</i>	
<b>ExcelStyler</b>	Sets common Excel style attributes for a group of features destined for the Excel Writer. <i>(Cartography and Reports, Format Specific categories)</i>	
<b>ExpressionEvaluator</b>	Performs a mathematical calculation on an expression that consists of FME Feature Functions, String Functions, Math Functions, and Math Operators. <i>(Calculated Values, Strings categories)</i>	
<b>Extruder</b>	Creates line, surface or solid geometries with a fixed cross-sectional profile taken from the original geometry of the feature. <i>(3D category)</i>	
<b>F</b>		
<b>FaceReplacer</b>	Replaces the geometry of a feature from donut, raster or polygon to face. <i>(3D, Geometries categories)</i>	
<b>FeatureColorSetter</b>	Assigns colors to incoming features. <i>(Cartography and Reports category)</i>	
<b>FeatureHolder</b>	Stores incoming features until they have all arrived and then releases them in their original order. <i>(Workflows category)</i>	
<b>FeatureJoiner</b>	Joins features by combining the attributes/geometry of features based on common attribute values, like a SQL join operation. <i>(Filters and Joins category)</i>	

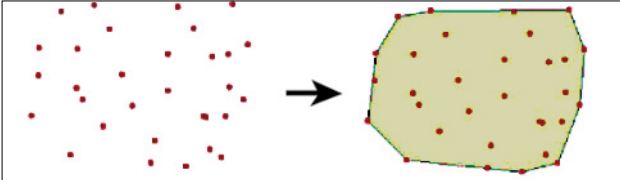
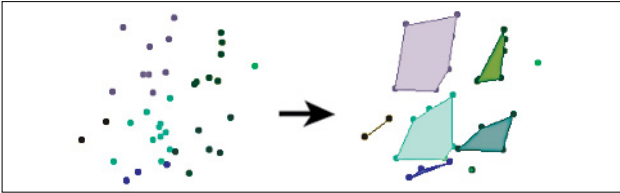

<b>FeatureMerger</b>	<p>Copies and merges the attributes/geometry from one feature (or multiple features) onto another feature (or multiple features). <i>(Filters and Joins category)</i></p> 
<b>FeatureReader</b>	<p>Reads features from any FME-supported format. <i>(Filters and Joins, Format Specific, Spatial Analysis, Workflows categories)</i></p> 
<b>FeatureTypeExtractor</b>	<p>Adds an attribute containing the original feature type of a feature. <i>(Workflows category)</i></p>
<b>FeatureTypeFilter</b>	<p>Routes input features to different output ports based on their original feature type. <i>(Data Quality, Filters and Joins categories)</i></p>
<b>FeatureWriter</b>	<p>Writes features to any FME-supported Writer. <i>(Format Specific, Workflows categories)</i></p>
<b>FilenamePartExtractor</b>	<p>Extracts specified parts of a filename path and returns the results as string attributes. <i>(Strings category)</i></p>
<b>FMEFunctionCaller</b>	<p>Calls the specified FME function, optionally putting the resulting value in the Result Attribute. <i>(Workflows category)</i></p>
<b>FMEServerJobSubmitter</b>	<p>Submits FME jobs to be run on an FME Server. A job consists of a workspace (housed within a repository on an FME Server) together with values for each of its published parameters. <i>(Integrations, Web, Workflows categories)</i></p>
<b>FMEServerJobWaiter</b>	<p>Waits until submitted FME jobs are completely processed by an FME Server. The list of jobs to wait for is identified by the job IDs of the input features. When a job that the transformer is waiting for is completed, it outputs the corresponding feature immediately. <i>(Integrations, Web, Workflows categories)</i></p>
<b>FMEServerLogFileRetriever</b>	<p>Accesses the translation log for a specified FME Server-run translation. The translation log to access is identified by the job ID input parameter. <i>(Integrations, Web, Workflows categories)</i></p>
<b>FMEServerNotifier</b>	<p>Sends a notification to a specified FME Server. The notification may be used for a variety of actions, such as triggering a downstream workspace, or sending an email message to subscribed clients. <i>(Integrations, Web, Workflows categories)</i></p>

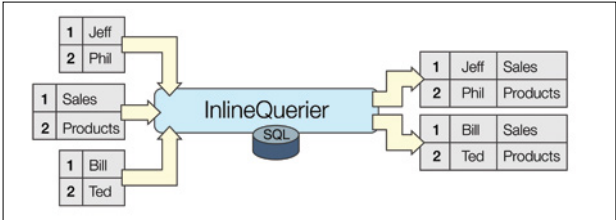
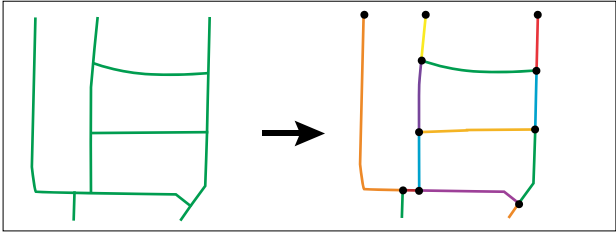
<b>FME Server Resource Connector</b>	Accesses the FME Server file storage service to upload, download, or delete files and folders or list information about files/folders from a FME Server account. <i>(Integrations, Web, Workflows categories)</i>
<b>FTPCaller</b>	Uploads and downloads data from an FTP server. <i>(Integrations, Web, Workflows categories)</i>
<b>G</b>	
<b>Generalizer</b>	Transforms or measures geometry features based on a specified algorithm. There are four algorithm types: <ul style="list-style-type: none"> <li>Generalizing algorithms reduce the density of coordinates by removing vertices.</li> <li>Smoothing algorithms determine a new location for each vertex.</li> <li>Measuring algorithms calculate the location of points and return a list of these points (for example, to measure the sinuosity of a feature).</li> <li>Fitting algorithms replace the original geometry completely, with a new feature fitted to a specified line (for example, to minimize the orthogonal distance to the original).</li> </ul> <i>(Cartography and Reports, Geometries, Web categories)</i>
<b>NEW</b>	<b>Geocoder</b> Uses various external web services to convert addresses to latitude/longitude coordinates, or to find the closest addresses to latitude/longitude coordinates (reverse geocode). Some services have additional information available, such as time zone or elevation. <i>(Integrations, Web categories)</i>
<b>GeometryColorSetter</b>	Sets colors, via appearances, on geometries (such as surfaces) that support appearances, and match a Geometry XQuery. <i>(Cartography and Reports category)</i>   <p style="text-align: center;"><b>Random</b>                      <b>Randomize by Trait</b></p>
<b>NEW</b>	<b>GeometryCoercer</b> Resets the geometry type of the feature. <i>(Geometries, Point Clouds categories)</i>
<b>GeometryExtractor</b>	Extracts the geometry of a feature according to the setting of the geometry encoding parameter. The resulting encoded geometry is added to the feature in an attribute. This attribute can later be restored as the feature's geometry using the GeometryReplacer transformer. <i>(Calculated Values, Format Specific, Geometries, Workflows categories)</i>   <pre data-bbox="695 1254 958 1501">&lt;?xml version="1.0"?&gt; &lt;geometry&gt;   &lt;polygon&gt;     &lt;line&gt;       &lt;coord x="3128835.08"         y="10085908.66" /&gt;       &lt;coord x="3128900.58"         y="10085874" /&gt;       &lt;coord x="3128963.41"         y="10085992.41" /&gt;       &lt;coord x="3128896.66"         y="10086028.33" /&gt;       &lt;coord x="3128835.08"         y="10085908.66" /&gt;     &lt;/line&gt;   &lt;/polygon&gt; &lt;/geometry&gt;</pre>

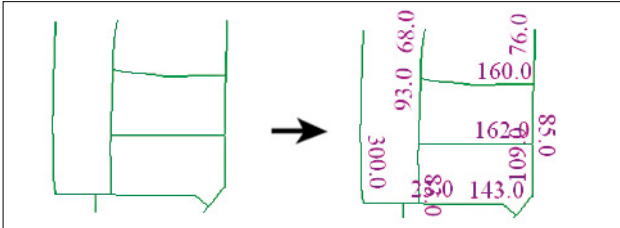




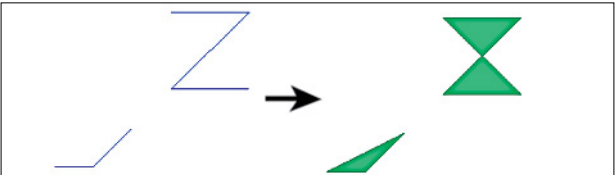
<b>GeometryFilter</b>	Routes a feature based on its geometry type. <i>(Data Quality, Filters and Joins categories)</i>
<b>GeometryInstantiator</b>	Replaces a geometry definition with independent geometry instances that are copies of the original geometry definition. The affine transformation that defined the position of each instance in the geometry definition, including position, scale, and rotation, is applied to each instance. <i>(3D category)</i>
<b>GeometryPartExtractor</b>	Extracts or removes selected geometry parts based on a Geometry XQuery. <i>(3D category)</i>
<b>GeometryPropertyExtractor</b>	Extracts selected geometry names or traits to feature attributes. <i>(3D category)</i>
<b>GeometryPropertyRemover</b>	Removes selected geometry names or traits. <i>(3D category)</i>
<b>GeometryPropertyRenamer</b>	Renames geometry names or traits. <i>(3D category)</i>
<b>GeometryPropertySetter</b>	Sets selected geometry names or traits from feature attributes or constants. <i>(3D category)</i>
<b>GeometryRefiner</b>	Performs the following refinements on the feature's geometry: <ul style="list-style-type: none"> <li>Any homogeneous IFMEAggregate becomes a multi (IFMEMultiCurve, IFMEMultiArea, IFMEMultiPoint, or IFMEMultiText).</li> <li>Any IFMEAggregate or multi with only one member is replaced by its single part.</li> <li>Any IFMEDonut with no holes becomes an IFMEPolygon or IFMEEllipse.</li> <li>Any IFMEPath with only one segment is replaced by that segment.</li> <li>Consecutive IFMELine segments within an IFMEPath are combined</li> </ul> <i>(Geometries category)</i>
<b>GeometryRemover</b>	Completely removes the geometry of the feature, for example, if you want to turn spatial data into non-spatial data. <i>(Geometries category)</i>
<b>GeometryReplacer</b>	Replaces the feature's geometry according to the setting of the geometry encoding parameter. This transformer is typically used to restore geometry previously extracted into an attribute by the GeometryExtractor. <i>(Format Specific, Geometries, Workflows categories)</i>
<b>GeometryValidator</b>	Detects selected issues in input features, and optionally repairs detected issues. Each input feature is processed individually. <i>(Data Quality category)</i> <div data-bbox="393 1082 1012 1401" data-label="Diagram"> <p>The diagram illustrates the transformation of a 'Donut Area' into a 'Polygon Area'. On the left, under the heading 'Donut Area', a light blue square represents the 'Outer Boundary' with vertices numbered 1 to 4. Inside it, a yellow diamond represents the 'Inner Boundary' with vertices labeled A, B, C, and D. The area between the boundaries is labeled 'Hole'. The entire shape is labeled 'Universe' at the bottom. An arrow points to the right, where the 'Polygon Area' is shown. It consists of a light blue square 'Boundary' with vertices numbered 1 to 4, and a separate yellow diamond with vertices numbered 5 to 8. The entire shape is again labeled 'Universe' at the bottom. A second arrow points from the 'Donut Area' to the 'Polygon Area'.</p> </div>
<b>GeoRSSFeatureComposer</b>	Constructs GeoRSS documents from the input features and stores them in the specified attribute for the features that are output by the GeoRSS port. <i>(Format Specific, Web categories)</i>

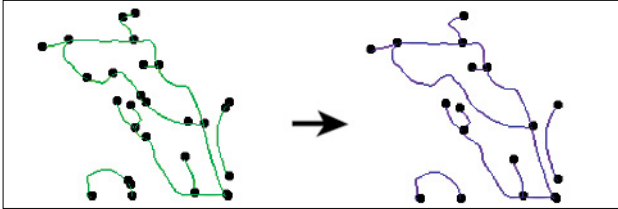
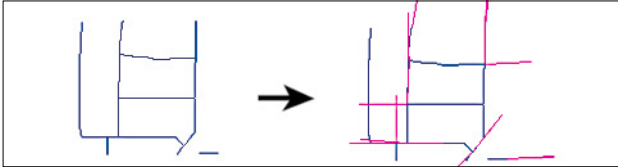
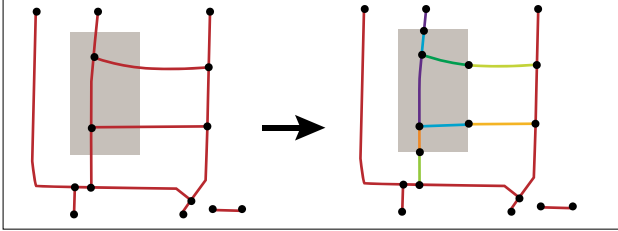
	<b>GeoRSSFeatureReader</b>	Constructs features out of GeoRSS documents/URLs that are stored in a specified attribute of the input features. The features from the GeoRSS document/URL are output with the attributes from the original feature and are merged, if desired. <i>(Format Specific, Web categories)</i>
	<b>GMLFeatureComposer</b>	Writes out GML features corresponding to feature types from existing GML application schema. <i>(Format Specific category)</i>
	<b>GOIDGenerator</b>	Calculates a GOID (Geographic Object Identifier) for each incoming feature, and adds it as a new attribute. The GOID is a unique 128-bit number that incorporates the position of a feature with other numbers. The result is a unique value that may be used to distinguish features from each other. <i>(Calculated Values category)</i>
	<b>GoogleBigQueryConnector</b> ↓	Accesses the Google BigQuery service to load or query tables from a Google Cloud account. <i>(Web category)</i>
	<b>GoogleCloudPub SubConnector</b> ↓	Connects to the Google Cloud Pub/Sub service. Supports creation of topics and subscriptions and sending or receiving messages. <i>(Web category)</i>
NEW	<b>GoogleCloudStorage Connector</b> ↓	Accesses the Google Cloud Storage file storage service to upload, download, or delete files and folders or list file/folder information from a Google Cloud Storage account. <i>(Integrations, Web, Workflows categories)</i>
	<b>GoogleDriveConnector</b>	Accesses the Google Drive file storage service to upload, download, or delete files and folders or list the contents of a folder from a Google Drive account. <i>(Integrations, Web, Workflows categories)</i>
NEW	<b>GoogleIoTConnector</b> ↓	Connects to the Google IoT Core. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i>
	<b>GoogleLanguageConnector</b> ↓	Accesses the Google Natural Language and Google Cloud Translation API for text analysis, such as language and sentiment detection. <i>(Web category)</i>
	<b>GoogleVisionConnector</b> ↓	Accesses the Google Vision AI API for image recognition. <i>(Rasters, Web categories)</i>
	<b>GridInQuestIIReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Grid InQuestII reprojection library. <i>(Coordinates, Integrations categories)</i>
	<b>GridInQuestReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the Grid InQuest reprojection library. <i>(Coordinates, Integrations categories)</i>
	<b>GtransAttributeReprojector</b>	Reprojects attributes holding coordinate values from one coordinate system to another using the Gtrans reprojection library (from the National Land Survey of Sweden), and the specified translation file. <i>(Coordinates, Integrations categories)</i>
	<b>GtransReprojector</b>	Reprojects features from one coordinate system to another using the Gtrans reprojection library (from the National Land Survey of Sweden) and the specified translation file. <i>(Coordinates, Integrations categories)</i>
<b>H</b>		
NEW	<b>H3HexagonalIndexer</b>	Computes and manipulates numeric indexes from the hexagonal hierarchical global spatial index grid known as Uber H3. Allows spatial data to be grouped into hexagon grid cells for analysis and visualization. <i>(Calculated Values, Geometries categories)</i>
	<b>HDFSConnector</b>	Accesses a HDFS (Hadoop Distributed File System) to upload, download, or delete files and folders or list the contents of a folder from a HDFS service. <i>(Integrations, Web, Workflows categories)</i>
	<b>HoleCounter</b>	Adds a new attribute whose value is the number of holes in the feature. <i>(Calculated Values, Data Quality categories)</i>

<b>HTMLExtractor</b>	Extracts structured data from web page or other HTML sources that are formatted for human readability (screen scraping), using CSS selectors to extract portions of HTML content into feature attributes. <i>(Integrations, Strings, Web, Workflows categories)</i>
<b>HTMLLayouter</b>	Allows users to combine web reports generated by the HTMLReportGenerator into a bootstrap grid or vertical layout. <i>(Cartography and Reports, Format Specific, Web categories)</i>
<b>HTMLReportGenerator</b>	Allows users to create a basic web report of vertically-stacked elements using the geometry and selected attributes from features. <i>(Cartography and Reports, Format Specific, Web categories)</i>
<b>HTMLToXHTMLConverter</b>	Converts HTML document into valid XHTML document. <i>(Format Specific, Strings, Web categories)</i>
<b>HTTPCaller</b>	Accesses a URL via HTTP or HTTPS, performing a GET, PUT, POST, DELETE, HEAD, PATCH or OPTIONS operation. <i>(Web, Workflows categories)</i>
<b>HullAccumulator</b>	Creates convex or concave hulls for groups of features. One hull feature is output for each unique combination of values of the attributes specified in the Group By parameter. <i>(Spatial Analysis category)</i>
	
<b>HullReplacer</b>	Replaces the geometry of the feature with a polygon representing its hull. <i>(Geometries category)</i>
	
<b>NEW</b>	
<b>IBMIoTConnector</b> 	Connects to IBM's Watson IoT Platform through the MQTT protocol. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i>
<b>IFCPropertySetDefinition Creator</b>	Creates a feature whose attributes contain the definition of an IFC property set. The features output from this transformer are similar to the PropertySetDefinition features produced by the IFC reader. <i>(3D, Format Specific categories)</i>
<b>IFCQuantitySetDefinition Creator</b>	Creates a feature whose attributes contain the definition of an IFC quantity set. The features output from this transformer are similar to the QuantitySetDefinition features produced by the IFC reader. <i>(3D, Format Specific categories)</i>

<b>ImageFetcher</b>	Fetches an image by performing an HTTP GET operation on the specified URL, and then returning the resulting data as the geometry of a raster feature. <i>(Rasters, Workflows categories)</i>
<b>ImageRasterizer</b>	Draws input point, line, and polygon features onto a color raster filled with the background color. <i>(Cartography and Reports, Rasters categories)</i>
<b>InlineQuerier</b>	Executes SQL queries against a temporary database consisting of tables created from incoming features, returning the results as new features. <i>(Workflows category)</i>  
<b>Inspector</b>	Sends features to the FME Data Inspector for display. <i>(Data Quality, Workflows categories)</i>
<b>Intersector</b>	Computes intersections between all input features, and breaks lines and polygons wherever an intersection occurs. <i>(Geometries, Spatial Analysis categories)</i>  
J	
<b>JMSReceiver</b>	Using the Java Message System (JMS), receives messages from a message broker. <i>(Integrations, Web categories)</i>
<b>JMSSender</b>	Using the Java Message System (JMS), sends messages to a message broker. <i>(Integrations, Web categories)</i>
<b>JSONExtractor</b>	Extracts portions of JSON (JavaScript Object Notation) formatted text into feature attributes. <i>(Format Specific, Web categories)</i>
<b>JSONFlattener</b>	Flattens JSON objects, extracting the object keys and values into FME feature attributes. <i>(Format Specific, Web categories)</i>
<b>JSONFormatter</b>	Provides options for formatting JSON text. <i>(Format Specific, Web categories)</i>
<b>JSONFragmenter</b>	Extracts portions of JSON formatted text into new FME features. <i>(Format Specific, Web categories)</i>
<b>JSONTemplater</b>	Populates a JSON document with FME feature attribute values. <i>(Format Specific, Web categories)</i>

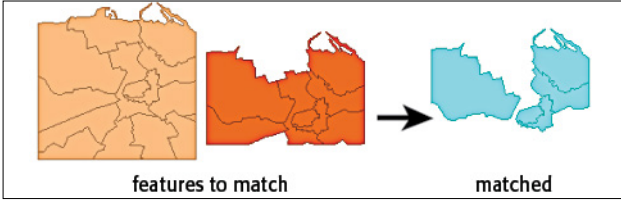
<b>JSONUpdater</b>	This transformer creates, modifies, replaces or deletes object and array values in a JSON document. <i>(Format Specific, Web categories)</i>
<b>JSONValidator</b>	Validates the syntax of JSON text. <i>(Data Quality, Format Specific, Web categories)</i>
<b>K</b>	
<b>KafkaConnector</b> 📡	Connects to an Apache Kafka cluster. Supports sending (producing) and receiving (consuming) messages. <i>(Web category)</i>
<b>KinesisReceiver</b>	Using the Amazon Kinesis service, receives data records from an Amazon Kinesis stream. <i>(Integrations category)</i>
<b>KinesisSender</b>	Using the Amazon Kinesis service, sends data records to an Amazon Kinesis stream. <i>(Integrations category)</i>
<b>KMLPropertySetter</b>	Sets common properties for groups of vector and raster features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLRegionSetter</b>	Sets the region-related KML attributes for a group of features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLStyler</b>	Creates a common style for a group of features destined for the OGCKML writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLTimeSetter</b>	Sets the time-related KML attributes for a group of features destined for the OGCKML Writer. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLTourBuilder</b>	Generates a KML Tour from the input features. The tour consists of tour stops that correspond to each input feature. <i>(Cartography and Reports, Format Specific categories)</i>
<b>KMLViewSetter</b>	Sets the view-related KML attributes for a group of features that are destined for the OGCKML Writer. Creation of LookAt or Camera views are supported. <i>(Cartography and Reports, Format Specific categories)</i>
<b>L</b>	
<b>Labeller</b>	Interpolates labels along a linear or polygonal feature. <i>(Cartography and Reports category)</i>
	 <p>The diagram illustrates the Labeller transformer's function. On the left, a simple green-outlined polygonal shape is shown. An arrow points to the right, where the same shape is shown with numerical labels in purple text placed along its edges. The labels include values such as 300.0, 93.0, 68.0, 160.0, 76.0, 85.0, 162.0, 109.0, 143.0, and 28.0, demonstrating how the transformer interpolates labels along the feature's boundary.</p>

<p><b>LabelPointReplacer</b></p>	<p>Replaces the geometry of the feature with a label point. The insertion point of the text is guaranteed to be inside (in case of polygons) or on (lines and points) the original object. Note that since the text itself may be larger than an input area feature, the bounds of the label may exceed the bounds of the area. <i>(Cartography and Reports, Geometries categories)</i></p> 
<p><b>LatLongToMGRSConverter</b></p>	<p>Calculates a Military Grid Reference System (MGRS) code based on the latitude and longitude values supplied in a feature's attributes. <i>(Coordinates category)</i></p>
<p><b>LeftRightSpatialCalculator</b></p>	<p>Computes relative position of CANDIDATE input features relative to BASE input features. The geometry of a BASE feature is restricted to lines. <i>(Calculated Values category)</i></p>
<p><b>LengthCalculator</b></p>	<p>Calculates the length of a feature and adds it as a new attribute. <i>(Calculated Values category)</i></p>
<p><b>LengthToPointCalculator</b></p>	<p>Calculates the length of a feature from its start until the closest spot to a point and adds it as a new attribute. The point coordinates are taken from attributes in the original feature. <i>(Calculated Values category)</i></p>
<p><b>LicenseChecker</b></p>	<p>Checks whether the license file is valid and the specified product name is licensed, based on a vendor key and vendor registration code. <i>(Workflows category)</i></p>
<p><b>LineBuilder</b></p>	<p>Connects input point features in the order they enter, forming linear or polygonal features. <i>(Geometries category)</i></p> 
<p><b>LineCloser</b></p>	<p>Turns input linear features into areas by adding their start point as the end point. <i>(Geometries category)</i></p> 

<p><b>LineCombiner</b></p>	<p>Takes lines and connects them to form longer lines. Each connecting line must meet at the exact same start/end point, but otherwise they must not intersect. <i>(Geometries category)</i></p> 
<p><b>LineExtender</b></p>	<p>Creates two-point extensions to linear features that extend the feature by a user-specified length. This transformer can also output the original feature with the first and last segments stretched by a user-specified amount. <i>(Geometries category)</i></p> 
<p><b>LineOnAreaOverlayer</b></p>	<p>Performs a line-on-area overlay. Each input line is split at any area boundaries it intersects. <i>(Filters and Joins category)</i></p> 
<p><b>LineOnLineOverlayer</b></p>	<p>Performs a line-on-line overlay in which all input lines are intersected against each other and resultant line features are created and output. <i>(Filters and Joins category)</i></p>
<p><b>ListBasedFeatureMerger</b></p>	<p>Copies and merges the attributes/geometry from one feature (or multiple features) onto another feature (or multiple features). <i>(Filters and Joins category)</i></p>
<p><b>ListBuilder</b></p>	<p>Combines attributes of the input features into a single list structure. <i>(Attributes category)</i></p>
<p><b>ListConcatenator</b></p>	<p>Concatenates all values of a list into a single attribute. <i>(Attributes category)</i></p>
<p><b>ListCopier</b></p>	<p>Copies a complete attribute list, including all nested attributes, from one list name to another. <i>(Attributes category)</i></p>
<p><b>ListDuplicateRemover</b></p>	<p>Removes all duplicate values from a list attribute. In the resulting list, only distinct values for the list attribute will be present. <i>(Data Quality, Strings categories)</i></p>

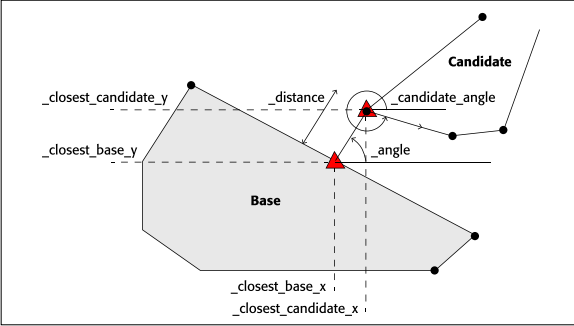
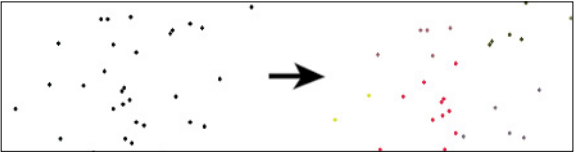
<b>ListElementCounter</b>	Stores the number of member elements found in the specified list into an attribute. ( <i>Data Quality category</i> )
<b>ListExploder</b>	Explodes each list member on each input feature out into its own feature. ( <i>Attributes category</i> )
<b>ListExpressionPopulator</b>	Populates a new list from a series of attributes, specified using a regular expression. ( <i>Attributes category</i> )
<b>ListHistogrammer</b>	Computes a histogram of the values found in a list and returns these in a new list attribute on the feature. ( <i>Calculated Values, Data Quality categories</i> )
<b>ListIndexer</b>	Copies the attributes of the list element specified by the index to become main attributes of the feature. ( <i>Attributes category</i> )
<b>ListPopulator</b>	Populates a new list from a series of attributes. The attributes to be used are specified by the prefix parameter. ( <i>Attributes category</i> )
	<p>Example:</p> <p><b><i>myattrib0</i></b></p> <p><b><i>myattrib1</i></b></p> <p><b><i>myattrib2</i></b></p> <p>becomes a list <b><i>myattrib[]</i></b> containing entries <b><i>myattrib{0}, myattrib{1}, myattrib{2}</i></b></p>
<b>ListRangeExtractor</b>	Extracts the minimum and maximum values found in a list. ( <i>Calculated Values category</i> )
<b>ListRenamer</b>	Renames or promotes list names or components. ( <i>Attributes category</i> )
<b>ListSearcher</b>	Searches a list to find a value and returns the index of the value in the list. ( <i>Strings category</i> )
<b>ListSorter</b>	Sorts the elements of the given list into a new list. ( <i>Attributes category</i> )
<b>ListSummer</b>	Computes the sum of all elements of a list. ( <i>Strings category</i> )
<b>LocalCoordinateSystemSetter</b>	Tags all features with the local coordinate system defined by the specified parameters. It does not reproject features, or otherwise modify their geometry. ( <i>Coordinates category</i> )
<b>Logger</b>	Logs each feature to the translation log. All attributes and geometry of the feature will be output. ( <i>Workflows category</i> )
<b>LogMessageStreamer</b>	Captures messages from the FME logfile and/or the Logger transformer. The messages are loaded onto features created by the transformer. Limitations: Messages outside the lifetime of the transformer cannot be captured. ( <i>Workflows category</i> )
<b>M</b>	
<b>MapboxStyler</b>	Creates a common style for a group of features destined for the GeoJSON writer. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>MapInfoStyler</b>	Prepares features for output to Mapinfo® MIF/MID or MapInfo TAB by providing a convenient interface to set a variety of format-specific attributes. ( <i>Cartography and Reports, Format Specific categories</i> )

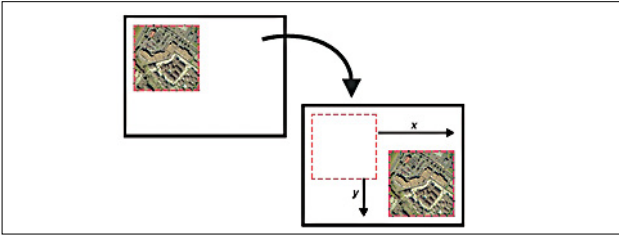
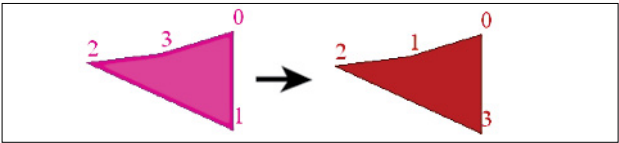


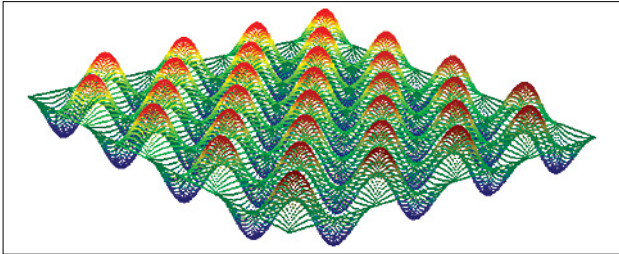
<b>MapnikRasterizer</b>	Draws input point, line, polygon, and raster features onto a raster using the Mapnik toolkit. ( <i>Cartography and Reports, Rasters categories</i> )
<b>MapTextLabeler</b> 🗑️	Creates text labels for features using the MapText Label Manager. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>MapTextStyler</b>	Prepares features for labelling by the MapTextLabeler by specifying no-label zones around features. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>Matcher</b>	<p>Detects features that are matches of each other. Features are declared to match when they have matching geometry, matching attribute values, or both. (<i>Data Quality category</i>)</p> 
<b>MeasureExtractor</b>	Extracts the measures of geometries that match the given type, and places them in attributes or list attributes. ( <i>Calculated Values category</i> )
<b>MeasureGenerator</b>	Creates a set of measures attached to the geometry of the feature, where each value is the distance from the start of the line to that vertex, multiplied by the given Multiplier. ( <i>Calculated Values category</i> )
<b>MeasureRemover</b>	Removes measures from a feature's geometry. ( <i>Geometries category</i> )
<b>MeasureSetter</b>	Sets measure(s) on a point, line, arc, area geometry or a vertex of a linear geometry to attribute value(s) of given attribute(s) or list attribute. ( <i>Geometries category</i> )
<b>MeshMerger</b>	Merges mesh features (features with IFMEMesh geometries) into a single output mesh. ( <i>3D, Geometries categories</i> )
<b>MeshSimplifier</b>	Simplifies mesh features (features with IFMEMesh geometries) to a reduced level of detail. The amount of simplification can be specified as a ratio or as a limit on the number of vertices. ( <i>3D, Geometries categories</i> )
<b>MGRSToLatLongConverter</b>	Converts Military Grid Reference System (MGRS) code to longitude and latitude coordinates. ( <i>Coordinates category</i> )
<b>MinimumAreaForcer</b>	Ensures that features with polygon geometry have an area that is equal to, or in excess of, the specified minimum area. ( <i>Geometries category</i> )
<b>MinimumSpanningCircle Replacer</b>	Replaces the geometry of the feature with a polygon representing its minimum spanning circle. The minimum spanning circle is defined as the smallest circle that encloses all vertices of the passed-in feature. ( <i>Geometries category</i> )
<b>ModuloCounter</b>	Adds an attribute holding the next integer in a sequence, restarting the count at 0 whenever the sequence reaches the specified maximum value. ( <i>Calculated Values category</i> )
<b>MQTTConnector</b> 📡	Connects to an MQTT broker. Supports sending (producing) and receiving (consuming) messages. ( <i>Web category</i> )

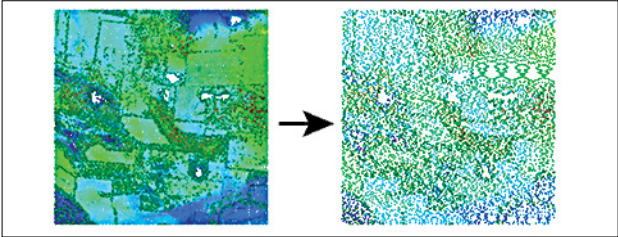
NEW

<b>MRF2DCleaner</b> 	Fixes geometric problems in input data, such as line overshoots and undershoots within the user-specified tolerance. It is useful for multi-layer and multi-tolerance two-dimensional data cleaning. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DConflator</b> 	Changes the geometry of a feature to match that of another, if the two have approximately the same shape and location, and have matching endpoints. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DDangleRemover</b> 	Removes features that have at least one free endpoint and have lengths smaller than (Dangle Factor * Cleaning Tolerance) or (Dangle Factor * value of Feature Tolerance Attribute). <i>(Data Quality, Integrations categories)</i>
<b>MRF2DDuplicateRemover</b> 	Deletes duplicated features. Features are considered to be duplicates if their geometries are within tolerance and only features with a smaller tolerance will remain after cleaning. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DExtender</b> 	Extends arcs and lines that are within the specified tolerance to correct undershoots while maintaining line-work direction. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DGeneralizer</b> 	Removes a number of vertices from lines. The number of vertices removed is controlled by a weeding tolerance. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DIntersector</b> 	Computes intersections between all input features, breaking arcs and lines wherever an intersection occurs. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DJoiner</b> 	Joins connected features to form longer ones. A pair of linear features become candidates for joining only when the two are connected at a given node or end point. <i>(Data Quality, Integrations categories)</i>
<b>MRF2DShortGeometry Remover</b> 	Removes features that have lengths smaller than the specified tolerance, if Short Geometry Action is set to Remove. <i>(Data Quality, Integrations categories)</i>
<b>MRF3DCleaner</b> 	Fixes geometric problems in input data such as line overshoots and undershoots within the user-specified tolerance. It is useful for multi-layer and multi-tolerance three-dimensional data cleaning. <i>(3D, Data Quality, Integrations categories)</i>
<b>MSWordStyler</b>	Prepares features for output to Microsoft Word Writer by providing a convenient interface to set a variety of MSWord format-specific attributes. <i>(Cartography and Reports category)</i>
<b>MultipleGeometryFilter</b>	Filters aggregate features based on the type of aggregate. <i>(Filters and Joins category)</i>
<b>MultipleGeometrySetter</b>	Provides the ability to set up an aggregate where each part is independent from the others and is its own complete geometry. <i>(Geometries category)</i>

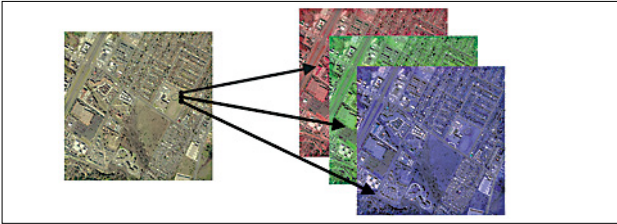
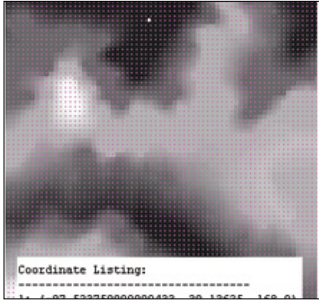
N	
<b>NeighborFinder</b>	<p>Finds the closest Candidate feature within a specified maximum distance of each Base feature. <i>(Spatial Analysis category)</i></p> 
<b>NeighborhoodAggregator</b>	<p>Creates aggregates of features based on their proximity to each other. <i>(Filters and Joins, Spatial Analysis categories)</i></p> 
<b>NeighborPairFinder</b>	<p>Finds the closest two Candidate features within some maximum distance of each Base feature and some minimum separation in heading between the Candidates and the Base. <i>(Spatial Analysis category)</i></p>
<b>NetworkCostCalculator</b>	<p>Computes and assigns the cost of the shortest path from a source object to each connected object as the Z-values or measure values of the input features. <i>(Calculated Values, Spatial Analysis categories)</i></p>
<b>NetworkFlowOrientor</b>	<p>Fixes the flow (direction) of each edge or linear feature in the network to fit the downstream direction to the destination node. <i>(Spatial Analysis category)</i></p>
<b>NetworkTopologyCalculator</b>	<p>Finds the connected lines that belong to the same network graph. <i>(Calculated Values, Spatial Analysis categories)</i></p>
<b>NLPClassifier</b> ⬇	<p>Classifies natural language text into different categories using a trained model. <i>(Filters and Joins, Strings categories)</i></p>
<b>NLPTrainer</b> ⬇	<p>Trains a natural language processing (NLP) classification model based on the user's specifications and the provided data. <i>(Filters and Joins, Strings categories)</i></p>
<b>NullAttributeMapper</b>	<p>Maps specified attributes on a feature to specified values. This transformer is capable of mapping to and from null values, empty strings, and missing attributes. <i>(Attributes, Data Quality, Strings categories)</i></p>
<b>NumericRasterizer</b>	<p>Draws input point, line, and polygon features onto a numeric raster filled with the background value. The z coordinates of the input vector features are used to generate pixel values. <i>(Cartography and Reports, Rasters categories)</i></p>

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<b>OffsetCurveGenerator</b>	Offsets the segments of linear features, and if necessary, connects them using stroked arcs. ( <i>Geometries category</i> )
<b>Offsetter</b>	<p>Adds offsets to the feature's coordinates so that the feature shifts by the specified amount. (<i>3D, Spatial Analysis categories</i>)</p> 
<b>OneDriveConnector</b>	Accesses the Microsoft OneDrive file storage service to upload, download, or delete files and folders or list the contents of a folder from a Microsoft OneDrive account. ( <i>Integrations, Web, Workflows categories</i> )
<b>OrientationExtractor</b>	Returns a feature's orientation. This will have different possible return value, based on the input geometry type. ( <i>Calculated Values category</i> )
<b>Orienter</b>	<p>Adjusts the orientation of a polygonal feature or the direction of a linear feature. (<i>Geometries category</i>)</p> 
P	
<b>ParameterFetcher</b>	Adds an attribute to the feature and supplies it with the value of a previously published parameter. ( <i>Web, Workflows categories</i> )
<b>PartCounter</b>	Returns the number of parts in the geometry. For multis and aggregates, this is the number of parts, and for paths, this is the number of segments. ( <i>Calculated Values, Data Quality categories</i> )
<b>PathBuilder</b>	Connects input linear features (arcs and lines) in the order they enter, forming path features. ( <i>Geometries category</i> )
<b>PathSplitter</b>	Decomposes a path feature into its component segments. Each output feature contains a copy of the source feature's attributes. ( <i>Geometries category</i> )
<b>PDFPageFormatter</b>	Prepares features for output to PDF by providing a convenient interface to set the scale and location of features on a page. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>PDFStyler</b>	Sets the common Adobe® PDF style attributes for a group of features destined for the GeoSpatial PDF Writer. ( <i>Cartography and Reports, Format Specific categories</i> )
<b>NEW</b> <b>PipeReplacer</b>	Replaces the geometry of the feature with a three-dimensional pipe created by sweeping a stroked disk along the input curve. ( <i>3D, Geometries categories</i> )

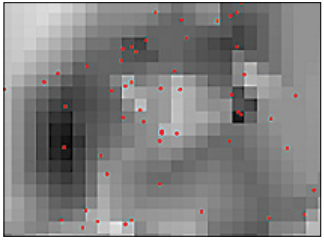
<b>PlanarityFilter</b>	Filters features based on their planarity. To be planar, a geometry must have all of its points situated in the same plane. <i>(3D, Data Quality, Filters and Joins categories)</i>
<b>Player</b>	Retrieves features stored in an FME Feature Store file and outputs them into the workspace. <i>(Workflows category)</i>
<b>PointCloudCoercer</b>	Coerces point cloud geometries into points or multipoints. This transformer can be used to write a point cloud to a format that does not support point clouds. <i>(Point Clouds category)</i>
<b>PointCloudCombiner</b>	Combines multiple geometries into a single point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Adder</b>	Adds new components with constant values to a point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Copier</b>	Copies an existing component to a new component with the specified name. The existing component remains and a new component is created that has a different name, but the same values. <i>(Point Clouds category)</i>
<b>PointCloudComponent Keeper</b>	Removes all components from a point cloud, except for the specified ones. <i>(Point Clouds category)</i>
<b>PointCloudComponent Remover</b>	Removes specified components from a point cloud. <i>(Point Clouds category)</i>
<b>PointCloudComponent Renamer</b>	Renames an existing component. <i>(Point Clouds category)</i>
<b>PointCloudComponent TypeCoercer</b>	Converts the type of point cloud components. <i>(Point Clouds category)</i>
<b>PointCloudConsumer</b>	Requests the point(s) from the point cloud geometry but no actual operations are performed on the point(s). <i>(Point Clouds category)</i>
<b>PointCloudCreator</b>	Creates a new point-cloud feature with the specified size and components and sends it into the workspace for processing. <i>(Point Clouds category)</i>
	
<b>PointCloudExpression Evaluator</b>	Evaluates expressions, such as algebraic operations or conditional statements, to set point cloud component values. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudExtractor</b>	Serializes the geometry of the feature into the Blob Attribute based on the selected writer format. <i>(Point Clouds category)</i>
<b>PointCloudFilter</b>	Filters a point-cloud feature into one or more parts based on evaluating expressions. <i>(Filters and Joins, Point Clouds categories)</i>
<b>PointCloudMerger</b>	Merges component values from one point cloud to another. <i>(Filters and Joins, Point Clouds categories)</i>


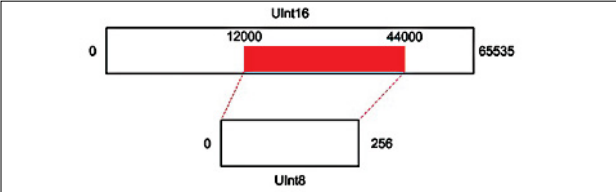



<b>PointCloudOnRasterComponentSetter</b>	Sets point cloud component values by overlaying a point cloud on a raster. <i>(Point Clouds, Rasters categories)</i>
<b>PointCloudPropertyExtractor</b>	Extracts the properties of a point-cloud feature and exposes them as attributes. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudReplacer</b>	Replaces the geometry of the feature with the geometry held in the Blob Attribute. The blob is decoded according to the selected point cloud format. <i>(Point Clouds category)</i>
<b>PointCloudSimplifier</b>	Outputs point cloud features that have fewer points than the original input features while maintaining the original shape. <i>(Point Clouds category)</i>
<b>PointCloudSorter</b>	Sorts a point cloud by the values of components. <i>(Point Clouds category)</i>
<b>PointCloudSplitter</b>	Splits a single point cloud feature into multiple point cloud features, each having a homogeneous value for the point component that governs the split. <i>(Point Clouds category)</i>
<b>PointCloudStatisticsCalculator</b>	Calculates statistics on point cloud components and exposes them as attributes. <i>(Calculated Values, Point Clouds categories)</i>
<b>PointCloudSurfaceBuilder</b>	Takes an input point cloud and reconstructs it into an output mesh. <i>(3D, Geometries, Point Clouds categories)</i>
<b>PointCloudThinner</b>	Outputs point-cloud features that have fewer points than the original input features. <i>(Point Clouds category)</i>
	
<b>PointCloudTransformationApplier</b>	Applies transformations on a point cloud. <i>(Point Clouds category)</i>
<b>PointOnLineOverlayer</b>	Performs an overlay of points on lines. Each input line is split at its closest place to any point within the specified point tolerance. <i>(Filters and Joins, Spatial Analysis categories)</i>
<b>PointOnAreaOverlayer</b>	Performs an overlay of points on areas. <i>(Filters and Joins, Spatial Analysis categories)</i>
<b>PointOnPointOverlayer</b>	Performs an overlay of points on points. <i>(Filters and Joins, Spatial Analysis categories)</i>

<b>PointOnRasterValueExtractor</b>	<p>Extracts the band and palette values from a raster at the location of each input point and sets them as attributes on the feature. (<i>Rasters, Spatial Analysis categories</i>)</p>
<b>PointPropertyExtractor</b>	Extracts point orientation to feature attributes. ( <i>Calculated Values category</i> )
<b>PointPropertySetter</b>	Adds or removes point orientation. ( <i>Geometries category</i> )
<b>PowerPointStyler</b>	Prepares features for output to the PowerPoint Writer by providing a convenient interface to set a variety of Microsoft PowerPoint format-specific attributes. ( <i>Cartography and Reports category</i> )
<b>PROJAttributeReprojector</b>	Reprojects attributes from one coordinate system to another using the PROJ library. ( <i>Coordinates, Integrations categories</i> )
<b>ProjectWiseWSGConnector</b>	Accesses ProjectWise through a Bentley Web Services Gateway (WSG) ( <i>Integrations, Web, Workflows categories</i> )
<b>PROJReprojector</b>	Reprojects feature coordinates from one coordinate system to another using the PROJ library. ( <i>Coordinates, Integrations categories</i> )
<b>PythonCaller</b>	Executes a Python script to manipulate the feature. A Python script can perform specialized and complex operations on a feature's geometry, attributes, and coordinate system. ( <i>Workflows category</i> )
<b>PythonCreator</b>	Creates features using the Python script supplied, and sends them into the workspace for processing. ( <i>Workflows category</i> )
<b>R</b>	
<b>NEW</b>	<b>RabbitMQConnector</b> 📩
	Connects to an AMQP 0-9-1 broker. Supports sending (producing) and receiving (consuming) messages. ( <i>Integrations, Web, Workflows category</i> )
	<b>RandomNumberGenerator</b>
	Generates a uniformly distributed random number. The random number is $x$ , where $\text{Minimum Value} \leq x \leq \text{Maximum Value}$ . ( <i>Calculated Values, Strings categories</i> )
	<b>RasterAspectCalculator</b>
	Calculates the aspect (direction of slope) for each cell of a raster. Aspect is measured in degrees from 0 to 360, starting clockwise from the north. ( <i>Calculated Values, Rasters categories</i> )
	<b>RasterBandAdder</b>
	Adds a new band to a raster. The added band will have the same value in all cells, and the same raster-level properties as other bands in the raster (that is, number of rows/columns, cell spacing, cell origin, etc.). ( <i>Rasters category</i> )
	<b>RasterBandCombiner</b>
	Merges multiple overlapping raster features into a single raster feature. ( <i>Rasters category</i> )
	<b>RasterBandInterpretation Coercer</b>
	Alters the underlying interpretation of the selected bands of the raster geometry on the input features, using the specified conversion options. ( <i>Rasters category</i> )

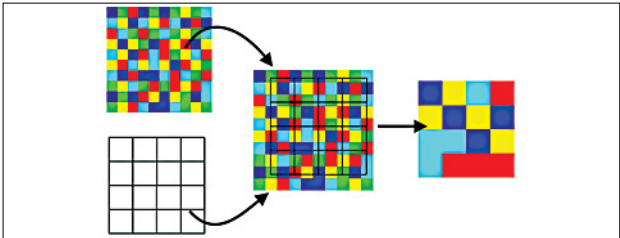
<b>RasterBandKeeper</b>	Removes all bands of a raster, except for those that are selected. The RasterSelector can be used to modify the selection. <i>(Rasters category)</i>
<b>RasterBandMinMaxExtractor</b>	Extracts the band minimum and maximum values, palette minimum and maximum keys, and palette minimum and maximum values of a raster feature, and exposes them as attributes. <i>(Calculated Values, Rasters categories)</i>
<b>RasterBandNameSetter</b>	Sets the name of selected bands on a raster. <i>(Rasters category)</i>
<b>RasterBandNodataRemover</b>	Removes the existing nodata identifier from the selected bands of a raster feature. That is, any values that were previously equal to the nodata value will now be considered valid data. <i>(Rasters category)</i>
<b>RasterBandNodataSetter</b>	Identifies a value to act as a nodata identifier on a raster feature at the band level. That is, values equal to the specified value will now be considered invalid, and will not be affected by many operations (e.g. offsetting or scaling). <i>(Rasters category)</i>
<b>RasterBandOrderer</b>	Specifies the order of bands in a raster. Bands are reordered according to the input band indices. <i>(Rasters category)</i>
<b>RasterBandPropertyExtractor</b>	Extracts the band and palette properties of a raster feature and exposes them as attributes. <i>(Calculated Values, Rasters category)</i>
<b>RasterBandRemover</b>	Removes the selected band(s) of a raster. <i>(Rasters category)</i>
<b>RasterBandSeparator</b>	Separates the bands and palettes from each input raster feature into one or more output raster features based on the number of input bands and palettes. <i>(Rasters category)</i>
	
<b>RasterCellCoercer</b>	Decomposes all input numeric raster features into individual points or polygons. One vector feature is output for each cell in the band. <i>(Rasters category)</i>
	
<b>RasterCellOriginSetter</b>	Sets the raster's cell origin. <i>(Rasters category)</i>

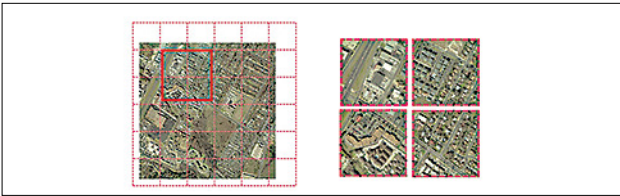




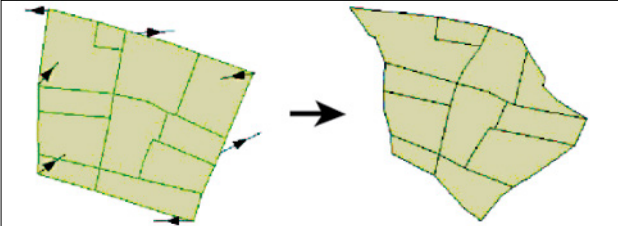

<b>RasterCellValueCalculator</b>	<p>Performs an arithmetical operation on a pair of rasters. The first selected band of raster A is combined with the first selected band of raster B, the second selected band of raster A is combined with the second selected band of raster B, and so on. <i>(Calculated Values, Rasters categories)</i></p> <div style="text-align: center;"> <table border="1" style="display: inline-table; margin-right: 10px;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> <span style="font-size: 2em; vertical-align: middle;">+</span> <table border="1" style="display: inline-table; margin-right: 10px;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>3</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>3</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> <span style="font-size: 2em; vertical-align: middle;">=</span> <table border="1" style="display: inline-table;"> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>7</td><td>7</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>10</td><td>0</td><td>0</td></tr> <tr><td>3</td><td>3</td><td>10</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </table> </div>	0	0	0	0	0	0	0	7	7	0	0	0	7	7	0	0	0	7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3	3	3	0	0	3	3	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	7	7	0	3	3	10	0	0	3	3	10	0	0	0	0	0	0	0
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<b>RasterCellValueReplacer</b>	<p>Replaces a range of values in the source raster with a new single value. <i>(Rasters category)</i></p>																																																																											
<b>RasterCellValueRounder</b>	<p>Rounds off raster cell values. <i>(Rasters category)</i></p>																																																																											
<b>RasterCheckpointer</b>	<p>Sets a checkpoint in the raster processing which forces previous processing to occur immediately. Once complete, it saves the current state to disk. <i>(Rasters, Workflows categories)</i></p>																																																																											
<b>RasterConsumer</b>	<p>Requests the tile(s) from the raster geometry but no actual operations are performed on the tile(s). <i>(Rasters category)</i></p>																																																																											
<b>RasterConvolver</b>	<p>Accepts input features containing a raster geometry and outputs the features after applying a convolution filter to all the bands. <i>(Rasters category)</i></p>																																																																											
<b>RasterDEMGenerator</b>	<p>Constructs a Delaunay triangulation based on input points and breaklines. That triangulation is then uniformly sampled to produce a raster digital elevation model (DEM raster). <i>(3D, Rasters categories)</i></p> <div style="text-align: right;">  </div>																																																																											
<b>RasterExpressionEvaluator</b>	<p>Evaluates expressions on each cell in a raster, such as algebraic operations or conditional statements. <i>(Calculated Values, Rasters categories)</i></p>																																																																											
<b>RasterExtentsCoercer</b>	<p>Replaces the geometry of input raster features with a polygon that covers the extents of the raster. <i>(Rasters category)</i></p>																																																																											
<b>RasterExtractor</b>	<p>Serializes the geometry of the feature into the Raster Blob Attribute based on the selected writer format. <i>(Rasters category)</i></p>																																																																											
<b>RasterGCPExtractor</b>	<p>Extracts the coordinate system and the Ground Control Points (GCPs) from the raster feature and exposes them as attributes. <i>(Coordinates, Rasters categories)</i></p>																																																																											
<b>RasterGCPSetter</b>	<p>Sets the GCP on a raster with the specified Column (pixel), Row (line), X Coordinate, Y Coordinate and Z Coordinate. <i>(Coordinates, Rasters categories)</i></p>																																																																											



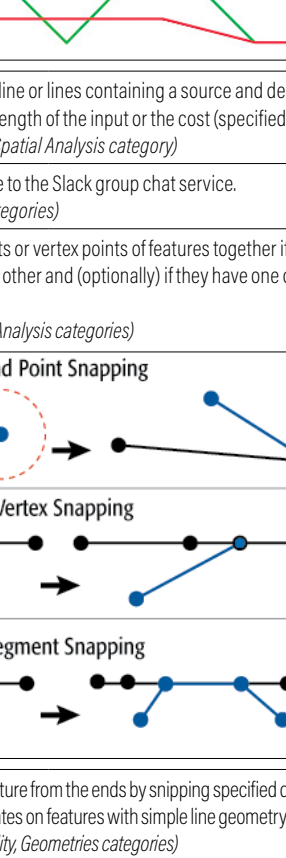
<b>RasterGeoreferencer</b>	<p>Georeferences a raster with the specified parameters. <i>(Coordinates, Rasters categories)</i></p> 
<b>RasterHillshader</b>	<p>Generates a shaded relief effect, useful for visualizing terrain. <i>(3D, Cartography and Reports, Rasters categories)</i></p>
<b>RasterInterpretationCoercer</b>	<p>Alters the underlying interpretation of the bands of the raster geometry on the input features, using the specified conversion options. <i>(Rasters category)</i></p> 
<b>RasterMosaicker</b>	<p>Mosaics multiple raster features into a single raster feature. <i>(Filters and Joins, Rasters categories)</i></p> 
<b>RasterNumericCreator</b>	<p>Creates a feature with a raster of the specified size with a numeric value and sends it into the workspace for processing. This transformer is useful for creating a very large image with a user-specified width and height. <i>(Rasters category)</i></p>
<b>NEW</b>	<p><b>RasterObjectDetection</b>  <b>ModelTrainer</b></p> <p>Trains a custom raster object detection model based on the positive and negative samples. <i>(Rasters category)</i></p>
<p><b>RasterObjectDetector</b></p> <p>Accepts a raster input and outputs rectangular geometries outlining the detected object(s). <i>(Rasters category)</i></p>	
<b>NEW</b>	<p><b>RasterObjectDetector</b>  <b>SampleGenerator</b></p> <p>Aids in generation and preparation of positive and negative samples to be used by the RasterObjectDetectionModelTrainer. <i>(Rasters category)</i></p>

NEW	<b>RasterObjectDetector</b> 📌 <b>SamplePreparer</b>	Aids in preparation of positive and negative samples provided by the user to be used by the RasterObjectDetectionModelTrainer. <i>(Rasters category)</i>
	<b>RasterPaletteAdder</b>	Creates a palette from an attribute and adds this palette to all selected bands on a raster. <i>(Rasters category)</i>
	<b>RasterPaletteExtractor</b>	Creates a string representation of an existing palette and saves it to an attribute. <i>(Rasters category)</i>
	<b>RasterPaletteGenerator</b>	Generates a palette out of the selected band(s) of a raster. <i>(Rasters category)</i>
	<b>RasterPaletteInterpretation Coercer</b>	Alters the underlying interpretation of the palettes of the raster geometry on the input features, using the specified conversion options. <i>(Rasters category)</i>
	<b>RasterPaletteNodataSetter</b>	Identifies the nodata value on a raster feature at the palette level. <i>(Rasters category)</i>
	<b>RasterPaletteRemover</b>	Removes the selected palette(s) of a raster. <i>(Rasters category)</i>
	<b>RasterPaletteResolver</b>	Resolves the palettes of the selected bands of the input raster features by using the band cell values to look up the corresponding palette values, which then replace the original band cell values in the raster. <i>(Rasters category)</i>
	<b>RasterPropertyExtractor</b>	Extracts the geometry properties of a raster feature and exposes them as attributes. <i>(Calculated Values, Rasters categories)</i>
	<b>RasterPyramider</b>	Creates a series of pyramid levels for each input raster feature by specifying either the smallest pyramid level size or the number of pyramid levels to generate. <i>(Rasters, Web categories)</i>
	<b>RasterRegisterer</b>	Transforms an image to minimize its difference with another. <i>(Rasters category)</i>
	<b>RasterReplacer</b>	Replaces the feature's geometry with the geometry held in the Raster Blob Attribute. The blob is decoded according to the selected raster format. <i>(Rasters category)</i>
	<b>RasterResampler</b>	Resamples an input raster using the desired dimensions, the desired cell size in ground units, or a percentage of the size. <i>(Rasters category)</i>
	<b>RasterRGBCreator</b>	Creates a feature with a raster of the specified size with an RGB value and sends it into the workspace for processing. <i>(Rasters category)</i>
<b>RasterRotationApplier</b>	Applies the raster rotation angle on the input raster properties to the rest of the raster properties and data values. <i>(Rasters category)</i>	
<b>RasterSegmenter</b>	Partitions a raster image into arbitrarily sized groups of cells from the input image based on intensity differences in the input raster image cells. <i>(Rasters category)</i>	
<b>RasterSelector</b>	Selects specific bands and palettes of a raster for subsequent transformer operations. <i>(Rasters category)</i>	

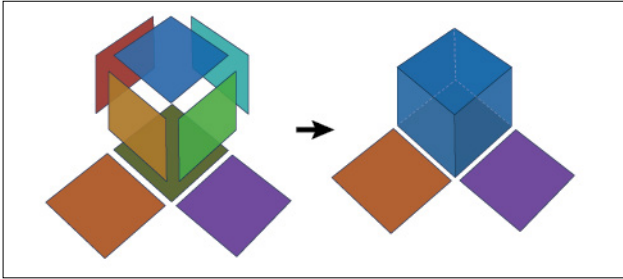
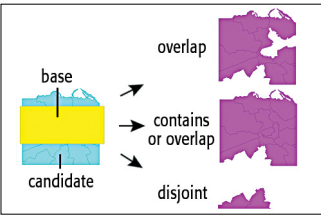
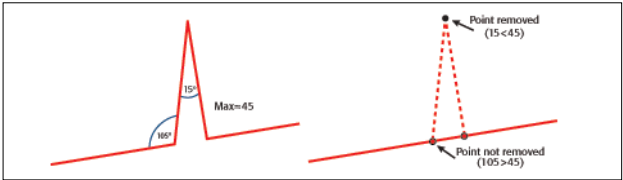


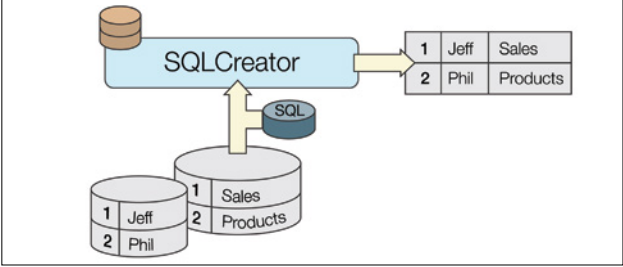
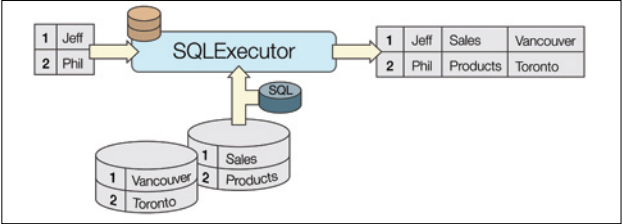

<b>RasterSharpener</b>	Enhances the features of a raster image. The RasterSharpener enhances the borders, lines, and curves while reducing noise in the flat areas of the raster image. <i>(Rasters category)</i>
<b>RasterSingularCellValue Calculator</b>	Performs an arithmetic operation on two operands: the cell values of a raster and a numeric value. <i>(Calculated Values, Rasters categories)</i>
<b>RasterSlopeCalculator</b>	Calculates the slope (maximum rate of change in z) for each cell of a raster. <i>(3D, Rasters categories)</i>
<b>RasterStatisticsCalculator</b>	Calculates statistics on raster bands and exposes them as attributes. Bands with palettes are valid. <i>(Calculated Values, Rasters categories)</i>
<b>RasterSubsetter</b>	Reduces a raster to a subset of its original size. This is essentially a clipping operation using pixel bounds instead of ground coordinates. <i>(Rasters category)</i>
<b>RasterTiler</b>	Splits each input raster into a series of tiles by specifying either a tile size or a number of tiles. <i>(Rasters category)</i> 
<b>RasterToPolygonCoercer</b>	Creates polygons from input raster features. One polygon is output for each contiguous area of pixels with the same value in the input raster. <i>(Rasters category)</i>
<b>RCaller</b>	Executes an R script that has the ability to access feature data from a temporary R data frame. Input data is set up in the form of tables that will become R data frames. R data frames are tables similar to those of a relational database that support columns of varying types. <i>(Format Specific, Integrations, Rasters categories)</i>
<b>Recorder</b>	Saves a copy of all features that enter to a disk file. <i>(Workflows category)</i>
<b>ReframeProjector</b>	Reprojects feature coordinates from one coordinate system to another using the REFRAME library. <i>(Coordinates, Integrations categories)</i>
<b>RekognitionConnector</b> 	Accesses the Amazon Rekognition Service AI computer vision service to detect objects, faces, and text in images and to describe image contents and faces. <i>(Web category)</i>
<b>ReprojectAngleCalculator</b>	Converts a given angle from one coordinate system to another. The transformer calculates the reprojected angle of a line starting at the first coordinate in the feature, with the given length and angle. <i>(Calculated Values, Coordinates categories)</i>
<b>ReprojectLengthCalculator</b>	Converts a given distance from one coordinate system to another. The transformer calculates the reprojected length of a line starting at the first coordinate in the feature, with the given length and angle. <i>(Calculated Values, Coordinates categories)</i>

<b>Reprojector</b>	<p>Reprojects feature coordinates from one coordinate system to another. (<i>Coordinates category</i>)</p> 
<b>Rotator</b>	<p>Rotates features in a counterclockwise direction about the specified point by the rotation angle (measured in degrees). (<i>Geometries category</i>)</p>
<b>RubberSheeter</b>	<p>Performs warping operations on the spatial coordinates of features. It is used to adjust a set of observed features so they more closely match a set of reference features. (<i>Coordinates, Geometries categories</i>)</p> 
<b>S</b>	
<b>S3Connector</b> 	<p>Accesses the Amazon Simple Storage Service (S3) file storage service to upload, download, or delete files and folders or list file/folder information from an S3 account. (<i>Integrations, Web, Workflows, categories</i>)</p>
<b>SalesforceConnector</b>	<p>Retrieves data from the Salesforce customer relationship platform using Salesforce Object Query Language (SOQL) queries. (<i>Integrations, Web, Workflows categories</i>)</p>
<b>Sampler</b>	<p>Preserves either a total number of features or a sampling of features, depending on the Sampling Type selection. (<i>Data Quality, Filters and Joins, Workflows categories</i>)</p>
<b>Scaler</b>	<p>The Scaler scales objects to make them bigger or smaller. (<i>3D, Coordinates, Geometries categories</i>)</p>
<b>SchemaMapper</b>	<p>Converts the existing schema (data model) of features to a new structure, based on mappings defined in an external lookup table. (<i>Workflows category</i>)</p>
<b>SecondOrderConformer</b>	<p>Performs a second-order conformal transformation on the feature's geometry. Depending on the input geometry, a 2D or 3D transformation is performed. (<i>3D, Coordinates categories</i>)</p>
<b>SectorGenerator</b>	<p>Outputs circular sectors of influence for point features that have directions defined by azimuths (degrees clockwise from North). (<i>Spatial Analysis category</i>)</p>
<b>SharedItemAdder</b>	<p>Adds or replaces Appearances, Textures, Rasters, or Geometry Definitions in the internal FMELibrary. (<i>3D category</i>)</p>

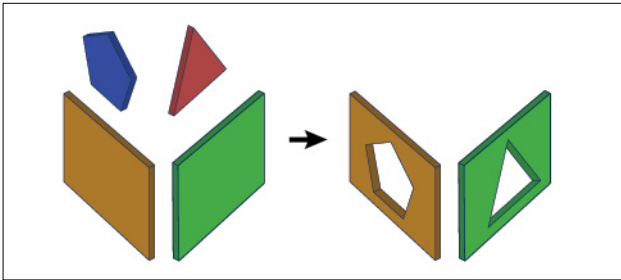
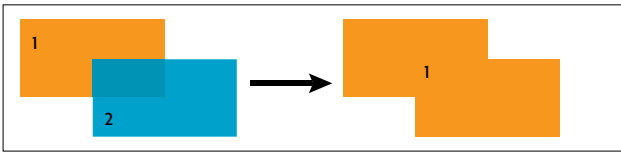
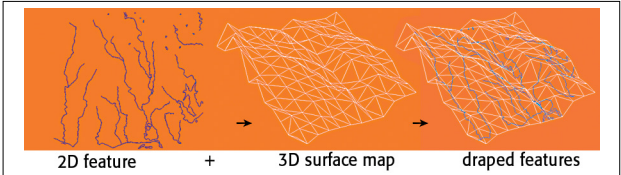
<b>SharedItemIDExtractor</b>	Extracts Shared Item IDs from the front and/or back side of geometries and adds them as traits or a list attribute. <i>(3D category)</i>
<b>SharedItemIDSetter</b>	Sets Shared Object IDs onto the front and/or back sides of geometries. <i>(3D category)</i>
<b>SharedItemRetriever</b>	Retrieves Appearances, Textures, Rasters, or Geometry Definitions from the internal FMELibrary. <i>(3D category)</i>
<b>SharePointOnlineConnector</b> 	Accesses SharePoint Online to upload, download, or delete files and folders or list file/folder information. <i>(Integrations, Web, Workflows categories)</i>
<b>SherbendGeneralizer</b>	<p>Uses the Sherbend algorithm to simplify lines by reducing unnecessary details based on the analysis of the line's bends. The generalization process may eliminate, reduce, or combine bends, while resolving conflicts. In this example, three bends are combined into one: <i>(Cartography and Reports, Geometries categories)</i></p> 
<b>ShortestPathFinder</b>	Computes the shortest path of a line or lines containing a source and destination node in a network based on the length of the input or the cost (specified in an attribute) of each of the edges. <i>(Spatial Analysis category)</i>
<b>SlackConnector</b>	Posts a message or uploads a file to the Slack group chat service. <i>(Integrations, Web, Workflows categories)</i>
<b>Snapper</b>	<p>Brings lines, segments, end points or vertex points of features together if they are within a certain distance of each other and (optionally) if they have one or more attributes in common. <i>(Data Quality, Geometries, Spatial Analysis categories)</i></p> 
<b>Snipper</b>	Shortens the geometry of a line feature from the ends by snipping specified distances, indices, or measure values. It operates on features with simple line geometry and polygons without holes. <i>(Data Quality, Geometries categories)</i>

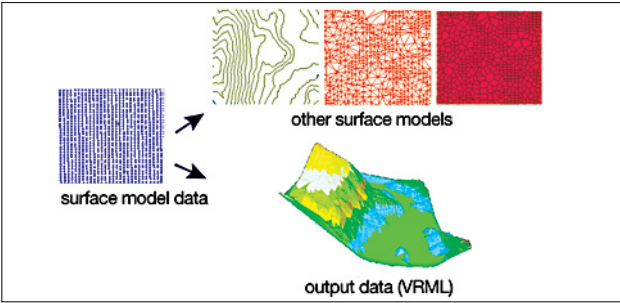
NEW


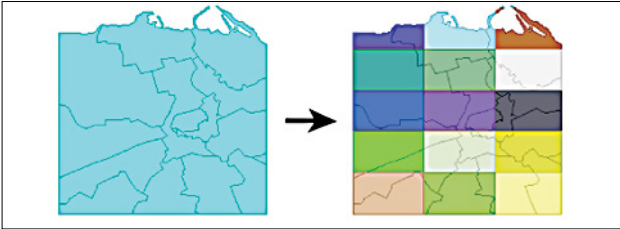
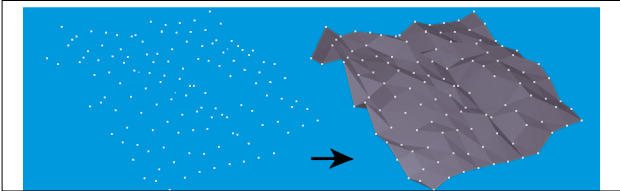
<b>SNSSender</b>	Using the Amazon Simple Notification Service (SNS), sends messages to an Amazon SNS topic. ( <i>Integrations, Web categories</i> )
<b>SolidBuilder</b>	<p>Constructs solids from surfaces and cuts hollow regions, or voids, in solid features with other solid features. A solid that is cut by another solid must contain that second solid. (<i>3D, Geometries categories</i>)</p> 
<b>Sorter</b>	Sorts features by an attribute's value. ( <i>Workflows category</i> )
<b>SpatialFilter</b>	<p>Filters point, line, area, and text features based on spatial relationships. Each input Candidate feature is compared against all Filter features, based on the given spatial tests to meet. (<i>Data Quality, Filters and Joins, Spatial Analysis categories</i>)</p> 
<b>SpatialRelator</b>	Determines topological (spatial) relationships between sets of features. It tags – but does not otherwise change – features when they have certain relationships, such as touches, overlaps, intersects, and so forth. ( <i>Data Quality, Filters and Joins, Spatial Analysis categories</i> )
<b>NEW</b>	<b>SpatialSorter</b>
<b>SpikeRemover</b>	<p>Cleans up feature geometries by removing spikes. (<i>Data Quality, Geometries categories</i>)</p> 

<p><b>SQLCreator</b></p>	<p>Generates FME features from the results of a SQL query against a database. One FME feature is created for each row of the results of the SQL Query. <i>(Workflows category)</i></p>  <p>The diagram shows a workflow where two database tables, 'Sales' and 'Products', are queried. The 'Sales' table has rows (1, Jeff, Sales) and (2, Phil, Products). The 'Products' table has rows (1, Sales) and (2, Products). An SQL query is executed, and the results are processed by the SQLCreator tool to produce a single output table with two rows: (1, Jeff, Sales) and (2, Phil, Products).</p>
<p><b>SQLExecutor</b></p>	<p>Performs SQL queries against a database. <i>(Workflows category)</i></p>  <p>The diagram shows a workflow where a table with two rows (1, Jeff) and (2, Phil) is queried. The 'Sales' table has rows (1, Sales) and (2, Products). The 'Products' table has rows (1, Sales) and (2, Products). An SQL query is executed, and the results are processed by the SQLExecutor tool to produce a single output table with two rows: (1, Jeff, Sales, Vancouver) and (2, Phil, Products, Toronto).</p>
<p><b>SQSConnector</b> 📩</p>	<p>Accesses the Amazon Simple Queue service to send or receive messages. <i>(Web category)</i></p>
<p><b>StatisticsCalculator</b></p>	<p>Calculates statistics based on a designated attribute or set of attributes of the incoming features and adds the results as attributes. <i>(Calculated Values category)</i></p>
<p><b>StreamOrderCalculator</b></p>	<p>Computes the Strahler order and/or Horton order of streams in a river network. <i>(Calculated Values category)</i></p>
<p><b>StreamPriorityCalculator</b></p>	<p>Calculates the primary and secondary streams of multiple stream networks. <i>(Calculated Values category)</i></p>
<p><b>StringCaseChanger</b></p>	<p>Changes the case of text attributes to UPPERCASE, lowercase, Title case, or Full Title Case. <i>(Strings category)</i></p>
<p><b>StringConcatenator</b></p>	<p>Concatenates the values of any number of attributes, user parameters and/or constants, and stores the result in a new attribute. <i>(Strings category)</i></p>  <p>The diagram shows a workflow where a table with two rows (Safe Software, Suite 2017, 7445 132 St, Surrey, BC, V3W 1J8) is processed by the StringConcatenator tool. The output is a single table with two rows: (Safe Software, Suite 2017 7445 132 St, Surrey, BC V3W 1J8).</p>
<p><b>StringFormatter</b></p>	<p>Reformats the data held in each specified attribute according to the Tcl <b>format</b> command, which is similar to the C <b>printf</b> function. Attribute values can be formatted into strings, characters, or numbers. <i>(Strings category)</i></p>



<b>StringLengthCalculator</b>	Calculates the length of strings and the number of bytes in a blob. <i>(Calculated Values, Strings categories)</i>
<b>StringPadder</b>	Pads the selected attributes with a specified character, either on the right or left side. <i>(Strings category)</i>
<b>StringPairReplacer</b>	Replaces characters in the value contained in the source attribute based on the replacement key-value pairs. <i>(Strings category)</i>
<b>StringReplacer</b>	Replaces substrings matching a string or regular expression in the string contained in the source attribute. <i>(Strings category)</i>
<b>StringSearcher</b>	Performs a regular expression match on the specified expression. <i>(Strings category)</i>
<b>SubstringExtractor</b>	Extracts a substring from the source attribute. <i>(Calculated Values, Strings categories)</i>
<b>SummaryReporter</b>	Writes a summary report of incoming features to a disk file. Features are sorted before they are summarized. <i>(Data Quality, Workflows categories)</i>
<b>SurfaceBuilder</b>	Cuts holes in surface features with other surface features. A surface that is cut by another surface must be co-planar with that second surface, have compatible orientation, and contain that second surface. <i>(3D, Spatial Analysis categories)</i>
	
<b>SurfaceDissolver</b>	Detects coplanar regions of input surfaces and dissolves them into single faces. The output faces retain the attributes, traits, and appearances of the input. <i>(3D, Geometries, Spatial Analysis categories)</i>
	
<b>SurfaceDraper</b>	Constructs a Delaunay triangulation based on input points and breaklines. Input drape features will be overlaid onto the surface model, and output as draped features. <i>(3D, Point Clouds, Spatial Analysis categories)</i>
	

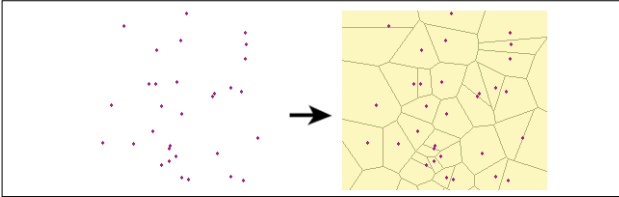
<b>SurfaceFootprintReplacer</b>	Replaces the geometry of a feature with a planar representation of the feature's shadow. <i>(3D, Geometries categories)</i>
<b>SurfaceModeller</b>	Constructs a Delaunay triangulation based on input points and breaklines. It is useful when you need multiple representations of the same model. <i>(3D, Point Clouds categories)</i> 
<b>SurfaceOnSurfaceOverlayer</b>	Performs a surface-on-surface overlay so that all input surfaces are intersected against each other and resultant surface features are created and output. The output surfaces can retain all the attributes of the input features in which they are contained. <i>(3D, Spatial Analysis categories)</i>
<b>SurfaceSplitter</b>	Splits a double-sided input surface geometry into two single-sided surfaces – one equal to the front side of the input surface and one equal to the back side of the input surface. <i>(3D, Geometries categories)</i>
<b>SystemCaller</b>	Runs a program or operating system command, and waits for it to exit before continuing the translation. <i>(Workflows category)</i>
<b>T</b>	
<b>TclCaller</b>	Runs a Tool Command Language (Tcl) command and assigns its return value to an attribute. <i>(Workflows category)</i>
<b>TCPIPReceiver</b>	Receives raw data over TCP/IP. Produces a feature each time a specified number of bytes is received or a particular sequence is detected. <i>(Integrations, Web, Workflows categories)</i>
<b>TCPIPSender</b>	Sends raw data to the specified host, which may be another FME workspace running in a different process (located on the same machine or on a different machine), or any client application that communicates over TCP/IP. <i>(Integrations, Web, Workflows categories)</i>
<b>TempPathnameCreator</b>	Reserves and returns a temporary file or directory path that will be deleted upon translation completion. An optional basename and extension can be supplied to further refine the filename portion of the resulting pathname. <i>(Calculated Values, Workflows categories)</i>
<b>Terminator</b>	Stops a translation when it detects detect non-valid situations or input data conditions that should not exist. <i>(Workflows category)</i>
<b>Tester</b>	Evaluates one or more tests on a feature, and routes the feature according to the outcome of the test(s). The tests can consist of any FME-allowed operands. <i>(Data Quality, Filters and Joins categories)</i>
<b>TestFilter</b>	Filters features by test conditions to one or more output ports. <i>(Data Quality, Filters and Joins categories)</i>

<b>TextAdder</b>	Sets the feature's geometry to text using the previous geometry as the text location. <i>(Cartography and Reports, Geometries categories)</i>
<b>TextDecoder</b>	Decodes a string from a number of different text encodings into plain text. <i>(Strings category)</i>
<b>TextEncoder</b>	Encodes a text string using URL, Unicode, XML, HTML, Base64, HEX, or Octal methods. <i>(Strings category)</i>
<b>TextLocationExtractor</b>	Sets a text feature's geometry to the location of the text. <i>(Calculated Values category)</i>
<b>TextPropertyExtractor</b>	Extracts the values of text attributes from input text geometry features. <i>(Calculated Values category)</i>
<b>TextPropertySetter</b>	Sets the properties of a text geometry to the specified properties. <i>(Cartography and Reports category)</i>
<b>TextStroker</b>	Takes as input a font name, text padding and width multiplier, and outputs aggregates that describe the outline of the text. <i>(Cartography and Reports, Rasters categories)</i>
	
<b>TextureCoordinateSetter</b>	Assigns texture coordinates to surfaces. <i>(Calculated Values, Coordinates categories)</i>
<b>Tiler</b>	Chops the input features into a series of tiles. This transformer works with raster, vector and point cloud data. <i>(Geometries category)</i>
	
<b>TimeWindower</b>	Allows features in FME to be grouped based upon a period of time defined by the user. <i>(Workflows category)</i>
<b>TINGenerator</b>	Constructs a Delaunay triangulation based on input points and breaklines. The surface model may be output in a number of representations: a triangulated irregular network (TIN), TIN vertices, TIN edges, and triangles. <i>(3D, Geometries categories)</i>
	

NEW

<b>TopferIndexCalculator</b>	Takes a set of point, linear, polygonal, and/or aggregate features, and calculates the Topfer Index based on the bounding box of the input features. <i>(Spatial Analysis category)</i>
<b>TopologyBuilder</b>	Computes topology on input point, line, and/or area features. <i>(Spatial Analysis category)</i>
<b>TraitMerger</b>	Moves the traits from one geometry onto another geometry. It can also move the attributes from a feature onto a geometry as traits, or the traits from a geometry onto a feature as attributes. <i>(Filters and Joins category)</i>
<b>TransporterReceiver</b>	Receives features from another FME workspace running in a different process, which may be located on the same or on a different machine. Used in conjunction with the TransporterSender. <i>(Integrations, Workflows categories)</i>
<b>TransporterSender</b>	Sends features to another FME workspace running in a different process, which may be located on the same machine or on a different machine. Used in conjunction with the TransporterReceiver. <i>(Integrations, Workflows categories)</i>
<b>TrelloConnector</b>	Accesses the Trello web service to create, update, archive, or list the contents of Trello Boards, Lists, and Cards. <i>(Integrations, Web, Workflows categories)</i>
<b>Triangulator</b>	Breaks an input geometry into triangular units or a mesh. <i>(Geometries category)</i>
<b>Tweeter</b>	Sends a Twitter™ status update from Workbench. <i>(Integrations, Web categories)</i>
<b>TweetSearcher</b>	Runs a search for Twitter™ entries that contain the given query. <i>(Integrations, Web categories)</i>
<b>TweetStreamer</b>	Connects to a Twitter™ stream and outputs a new feature for each tweet. <i>(Integrations, Web categories)</i>
<b>TwitterStatusFetcher</b>	Retrieves the timeline for a particular Twitter™ user or list. <i>(Integrations, Web categories)</i>
<b>U</b>	
<b>UUIDGenerator</b>	Calculates a Universally Unique Identifier (UUID) for each incoming feature, and adds it as a new attribute. An example UUID looks like: 7672aac8-fa0b-464c-b0b8-3efa9ae9cd86 <i>(Calculated Values category)</i>
<b>V</b>	
<b>VariableRetriever</b>	Reads the specified variable and puts its value into the specified attribute. This variable must have been previously set using the VariableSetter transformer. <i>(Workflows category)</i>
<b>VariableSetter</b>	Creates and sets the specified variable to the specified value. The variable can later be read back into an attribute using the VariableRetriever transformer. <i>(Workflows category)</i>

NEW

<b>VectorOnRasterOverlayer</b>	Overlays vector features onto a single raster feature by drawing them onto the resulting output raster. The properties of the output raster are identical to that of the input raster. <i>(Rasters, Spatial Analysis categories)</i>
<b>VertexCounter</b>	Stores the number of a feature's vertices into an attribute. <i>(Calculated Values, Coordinates, Data Quality categories)</i>
<b>VertexCreator</b>	Appends coordinates to null, point, text, line, and arc geometry, or replaces existing geometry with point geometry. <i>(Geometries category)</i>
<b>VertexRemover</b>	Removes one or more coordinates from the geometry of the feature. <i>(Coordinates, Geometries categories)</i>
<b>VolumeCalculator</b>	Calculates the volume of a solid object and stores the value in an attribute. <i>(3D, Calculated Values categories)</i>
<b>VoronoiCellGenerator</b>	Outputs circular sectors of influence for point features that have directions defined by azimuths (degrees clockwise from North). <i>(Spatial Analysis category)</i>
<b>VoronoiDiagrammer</b>	Generates a Voronoi diagram or Thiessen polygon. Each polygon in the diagram defines the area of space that is closest to a particular input point. <i>(Spatial Analysis category)</i>
	
<b>W</b>	
<b>WebMapTiler</b>	Creates a series of image tiles that can be utilized by web mapping applications such as Bing™ Maps, Google Maps™, or Web Map Tile Service. <i>(Cartography and Reports, Format Specific, Rasters, Web categories)</i>
<b>WebSocketReceiver</b>	Receives WebSocket messages from the specified WebSocket server. Produces a feature each time a message is received, and places the contents of the message into the specified attribute. <i>(Web, Workflows categories)</i>
<b>WebSocketSender</b>	Sends WebSocket messages to the specified WebSocket server. <i>(Web, Workflows categories)</i>
<b>WhiteStarLeaseBuilder</b>	Posts a query to a WhiteStar Legal2Map™ WebServices (W3) server to obtain points or polygons that match a list of legal land descriptions. <i>(Integrations category)</i>
<b>WorkspaceRunner</b>	Runs another FME Workbench workspace on the local computer by spawning a new FME process. This transformer is useful for batch processing, especially in conjunction with the Directory and File Reader. <i>(Workflows category)</i>
<b>X</b>	
<b>XMLAppender</b>	Assembles several XML documents into one. <i>(Format Specific, Web categories)</i>
<b>XMLFeatureMapper</b>	Constructs features from XML documents via xfMaps. <i>(Format Specific, Web categories)</i>

<b>XMLFlattener</b>	Flattens content of XML element(s) into feature attributes. <i>(Format Specific, Web categories)</i>
<b>XMLFormatter</b>	Provides various options for formatting and cleaning up XML documents. <i>(Format Specific, Web categories)</i>
<b>XMLFragmenter</b>	Maps elements from an XML document into XML fragments. Can decompose large XML documents into parts, where these parts may be further operated on via downstream XML, XQuery, XSLT or generic text processing transformers. <i>(Format Specific, Web categories)</i>
<b>XMLNamespaceDeclarer</b>	Declares missing namespaces in XML documents by matching prefixes from another sample XML file whose namespaces are fully declared. <i>(Format Specific, Web categories)</i>
<b>XMLSampleGenerator</b>	This transformer generates an XML document based on an XML Schema (XSD) file. While the sample document may not pass a schema validation, it will provide a generate outline of what a valid XML document looks like. The XML generated by this transformer can be used as a base for an XML template used in the XMLTemplater transformer. <i>(Format Specific, Web categories)</i>
<b>XMLTemplater</b>	Populates an XML document with FME feature attribute values. The document is provided as a template, and the transformer will use XQuery to insert attribute values and geometry information into the template. <i>(Format Specific, Web categories)</i>
<b>XMLUpdater</b>	This transformer creates, modifies, replaces, or deletes XML elements and attributes in an XML document. <i>(Format Specific, Web categories)</i>
<b>XMLValidator</b>	Validates the syntax or schema of an XML file or text. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryExploder</b>	Uses XQuery expression to extract portions of XML text into new FME features. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryExtractor</b>	Uses XQuery expressions to extract portions of XML text into feature attributes. <i>(Format Specific, Web categories)</i>
<b>XMLXQueryUpdater</b>	Provides updates to an XML document using XQuery Update expressions. <i>(Format Specific, Web categories)</i>
<b>XSLTProcessor</b>	The XSLTProcessor uses an XSL (eXtensible Stylesheet Language) stylesheet to convert an XML document. Common output formats include text, RSS, SVG, and CSV. <i>(Format Specific, Web, Workflows categories)</i>



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